

# Magnescale

EtherNet/IP Interface Module

# MG80-EI

Read all the instructions in the manual carefully before use and strictly follow them.  
Keep the manual for future references.

Operating Manual

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# Revision history

Revision	Date	Description	Pages
1.00	2020/04/16		All
1.01	2020/05/18	Corrections of errors and additions	All
1.02	2020/10/12	Corrections of errors	All
1.03	2020/11/16	Add Status code table	71
1.04	2021/05/25	Corrections of errors and additions	All
1.05	2022/04/27	Add response data for CIP communication command Corrections of errors and additions	All

# 1. Overview

MG80-EI is an interface unit main module which enables acquisition of the multi-axis measurement data by connecting with a PC or PLC via EtherNet/IP communication protocol. This manual explains the setup procedure and detail of the functions.

For specification of MG80-EI, MG80-CM and LZ80, refer to the instruction manual of each product. For detail of EtherNet/IP communication with PC or PLC, refer to the manual of the each manufacturer.

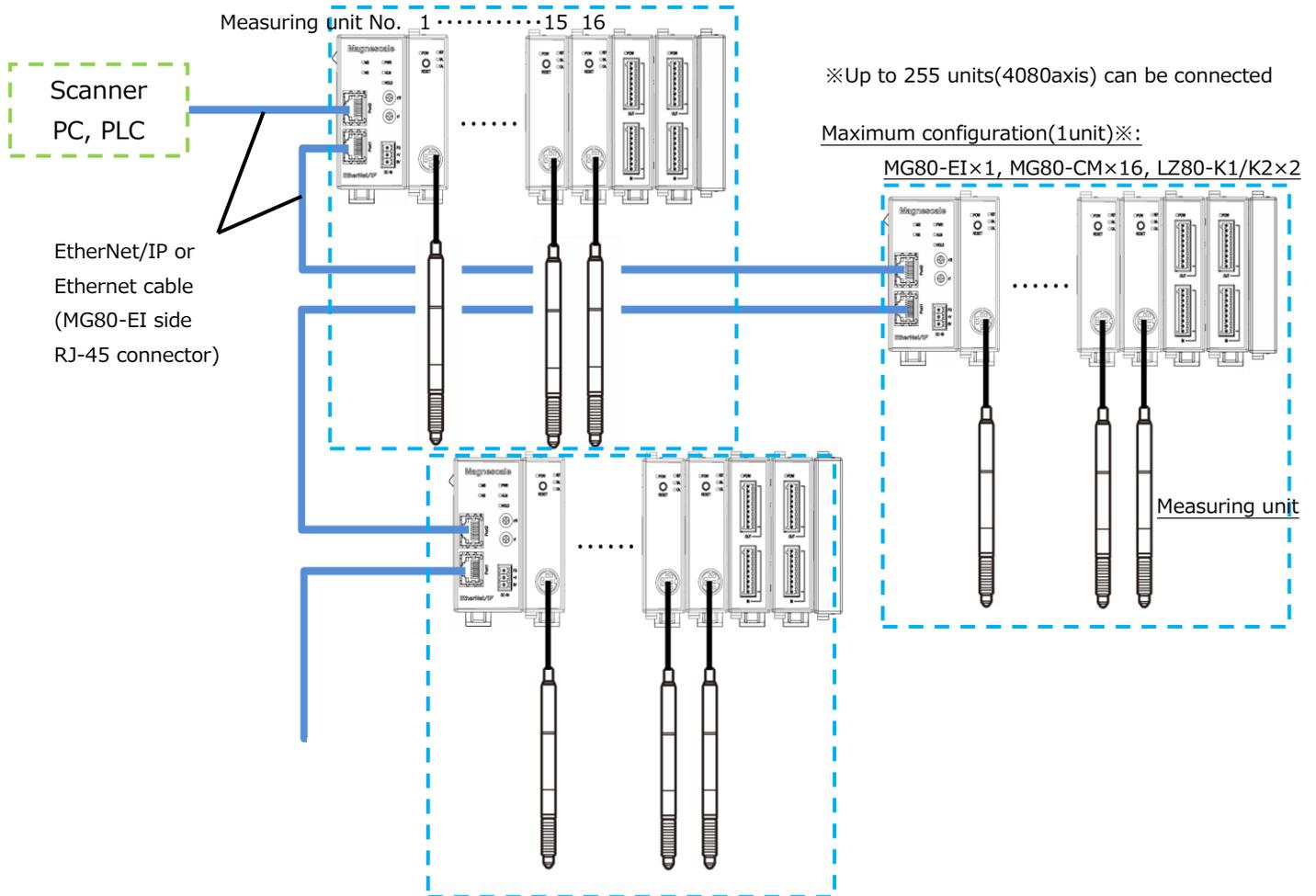
## 2. Basic information

EtherNet/IP uses the terms “scanner” and “adapter” in place of “master” and “slave”, respectively. MG80-EI is the adapter.

This section shows the adapter (MG80-EI) side components and its configuration, which names and terms also appear in other sections of this manual.

### 2.1. System configuration

The following diagram shows the example of maximum configuration using MG80 series lineup. A counter module MG80-CM is necessary for a connecting a measuring unit, and I/O module LZ80-K1/K2 which enables control of the units with external signal, are available for configuration with MG80-EI.



- Up to 16 counter module MG80-CM can be connected to one MG80-EI.
- Connect the measuring unit DK series to MG80-CM.
- Measuring unit numbers are automatically assigned in order from 1 closest to MG80-EI.
- For EtherNet/IP or Ethernet connection, prepare a shielded cable with RJ-45(8P8C) connector.  
(Both straight and cross cables can be used.)
- The number of connectable unit depend on the available lower 1byte of the IP address.  
If the available IP address is 1 (0x01) to 255(0xFF), maximum of 255units of MG80-EI  
(4,080 axes of measuring units) can be connected.

## 3. Setting

### 3.1. Download setting application and EDS file

1. Access Magnescale Website and download "Setting application for Windows PC" and "Setting file" (EDS file). (<https://www.magnescale.com>)  
EDS file can be used regardless of the PLC manufacture and the number of axes used.
2. Save the files and extract with decompression software.

### 3.2. About IO data

When EDS file is imported to the development environment, the IO data is handled as Byte array data. Refer "6. Communication" in this manual for IO data mapping.

### 3.3. Setting various parameters

Setting for MG80-EI can be changed with the application for Windows PC "MG80SettingTool.exe".

### 3.3.1. Connecting MG80-EI with PC

1. Place the downloaded files in the suitable location of the PC.

2. Set IP address of the PC as shown below.

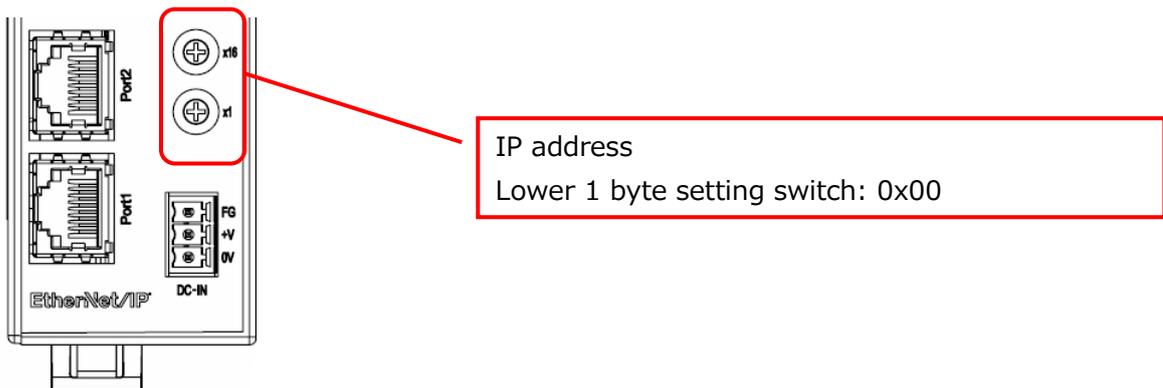
IP address : 192.168.100. XXX<sup>※</sup>  
Subnet mask : 255.255.255.0

※Values to avoid in XXX

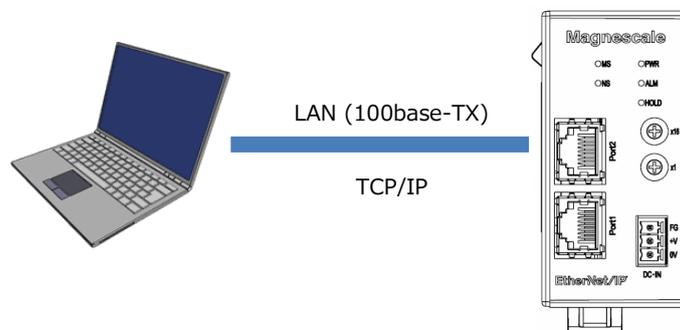
- "1" (It will be used by MG80-EI in setting mode)
- Same address with other connecting devices.

3. Set MG80-EI IP address switches to "0x00". This will activate the setting mode. In this mode, IP address will be fixed as shown below.

IP address : 192.168.100.1  
Subnet mask : 255.255.255.0



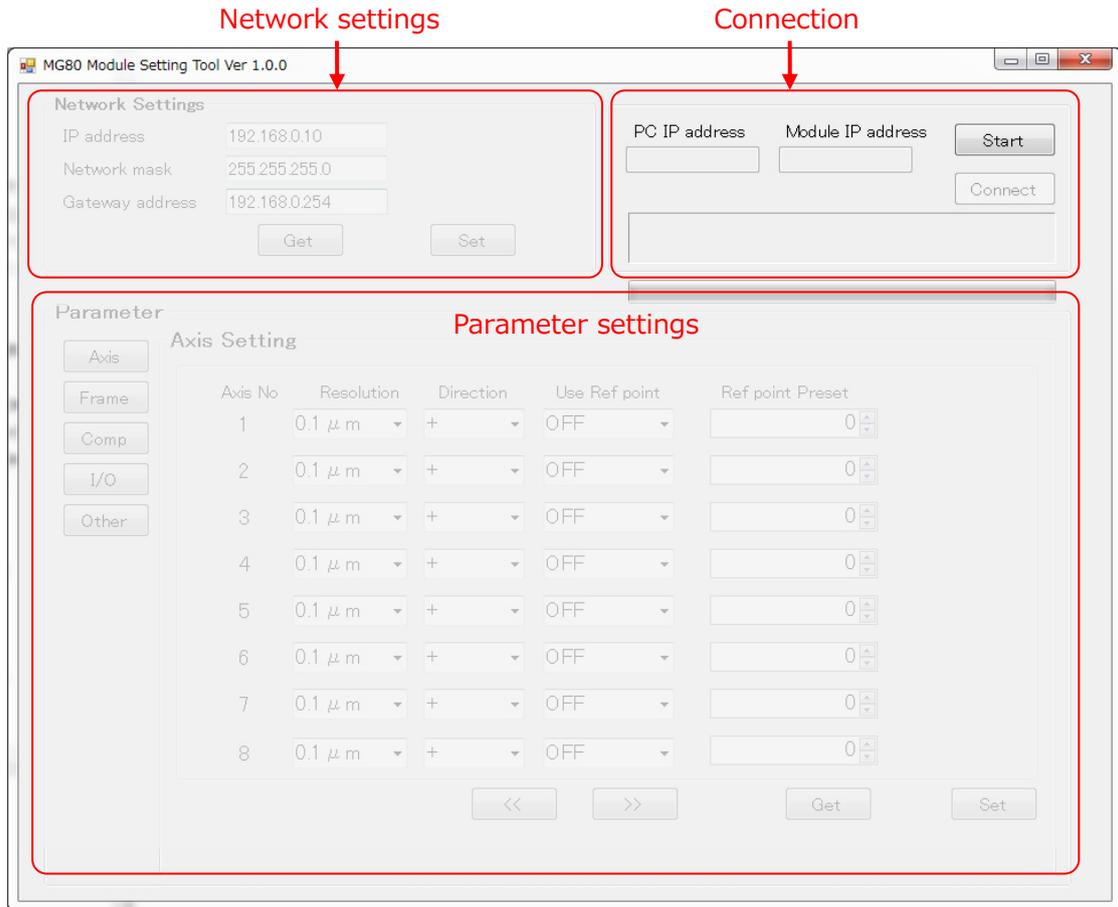
4. Connect PC and MG80-EI directly with the Ethernet cable.  
Then connect power supply to turn on the MG80-EI.



5. Click "MG80SettingTool.exe" in the PC and start the application.

### 3.3.2. Parameter Setting

Various parameters can be set with MG80SettingTool.  
Following display will show when the software is opened.



Follow the steps below to connect with the MG80-EI.

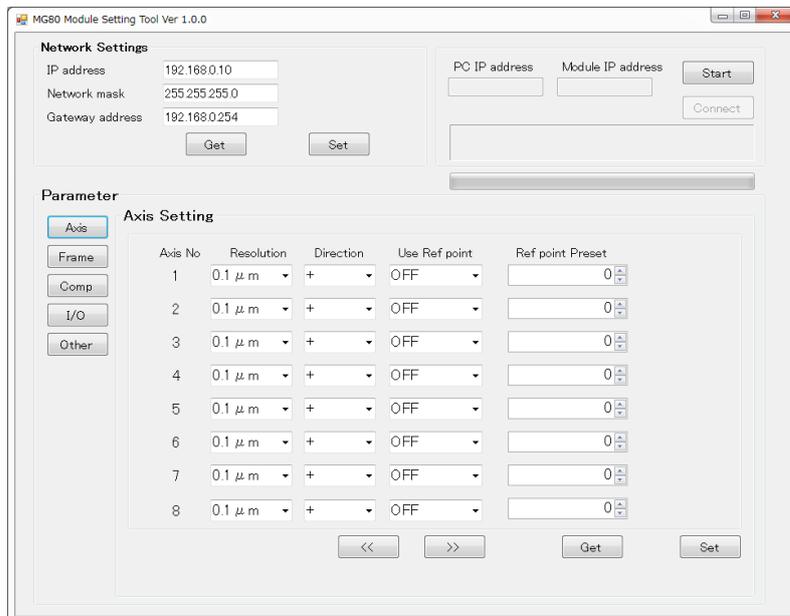
1. Click the Start button at the top right corner.



2. Click the Connect button.

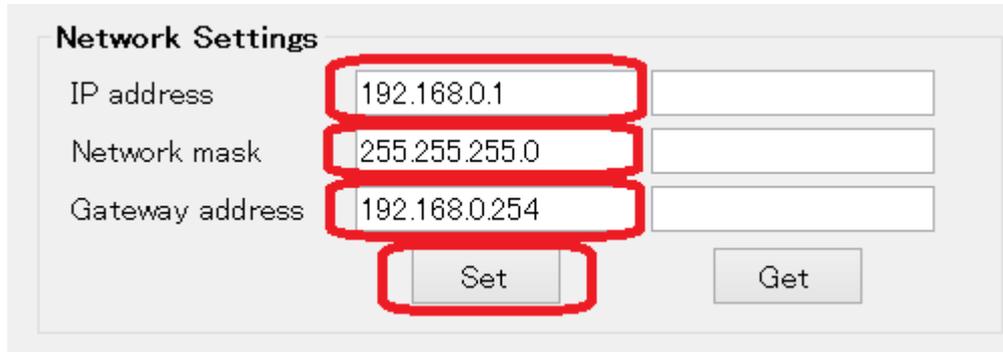


3. If the connection is successful, "Network settings" and "Parameter" field will become valid.



If the connection fails, turn off MG80-EI power and close PC application, then restart the procedure.

4. Follow the steps below to change the MG80-EI Network Settings.  
The IP address set in this field will be applied in the actual measuring environment.  
The lowest 1byte of the IP address (In this case "1") must also be set with the switches on the MG80-EI, after setup with this software.



**Network Settings**

IP address	<input type="text" value="192.168.0.1"/>	<input type="text"/>
Network mask	<input type="text" value="255.255.255.0"/>	<input type="text"/>
Gateway address	<input type="text" value="192.168.0.254"/>	<input type="text"/>

Enter the settings as in red frame above, then click "Set" button to transfer the information to the MG80-EI.

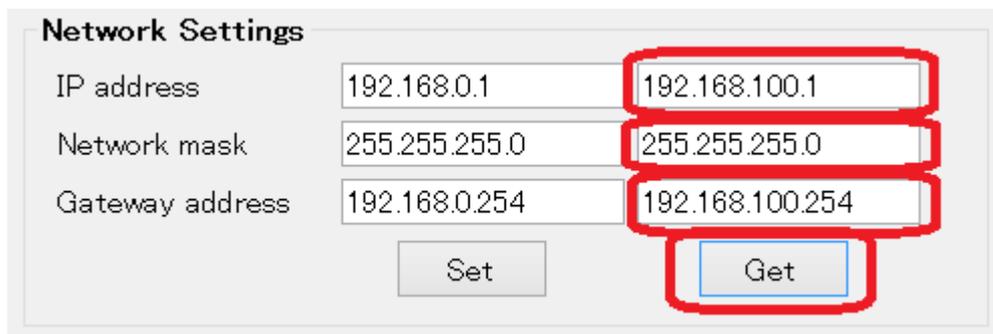
\*Note

IP address = IP address

Network mask = Subnet mask

Gateway address = Default gateway

Click "Get" button to confirm the settings saved in the MG80-EI.



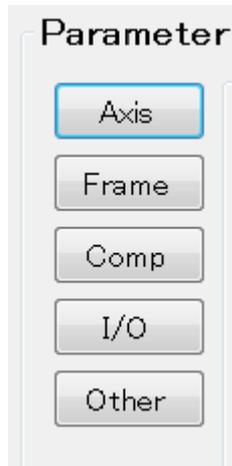
**Network Settings**

IP address	<input type="text" value="192.168.0.1"/>	<input type="text" value="192.168.100.1"/>
Network mask	<input type="text" value="255.255.255.0"/>	<input type="text" value="255.255.255.0"/>
Gateway address	<input type="text" value="192.168.0.254"/>	<input type="text" value="192.168.100.254"/>

### 3.3.2.1. Measurement parameter setting

Make sure the Parameter field is valid.

If the field is not valid, restart the connection procedure.

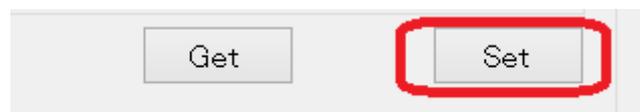


If there are multiple pages on the parameter screen, switch pages by pressing the page forward/backward buttons.



After setting the parameters, click the "Set" button at the bottom of the screen to save the parameters in MG80-EI.

**Note) Make sure to click the "Set" button in each screen, otherwise parameters will not be save in MG80-EI.**



In order to get the parameters currently stored in the MG80-EI, press the "Get" button at the bottom of the screen on each parameter screen.



## Setting items

No	Parameters (Parameter name)	Description
1	Axis (Axis Setting)	Setting for connected Measuring device. Enter Resolution, Direction, use of Reference point, and Master preset value of each axis here.
2	Frame (Frame Setting)	Setting for what data to carry in each Frames. Calculation (Addition, Subtraction) result of selected axis, Output mode, Preset value of each frame.
3	Comp (Comparator Setting)	Setting for Comparator. Enter Threshold, Steps, Group to apply on the frame.
4	I/O (I/O Setting)	Setting for I/O terminal function. Enter function to each of the output terminal.
5	Other (Other Setting)	Settings other than the above items.

(1) Axis Setting screen

The screenshot shows the 'Axis Setting' screen with a table of 8 axes. Callouts point to the 'Axis number' column, the 'Resolution' and 'Direction' columns, and the 'Ref point Preset' column. A legend explains the pull-down options for Resolution, Direction, and Use Ref point.

Axis No	Resolution	Direction	Use Ref point	Ref point Preset
1	0.1 μm	+	OFF	1000
2	0.1 μm	+	OFF	2000
3	0.1 μm	+	OFF	3000
4	0.1 μm	+	OFF	5000
5	0.1 μm	+	OFF	1000
6	0.1 μm	+	OFF	2000
7	0.1 μm	+	OFF	5000
8	0.1 μm	+	OFF	10000

Reference point preset value (unit: 0.1μm)

Axis number

Pull down to select  
 Input resolution:(0.1, 0.5, 1.0, 2.0, 5.0, 10.0μm)  
 Direction: Count direction of the measuring unit  
 Use Ref point: Valid or invalid of reference point detection.

(2) Frame Setting screen

The screenshot shows the 'Frame Setting' screen with a table of 8 frames (A-H). Callouts point to the 'Frame number' column and the 'Preset' column. A legend explains the pull-down options for Ope1, Main Axis No, Ope2, Sub Axis No, and Mode.

Frame	Ope1	Main Axis No	Ope2	Sub Axis No	Mode	Preset
A	+	Axis1 val	+	Axis2 val	Real	0
B	+	Axis3 val	+	Axis4 val	Real	0
C	+	Axis1 val	nan	nan	Real	0
D	+	Axis1 val	nan	nan	Real	0
E	+	Axis1 val	nan	nan	Real	0
F	+	Axis1 val	nan	nan	Real	0
G	+	Axis1 val	nan	nan	Real	0
H	+	Axis1 val	nan	nan	Real	0

Preset value (Unit: 0.1μm)

Frame number

Pull down to select  
 Ex.1: 1axis + 2axis Current value  
 Ope1(+), Main Axis No.(Axis1 val), Ope2(+), Sub Axis No.(Axis2 val),Mode(Real)  
 Ex.2: 3axis + 4axis Current value  
 Ope1(+), Main Axis No.(Axis3 val), , Ope2(+), Sub Axis No.(Axis4 val),Mode(Real)

(3) Comparator Setting screen

Select the frame

Set the Steps (2step/4step)

Select the group number to be set in the selected frame.

Parameter

Axis

Frame

Comp

I/O

Other

Comparator Setting

Frame A

Steps 4

Select Group Number 3

Group Number	C1	C2	C3	C4
1	100000	200000	300000	400000
2	120000	220000	320000	420000
3	123456	234567	345678	456789
4	156789	256789	356789	456789
5	111111	222222	333333	444444
6	150000	180000	180500	200000
7	200000	200500	201000	201500
8	200	1000	2000	5000

Comparator setting group number

Comparator setting  
Click the icon or enter the value manually.  
(Unit: 0.1 $\mu$ m)

(4) I/O Setting screen

Parameter

Axis

Frame

Comp

I/O

Other

I/O Setting

IO1

	Input	Output
b7	0:Addr0	0:Drdy
b6	1:Addr1	6:Alarm
b5	2:Addr2	1:CompOut0
b4	3:Addr3	2:CompOut1
b3	4:Dreq	3:CompOut2
b2	8:Reset	4:CompOut3
b1	D:Start	5:CompOut4
b0	E:Pause	7:OrgPass

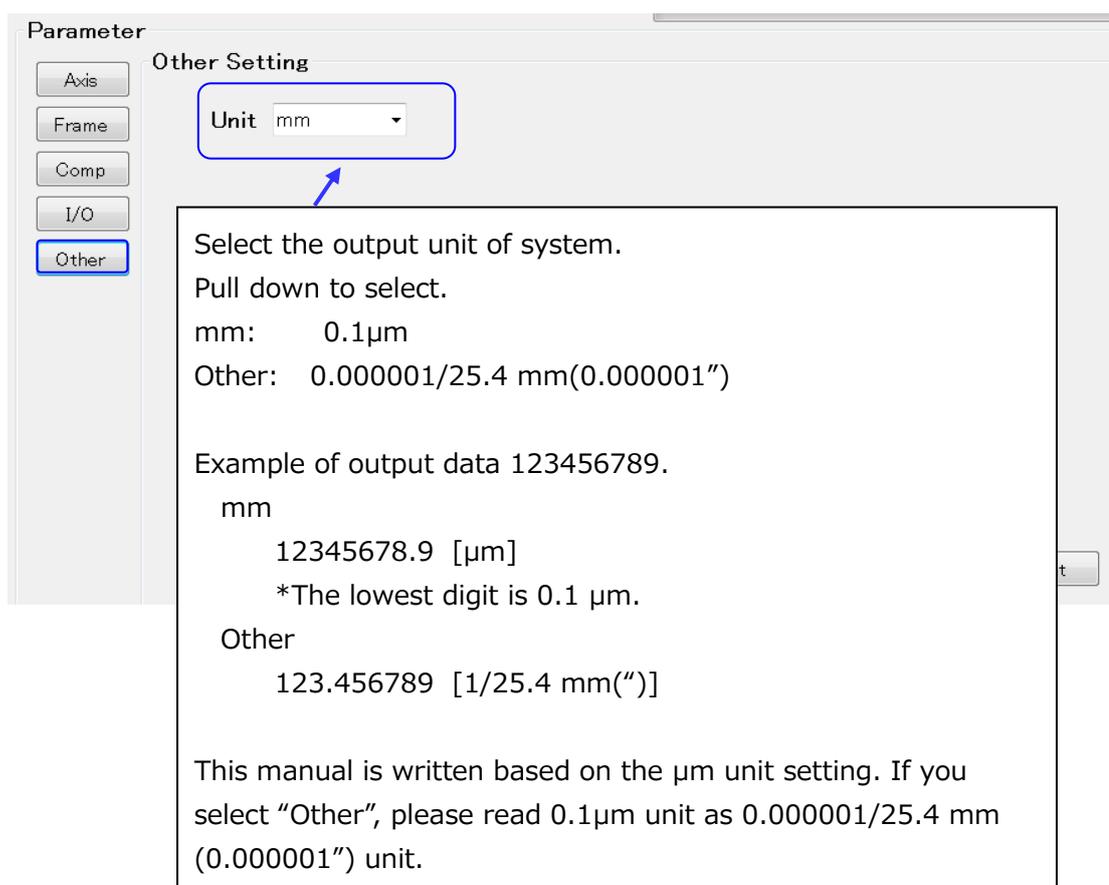
IO2

	Input	Output
b7	X:NoFunc	X:NoFunc
b6	X:NoFunc	X:NoFunc
b5	X:NoFunc	X:NoFunc
b4	X:NoFunc	X:NoFunc
b3	X:NoFunc	X:NoFunc
b2	X:NoFunc	X:NoFunc
b1	X:NoFunc	X:NoFunc
b0	X:NoFunc	X:NoFunc

Input/output setting of the first I/O module.  
Select function from the pull-down.

Input/output setting of the second I/O module.  
Select function from the pull-down.

## (5) Other Setting screen



Parameter

Axis  
Frame  
Comp  
I/O  
Other

Other Setting

Unit mm

Select the output unit of system.  
Pull down to select.  
mm: 0.1 $\mu$ m  
Other: 0.000001/25.4 mm(0.000001")

Example of output data 123456789.  
mm  
12345678.9 [ $\mu$ m]  
\*The lowest digit is 0.1  $\mu$ m.  
Other  
123.456789 [1/25.4 mm(")]

This manual is written based on the  $\mu$ m unit setting. If you select "Other", please read 0.1 $\mu$ m unit as 0.000001/25.4 mm (0.000001") unit.

### 3.3.3. Restart MG80-EI

1. After setting all parameters, turn off the power.
2. Set lower 1 byte of the IP address for measurement, by changing the IP address switches on the MG80-EI.
3. Restart the power to operate with the saved parameters.

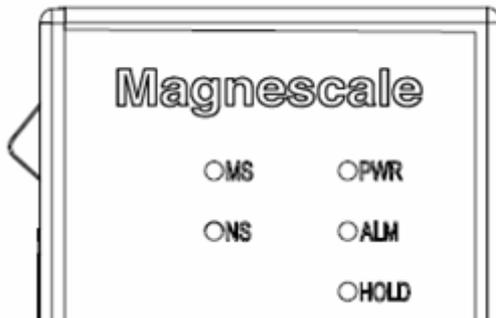
# 4. Specifications

## 4.1. Interface specifications

Terms and Functions			Specifications						
Switch and Indication	Switch	IP address setting	Setting switch×2 pcs. (Hexadecimal output 8bit) <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 15%;">Setting value</th> <th></th> </tr> </thead> <tbody> <tr> <td>0x00</td> <td>「Setting mode」 IP address will be fixed to 192.168.100.1</td> </tr> <tr> <td>0x01 ~ 0xFF</td> <td>「IP address setting for measurement」 Set lower 1byte of IP address with switches.  Example: Set the upper 3bytes of the IP address with Windows application to 192.168.0.____, then turn the IP address setting switches to “A” for 192.168.0.”10.”</td> </tr> </tbody> </table>	Setting value		0x00	「Setting mode」 IP address will be fixed to 192.168.100.1	0x01 ~ 0xFF	「IP address setting for measurement」 Set lower 1byte of IP address with switches.  Example: Set the upper 3bytes of the IP address with Windows application to 192.168.0.____, then turn the IP address setting switches to “A” for 192.168.0.”10.”
	Setting value								
0x00	「Setting mode」 IP address will be fixed to 192.168.100.1								
0x01 ~ 0xFF	「IP address setting for measurement」 Set lower 1byte of IP address with switches.  Example: Set the upper 3bytes of the IP address with Windows application to 192.168.0.____, then turn the IP address setting switches to “A” for 192.168.0.”10.”								
Indication	LED lamp status	Refer to 4.2 LED indicator							
Communication I/F	LAN connector		RJ-45×2 (100BASE-TX) Shielded cable.						
		EtherNet/IP communication	<ul style="list-style-type: none"> <li>•Transmits the count value, error status, and calculation result obtained from the measuring unit.</li> <li>•Receives commands from the host device.</li> <li>•The communication standard is the EtherNet/IP specification.</li> </ul>						
		TCP/IP communication	<ul style="list-style-type: none"> <li>•When switches are set to “0x00”, MG80-EI enters “Setting mode” with IP address fixed to 192.168.100.1. for TCP/IP communication.</li> </ul> <p>This allows IP address and parameters to be changed, using application for Windows PC.</p>						
Power	FG ×1 +V ×1 0V ×1	Terminal ×1 (3 pole)	All modules and measuring units connected to MG80-EI are supplied from this power supply terminal.						

## 4.2. LED indicator

The function of LED display is described below.



[PWR] Power LED : Displays the operation status of this module

Color	Status	Contents
Green	Off	Power off
	On	Ready for operation after power on

[ALM] Alarm LED : Displays the alarm status of all modules.

Color	Status	Contents
Red	Off	Normal operation
	On	Lights when an alarm occurs on any module.

[HOLD] Hold LED : Displays Hold status

Color	Status	Contents
Orange	Off	All count data is released from hold.
	On	Any count data is in hold status.

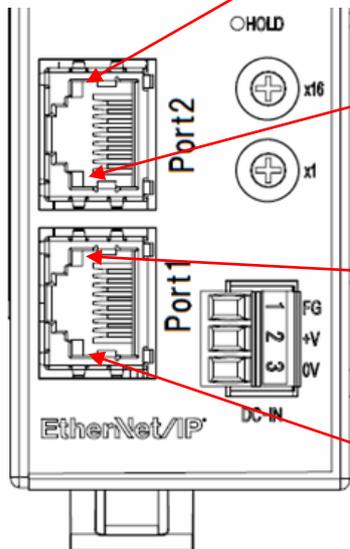
[MS] Module status LED : Displays the module status according to the EtherNet/IP standard.

Color	Status	Contents
-	Off	Power off or no IP address
Green	On	RUN status
	Flashing	IDLE status
Red	On	Error status
	Flashing	Recoverable failure is occurred.

[NS] Network status LED : Displays the network status according to the EtherNet/IP standard.

Color	Status	Contents
-	Off	Power off or no IP address
Green	On	Connection established
	Flashing	Connection not established
Red	On	The IP address is duplicated. Fatal error occurred.
	Flashing	Connection timed out

## Communication port status LED



The diagram shows a network interface card with two ports, Port 1 and Port 2. Port 2 is at the top and Port 1 is at the bottom. Each port has two status LEDs. To the right of Port 2 are two circular buttons labeled 'x16' and 'x1'. To the right of Port 1 is a DC IN connector with pins labeled 1, 2, 3, FG, +V, and 0V. The text 'EtherNet/IP' is printed at the bottom of the card.

**Displays the link status of communication port 2**

Color	Status	Description
Green	Off	Link not established
	On	Link established

**Displays the link speed of communication port 2**

Color	Status	Description
Orange	Off	Abnormal communication speed
	On	Communication speed is normal

**Displays the link status of communication port 1**

Color	Status	Description
Green	Off	Link not established
	On	Link established

**Displays the link speed of communication port 1**

Color	Status	Description
Orange	Off	Abnormal communication speed
	On	Communication speed is normal

# 5. Function

## 5.1. Functions list

Item	Contents
Condition	
Module configuration	
Whole system	MG80-EI can be expanded to 255 units via EtherNet/IP network (total 4080axes)
Number of connectable modules	Counter module MG80-CM : From 1 to 16units (Measuring unit 1 to 16 axes) I/O module LZ80-K1/K2 : Max. 2units
Resolution	
Measuring unit Input resolution	0.1 $\mu$ m/0.5 $\mu$ m/1 $\mu$ m/2 $\mu$ m/5 $\mu$ m/10 $\mu$ m
Data capture capability	
10Mbps	Max. 10000 data/sec.
Data format	Integer type 9 digits ※ $\mu$ m mode: 5 digits for the integer part, 4 digits for the decimal part Other mode : 4 digits for the integer part, 6 digits for the decimal part
Peak hold function	Stores the maximum value, minimum value, and peak-to-peak(max-min) values of each frame. Hold updating peak value during pause period. Starts recalculation of the peak value with start command or I/O input.
Output mode	
Single axis	Current(real) value, maximum value, minimum value, peak to peak value of each axis
Addition and subtraction function	Current(real) value, maximum value, minimum value, peak to peak value of 2-axis added or subtracted.
Comparator	A measurement data in frame* compared with the thresholds, and output areal information in a number.
Number of steps	2 steps/4 steps
Number of groups	8 groups
Reset	Reset count value to zero
Reference point	Geometrical point on measuring device with signal output. Combine with Master preset function for an absolute mode.
Preset	Overwrite the current frame value to the Preset value by command.
Master preset	A preset value with relative position from the reference point memorized. When restarting, Master preset value will be called.
I/O module	A function can be assigned to each terminal of the I/O module. Input and ouput will be performed accordingly.

※ **“Frame” is a function that sets the measurerd and calculated values of the measuring unit in a frame, prepared in advance and can be called up with a command. Details are explained in next page (5.2).**

## 5.2. Frame definition

A frame is a constituent unit of the implicit communication of EtherNet/IP, which can carry various types of output.

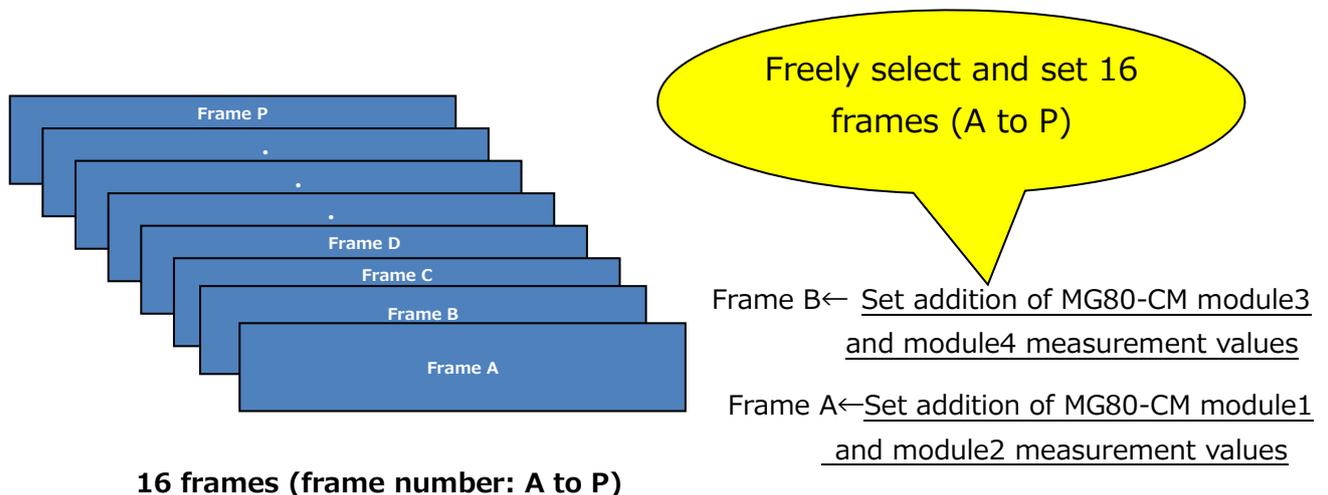
MG80-EI has 16 frames, numbered in alphabet A to P.

Each frame can carry output of freely selected axis, and its output type.

Default setting of the frames are Axis1~Axis16 in FrameA~FrameP with Current (Real) value data.

Up to 16 frames can be used in each unit (maximum connection configuration: MG80-EI x1, MG80-CM x 16, LZ80-K1/K2 x2).

The following is a setting example.



As above example, contents to output can be freely selected and set in one frame. Various settings for each frame can be done with application for Windows PC. The frame can be set freely from 1 to 16 regardless of the number of connected MG80-CM. For example, the same settings (Axis and output type) can be applied on all frames.

(Note)

- Calculations between different frames, such as adding frame A and frame B, cannot be performed.
- The calculation function can be used only in one unit (MG80-CM connected to MG80-EI).

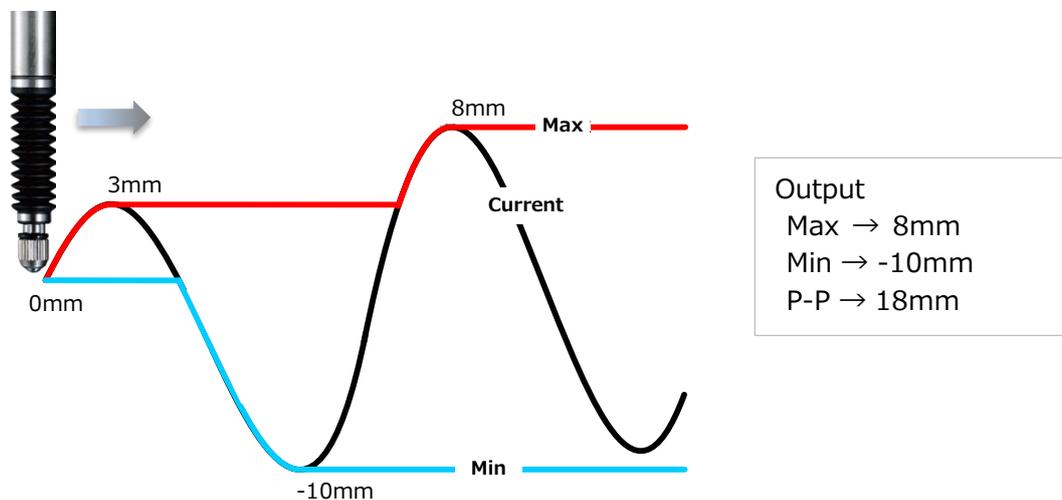
## 5.3. Detail of function

### 5.3.1. Peak hold

Stores maximum, minimum, peak to peak(maximum-minimum) values of the frame.

Example of output in each mode are shown below.

Black line indicates the measurement (current) value, red line indicates the maximum value, blue line indicates the minimum value. When the measuring unit moves from left to right, each of the peak value are updated and output as a frame data.



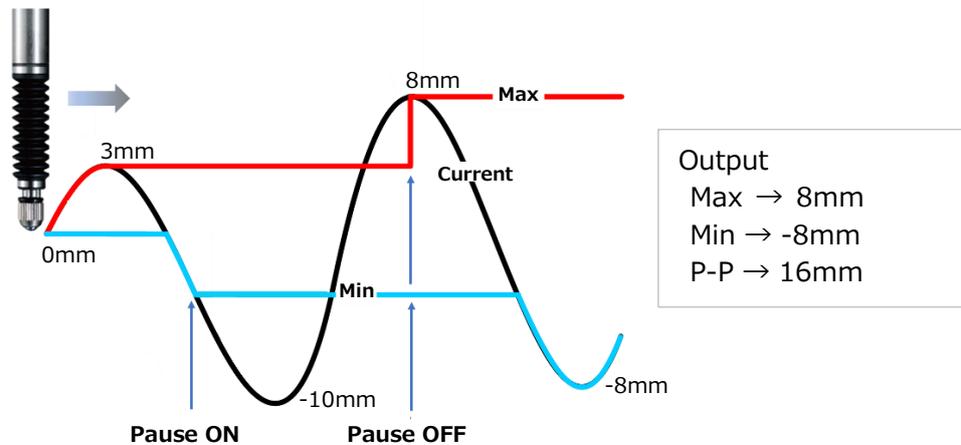
Examples of output with Peak hold

Peak values are updated to satisfy the following formula, and stored in the RAM

$$\text{Minimum value} \leq \text{Current value} \leq \text{Maximum value}$$
$$\text{Peak to peak value} = \text{Maximum value} - \text{Minimum value}$$

### 5.3.2. Pause

Stops updating the comparator and peak value calculation of a frame with pause function ON. Transition of the pause function of ON/OFF are shown below.



Example of using Pause function

### 5.3.3. Start

Starts storing the peak value of the specified frame.

(The count starts from the current value in Maximum Minimum mode.

The count starts from zero in Peak to Peak mode)

### 5.3.4. Reset

Sets the specified frame value to zero.

### 5.3.5. Preset

Overwrites the current frame value to a Preset value.

### 5.3.6. Master preset

By using the reference point of the measuring unit, a datum point and its value (Master preset value) can be memorized. The position and its value will be reloaded after restarting power and detecting reference point. Output will be absolute value, reference to the Master preset position and value.

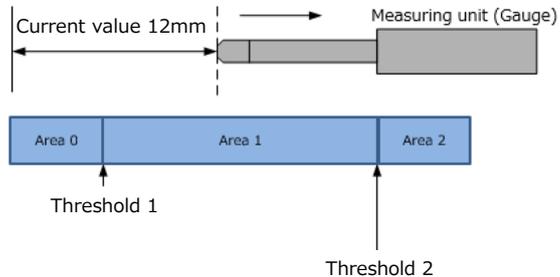
1. Turn the Reference point detection "ON" by PC application or the Command.
2. Turn the power on and move the measuring unit past the reference point.
3. Set the master work or stop the measuring unit at the required position.
4. Set preset value with "Master preset value setting" command, then call Master preset value by "Master preset call" command.
5. Restart the power and move the measuring unit past the reference point. Absolute value from the Master preset position will be loaded.

### 5.3.7. Comparator

Up to 8 sets of comparator settings are available for each frame.  
 Each comparator has option of 2 modes (2 or 4 steps of threshold).  
 Output will be the "area" number. Examples are shown below.

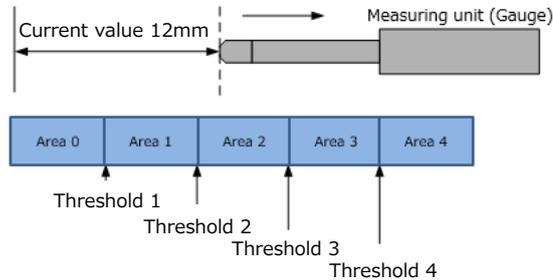
<Mode = 2 steps>  
 Threshold 1 = 5mm  
 Threshold 2 = 20mm

Current value = 12mm  
 Output → area "1"



<Mode = 4 steps>  
 Comparator threshold 1 = 5mm  
 Comparator threshold 2 = 10mm  
 Comparator threshold 3 = 15mm  
 Comparator threshold 4 = 20mm

Current value = 12mm  
 Output → area "2"



#### Example of comparator judgment

### 5.3.8. Addition/Subtraction

This function will allow calculation (Addition/Subtraction) of the two different measuring units and output result in a frame. The calculation result will be current (Real) value. All 16 frames are available with this function. The calculation formula is shown below.

Axis calculation result (current value)

$$= \langle \text{Sign1} \rangle \text{Measurement value of measuring unit } \textcircled{A} \\ + \langle \text{Sign2} \rangle \text{Measurement value of measuring unit } \textcircled{B}$$

(Example)

Measurement value of measuring unit  $\textcircled{A}$  = 10[ $\mu\text{m}$ ]

Measurement value of measuring unit  $\textcircled{B}$  = 5[ $\mu\text{m}$ ]

Calculation setting : Sign1 = +, Sign2 = -

Result after calculation(Current value) = (+10) + (-5) = 5[ $\mu\text{m}$ ]

### 5.3.9. I/O module control

Functions can be assigned freely to the terminals of the I/O module.

Function with multiple selection, such as comparator groups, can be changed by input signal during the operation. The function and detail are described below.

**Function assignment of input of I/O terminal**

Function	Contents
Target frame number (4bits:Addr0 to Addr3)	Specify the target frame number with the assigned 4 bits. * Target frame number = A to P(4 bits: 0000b to 1111b)
Data request input signal (1bit:Dreq)	When this signal is at Low level, the functions assigned to the bits corresponding to each input terminal are executed.
Comparator group number (3bits:Comp0 to Comp3)	Specify the comparator group number with the assigned 3 bits. * Comparator group number =1 to 8 (The 3 bits to be set are 000b to 111b)
Reset (1bit:Reset)	When this signal and the data request input signal are both Low level, the frame specified by the target frame number (Addr0 to Addr3) is reset.
Preset (1bit:Preset)	When this signal and the data request input signal are both Low level, preset call is executed for the frame specified by the target frame number (Addr0 to Addr3).
Reference point clear (1bit:ResetOrg)	When the digital gauge of the frame indicated by the target frame number is set to use the reference point, the reference point position clear is executed when this signal and the data request input signal are at Low level.
Output mode (2bits:Mode0 to Mode1)	Specify the output mode with the assigned 2 bits. * Output mode 00b: Current value 01b: Maximum value 10b: Minimum value 11b: Peak-to-peak value

Start (1bit:Start)	When this signal and the data request input signal are both Low level, the frame specified by the target frame number is started.
Pause (1bit:Pause)	When this signal and the data request input signal are both Low level, pause ON is executed for the frame specified by the target frame number. Also, when the data request input signal becomes Low level while this signal is High level, pause OFF is executed for the frame specified by the target frame number.
No function (No_Func)	The terminal assigned to this function does not perform any operation.

#### Function assignment of I/O output terminal

Function	Contents
Data ready output signal (1bit:Drdy)	When this signal is Low level, the output information assigned to each output terminal is output.
Comparator area number (5bits:Comp_Out0 to Comp_Out4)	The comparator area number is indicated by the assigned 5 bits. When the above Data ready output signal becomes Low level, the comparator area number is output to the output terminal assigned to this function.
Alarm occurrence (1bit:Alarm)	The alarm occurrence status is indicated by the assigned 1bit. When the above Data ready output signal becomes Low level, the comparator area number is output to the output terminal assigned to this function.
Reference point pass (1bit:Org_pass)	The reference point pass status is indicated by the assigned 1 bit. When the above Data ready output signal becomes Low level, the comparator area number is output to the output terminal assigned to this function.
No function (No_Func)	The terminal assigned to this function does not perform any operation.

\* Output signal are output when the data request input signal is Low level.

# 6. Communication

## 6.1. Communication with EtherNet/IP device (Scanner)

MG80-EI supports CIP (Common Industrial Protocol) service functions of the EtherNet/IP standard.

### 6.1.1. Tag data link (Implicit message)

MG80-EI supports Implicit message of EtherNet/IP standard and performs cyclic communication (Tag data link) with the scanner (EtherNet/IP PLC).

MG80-EI performs cyclic communication (tag data link) with the following instances of Class0x4.

Instance 111 Output (Scanner : PLC→Adapter : MG80-EI) 34byte

Instance 124 Input (Adapter : MG80-EI→Scanner : PLC) 202byte

The communication cycle (RPI) should be set to a value of 2 ms or more.

**Instance 111 data structure details**

Type	Offset		Variable type	Label	Remarks
	byte	bit			
Output	0	0	BOOL	IF1.ST2.BW_QuitChannel_A	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
		1	BOOL	IF1.ST2.BW_QuitChannel_B	
		2	BOOL	IF1.ST2.BW_QuitChannel_R	
		3~7	—	—	
	1	0	BOOL	IF1.ST2.Encoder01Reset	
		1~7	—	—	
	2	0	BOOL	IF1.ST3.BW_QuitChannel_A	
		1	BOOL	IF1.ST3.BW_QuitChannel_B	
		2	BOOL	IF1.ST3.BW_QuitChannel_R	
		3~7	—	—	
	3	0	BOOL	IF1.ST3.Encoder01Reset	
		1~7	—	—	
	4	0	BOOL	IF1.ST4.BW_QuitChannel_A	
		1	BOOL	IF1.ST4.BW_QuitChannel_B	
		2	BOOL	IF1.ST4.BW_QuitChannel_R	
		3~7	—	—	
	5	0	BOOL	IF1.ST4.Encoder01Reset	
		1~7	—	—	
	6	0	BOOL	IF1.ST5.BW_QuitChannel_A	
		1	BOOL	IF1.ST5.BW_QuitChannel_B	
		2	BOOL	IF1.ST5.BW_QuitChannel_R	
		3~7	—	—	
	7	0	BOOL	IF1.ST5.Encoder01Reset	
		1~7	—	—	

8	0	BOOL	IF1.ST6.BW_QuitChannel_A
	1	BOOL	IF1.ST6.BW_QuitChannel_B
	2	BOOL	IF1.ST6.BW_QuitChannel_R
	3~7	-	-
9	0	BOOL	IF1.ST6.Encoder01Reset
	1~7	-	-
10	0	BOOL	IF1.ST7.BW_QuitChannel_A
	1	BOOL	IF1.ST7.BW_QuitChannel_B
	2	BOOL	IF1.ST7.BW_QuitChannel_R
	3~7	-	-
11	0	BOOL	IF1.ST7.Encoder01Reset
	1~7	-	-
12	0	BOOL	IF1.ST8.BW_QuitChannel_A
	1	BOOL	IF1.ST8.BW_QuitChannel_B
	2	BOOL	IF1.ST8.BW_QuitChannel_R
	3~7	-	-
13	0	BOOL	IF1.ST8.Encoder01Reset
	1~7	-	-
14	0	BOOL	IF1.ST9.BW_QuitChannel_A
	1	BOOL	IF1.ST9.BW_QuitChannel_B
	2	BOOL	IF1.ST9.BW_QuitChannel_R
	3~7	-	-
15	0	BOOL	IF1.ST9.Encoder01Reset
	1~7	-	-
16	0	BOOL	IF1.ST10.BW_QuitChannel_A
	1	BOOL	IF1.ST10.BW_QuitChannel_B
	2	BOOL	IF1.ST10.BW_QuitChannel_R
	3~7	-	-
17	0	BOOL	IF1.ST10.Encoder01Reset
	1~7	-	-
18	0	BOOL	IF1.ST11.BW_QuitChannel_A
	1	BOOL	IF1.ST11.BW_QuitChannel_B
	2	BOOL	IF1.ST11.BW_QuitChannel_R
	3~7	-	-
19	0	BOOL	IF1.ST11.Encoder01Reset
	1~7	-	-
20	0	BOOL	IF1.ST12.BW_QuitChannel_A
	1	BOOL	IF1.ST12.BW_QuitChannel_B
	2	BOOL	IF1.ST12.BW_QuitChannel_R
	3~7	-	-

	21	0	BOOL	IF1.ST12.Encoder01Reset	
		1~7	-	-	
	22	0	BOOL	IF1.ST13.BW_QuitChannel_A	
		1	BOOL	IF1.ST13.BW_QuitChannel_B	
		2	BOOL	IF1.ST13.BW_QuitChannel_R	
		3~7	-	-	
	23	0	BOOL	IF1.ST13.Encoder01Reset	
		1~7	-	-	
	24	0	BOOL	IF1.ST14.BW_QuitChannel_A	
		1	BOOL	IF1.ST14.BW_QuitChannel_B	
		2	BOOL	IF1.ST14.BW_QuitChannel_R	
		3~7	-	-	
	25	0	BOOL	IF1.ST14.Encoder01Reset	
		1~7	-	-	
	26	0	BOOL	IF1.ST15.BW_QuitChannel_A	
		1	BOOL	IF1.ST15.BW_QuitChannel_B	
		2	BOOL	IF1.ST15.BW_QuitChannel_R	
		3~7	-	-	
	27	0	BOOL	IF1.ST15.Encoder01Reset	
		1~7	-	-	
	28	0	BOOL	IF1.ST16.BW_QuitChannel_A	
		1	BOOL	IF1.ST16.BW_QuitChannel_B	
		2	BOOL	IF1.ST16.BW_QuitChannel_R	
		3~7	-	-	
	29	0	BOOL	IF1.ST16.Encoder01Reset	
		1~7	-	Reserved	
	30	0	BOOL	IF1.ST17.BW_QuitChannel_A	
		1	BOOL	IF1.ST17.BW_QuitChannel_B	
		2	BOOL	IF1.ST17.BW_QuitChannel_R	
		3~7	-	-	
	31	0	BOOL	IF1.ST17.Encoder01Reset	
		1~7	-	-	
32	0	BOOL	IF1.STxx.Ref		
	1	BOOL	IF1.STxx.Preset		
	2	BOOL	IF1.STxx.Trig		
	3	BOOL	IF1.STxx.Start		
	4	BOOL	IF1.STxx.Pause		
	5	BOOL	IF1.STxx.Rsv1	Reserve 1. Outputs zero	
	6	BOOL	IF1.STxx.Rsv2	Reserve 2. Outputs zero	
	7	BOOL	IF1.STxx.Rsv3	Reserve 3. Outputs zero	

	33	0	BOOL	IF1.STxx.Rsv4	Reserve 4. Outputs zero
		1~7	–	–	Unused. Outputs zero

### Instance 124 data structure details

Type	Offset		Variable type	Label	Remarks	
	Byte	Bit				
Input	0~3	0~7	DINT	IF1.ST2.Encoder01	Frame A measured value	
	4~7	0~7	DINT	IF1.ST3.Encoder01	Frame B measured value	
	8~11	0~7	DINT	IF1.ST4.Encoder01	Frame C measured value	
	12~15	0~7	DINT	IF1.ST5.Encoder01	Frame D measured value	
	16~19	0~7	DINT	IF1.ST6.Encoder01	Frame E measured value	
	20~23	0~7	DINT	IF1.ST7.Encoder01	Frame F measured value	
	24~27	0~7	DINT	IF1.ST8.Encoder01	Frame G measured value	
	28~31	0~7	DINT	IF1.ST9.Encoder01	Frame H measured value	
	32~35	0~7	DINT	IF1.ST10.Encoder01	Frame I measured value	
	36~39	0~7	DINT	IF1.ST11.Encoder01	Frame J measured value	
	40~43	0~7	DINT	IF1.ST12.Encoder01	Frame K measured value	
	44~47	0~7	DINT	IF1.ST13.Encoder01	Frame L measured value	
	48~51	0~7	DINT	IF1.ST14.Encoder01	Frame M measured value	
	52~55	0~7	DINT	IF1.ST15.Encoder01	Frame N measured value	
	56~59	0~7	DINT	IF1.ST16.Encoder01	Frame O measured value	
	60~63	0~7	DINT	IF1.ST17.Encoder01	Frame P measured value	
	64	0	0	BOOL	IF1.ST1.StatusInput01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
			1	BOOL	IF1.ST1.StatusInput02	
			2~7	–	–	
	65	0~7	SINT	IF1.ST1.SupplyCurrent		
66	0~7	SINT	IF1.ST1.SupplyVoltage			
67	0	0	BOOL	IF1.ST2.PowerSupply01		
		1	BOOL	IF1.ST2.PowerSupply02		
		2~7	–	–		
68	0	0	BOOL	IF1.ST2.BW_Channel_A	A signal of axis 1	
		1	BOOL	IF1.ST2.BW_Channel_B	B signal of axis 1	
		2	BOOL	IF1.ST2.BW_Channel_R	Z signal of axis 1	
		3~7	–	–	Unused Outputs zero	
69	0~3	–	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.	
		4	BOOL	IF1.ST2.DigitalInput01		
		5	BOOL	IF1.ST2.DigitalInput02		
		6~7	–	–		
70	0	0	BOOL	IF1.ST3.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.	
		1	BOOL	IF1.ST3.PowerSupply02		
		2~7	–	–		

71	0	BOOL	IF1.ST3.BW_Channel_A	A signal of axis 2
	1	BOOL	IF1.ST3.BW_Channel_B	B signal of axis 2
	2	BOOL	IF1.ST3.BW_Channel_R	Z signal of axis 2
	3~7	–	–	Unused Outputs zero
72	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST3.DigitalInput01	
	5	BOOL	IF1.ST3.DigitalInput02	
	6~7	–	–	
73	0	BOOL	IF1.ST4.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST4.PowerSupply02	
	2~7	–	–	
74	0	BOOL	IF1.ST4.BW_Channel_A	A signal of axis 3
	1	BOOL	IF1.ST4.BW_Channel_B	B signal of axis 3
	2	BOOL	IF1.ST4.BW_Channel_R	Z signal of axis 3
	3~7	–	–	Unused Outputs zero
75	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST4.DigitalInput01	
	5	BOOL	IF1.ST4.DigitalInput02	
	6~7	–	–	
76	0	BOOL	IF1.ST5.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST5.PowerSupply02	
	2~7	–	–	
77	0	BOOL	IF1.ST5.BW_Channel_A	A signal of axis 4
	1	BOOL	IF1.ST5.BW_Channel_B	B signal of axis 4
	2	BOOL	IF1.ST5.BW_Channel_R	Z signal of axis 4
	3~7	–	–	Unused Outputs zero
78	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST5.DigitalInput01	
	5	BOOL	IF1.ST5.DigitalInput02	
	6~7	–	–	
79	0	BOOL	IF1.ST6.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST6.PowerSupply02	
	2~7	–	–	
80	0	BOOL	IF1.ST6.BW_Channel_A	A signal of axis 5
	1	BOOL	IF1.ST6.BW_Channel_B	B signal of axis 5
	2	BOOL	IF1.ST6.BW_Channel_R	Z signal of axis 5
	3~7	–	–	Unused Outputs zero
81	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST6.DigitalInput01	
	5	BOOL	IF1.ST6.DigitalInput02	
	6~7	–	–	

82	0	BOOL	IF1.ST7.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST7.PowerSupply02	
	2~7	-	-	
83	0	BOOL	IF1.ST7.BW_Channel_A	A signal of axis 6
	1	BOOL	IF1.ST7.BW_Channel_B	B signal of axis 6
	2	BOOL	IF1.ST7.BW_Channel_R	Z signal of axis 6
	3~7	-	-	Unused Outputs zero
84	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST7.DigitalInput01	
	5	BOOL	IF1.ST7.DigitalInput02	
	6~7	-	-	
85	0	BOOL	IF1.ST8.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST8.PowerSupply02	
	2~7	-	-	
86	0	BOOL	IF1.ST8.BW_Channel_A	A signal of axis 7
	1	BOOL	IF1.ST8.BW_Channel_B	B signal of axis 7
	2	BOOL	IF1.ST8.BW_Channel_R	Z signal of axis 7
	3~7	-	-	Unused Outputs zero
87	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST8.DigitalInput01	
	5	BOOL	IF1.ST8.DigitalInput02	
	6~7	-	-	
88	0	BOOL	IF1.ST9.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST9.PowerSupply02	
	2~7	-	-	
89	0	BOOL	IF1.ST9.BW_Channel_A	A signal of axis 8
	1	BOOL	IF1.ST9.BW_Channel_B	B signal of axis 8
	2	BOOL	IF1.ST9.BW_Channel_R	Z signal of axis 8
	3~7	-	-	Unused Outputs zero
90	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST9.DigitalInput01	
	5	BOOL	IF1.ST9.DigitalInput02	
	6~7	-	-	
91	0	BOOL	IF1.ST10.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST10.PowerSupply02	
	2~7	-	-	
92	0	BOOL	IF1.ST10.BW_Channel_A	A signal of axis 9
	1	BOOL	IF1.ST10.BW_Channel_B	B signal of axis 9
	2	BOOL	IF1.ST10.BW_Channel_R	Z signal of axis 9
	3~7	-	-	Unused Outputs zero

93	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST10.DigitalInput01	
	5	BOOL	IF1.ST10.DigitalInput02	
	6~7	–	–	
94	0	BOOL	IF1.ST11.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST11.PowerSupply02	
	2~7	–	–	
95	0	BOOL	IF1.ST11.BW_Channel_A	A signal of axis 10
	1	BOOL	IF1.ST11.BW_Channel_B	B signal of axis 10
	2	BOOL	IF1.ST11.BW_Channel_R	Z signal of axis 10
	3~7	–	–	Unused Outputs zero
96	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST11.DigitalInput01	
	5	BOOL	IF1.ST11.DigitalInput02	
	6~7	–	–	
97	0	BOOL	IF1.ST12.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST12.PowerSupply02	
	2~7	–	–	
98	0	BOOL	IF1.ST12.BW_Channel_A	A signal of axis 11
	1	BOOL	IF1.ST12.BW_Channel_B	B signal of axis 11
	2	BOOL	IF1.ST12.BW_Channel_R	Z signal of axis 11
	3~7	–	–	Unused Outputs zero
99	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST12.DigitalInput01	
	5	BOOL	IF1.ST12.DigitalInput02	
	6~7	–	–	
100	0	BOOL	IF1.ST13.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST13.PowerSupply02	
	2~7	–	–	
101	0	BOOL	IF1.ST13.BW_Channel_A	A signal of axis 12
	1	BOOL	IF1.ST13.BW_Channel_B	B signal of axis 12
	2	BOOL	IF1.ST13.BW_Channel_R	Z signal of axis 12
	3~7	–	–	Unused Outputs zero
102	0~3	–	–	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST13.DigitalInput01	
	5	BOOL	IF1.ST13.DigitalInput02	
	6~7	–	–	
103	0	BOOL	IF1.ST14.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST14.PowerSupply02	
	2~7	–	–	

104	0	BOOL	IF1.ST14.BW_Channel_A	A signal of axis 13
	1	BOOL	IF1.ST14.BW_Channel_B	B signal of axis 13
	2	BOOL	IF1.ST14.BW_Channel_R	Z signal of axis 13
	3~7	-	-	Unused Outputs zero
105	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST14.DigitalInput01	
	5	BOOL	IF1.ST14.DigitalInput02	
	6~7	-	-	
106	0	BOOL	IF1.ST15.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST15.PowerSupply02	
	2~7	-	-	
107	0	BOOL	IF1.ST15.BW_Channel_A	A signal of axis 14
	1	BOOL	IF1.ST15.BW_Channel_B	B signal of axis 14
	2	BOOL	IF1.ST15.BW_Channel_R	Z signal of axis 14
	3~7	-	-	Unused Outputs zero
108	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST15.DigitalInput01	
	5	BOOL	IF1.ST15.DigitalInput02	
	6~7	-	-	
109	0	BOOL	IF1.ST16.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST16.PowerSupply02	
	2~7	-	-	
110	0	BOOL	IF1.ST16.BW_Channel_A	A signal of axis 15
	1	BOOL	IF1.ST16.BW_Channel_B	B signal of axis 15
	2	BOOL	IF1.ST16.BW_Channel_R	Z signal of axis 15
	3~7	-	-	Unused Outputs zero
111	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST16.DigitalInput01	
	5	BOOL	IF1.ST16.DigitalInput02	
	6~7	-	-	
112	0	BOOL	IF1.ST17.PowerSupply01	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	1	BOOL	IF1.ST17.PowerSupply02	
	2~7	-	-	
113	0	BOOL	IF1.ST17.BW_Channel_A	A signal of axis 16
	1	BOOL	IF1.ST17.BW_Channel_B	B signal of axis 16
	2	BOOL	IF1.ST17.BW_Channel_R	Z signal of axis 16
	3~7	-	-	Unused Outputs zero
114	0~3	-	-	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
	4	BOOL	IF1.ST17.DigitalInput01	
	5	BOOL	IF1.ST17.DigitalInput02	
	6~7	-	-	

115	0~7	-	-	Unused Outputs zero
116	0~7	SINT	IF1.ST1.ModuleOk	MG80-EI will output zero. Labels in the left field are used in previous model MG70-EI.
117	0~7	SINT	IF1.ST2.ModuleOk	Status of MG80-CM 1 *See chapter 7.2.
118	0~7	SINT	IF1.ST3.ModuleOk	Status of MG80-CM 2 *See chapter 7.2.
119	0~7	SINT	IF1.ST4.ModuleOk	Status of MG80-CM 3 *See chapter 7.2.
120	0~7	SINT	IF1.ST5.ModuleOk	Status of MG80-CM 4 *See chapter 7.2.
121	0~7	SINT	IF1.ST6.ModuleOk	Status of MG80-CM 5 *See chapter 7.2.
122	0~7	SINT	IF1.ST7.ModuleOk	Status of MG80-CM 6 *See chapter 7.2.
123	0~7	SINT	IF1.ST8.ModuleOk	Status of MG80-CM 7 *See chapter 7.2.
124	0~7	SINT	IF1.ST9.ModuleOk	Status of MG80-CM 8 *See chapter 7.2.
125	0~7	SINT	IF1.ST10.ModuleOk	Status of MG80-CM 9 *See chapter 7.2.
126	0~7	SINT	IF1.ST11.ModuleOk	Status of MG80-CM 10*See chapter 7.2.
127	0~7	SINT	IF1.ST12.ModuleOk	Status of MG80-CM 11*See chapter 7.2.
128	0~7	SINT	IF1.ST13.ModuleOk	Status of MG80-CM 12*See chapter 7.2.
129	0~7	SINT	IF1.ST14.ModuleOk	Status of MG80-CM 13*See chapter 7.2.
130	0~7	SINT	IF1.ST15.ModuleOk	Status of MG80-CM 14*See chapter 7.2.
131	0~7	SINT	IF1.ST16.ModuleOk	Status of MG80-CM 15*See chapter 7.2.
132	0~7	SINT	IF1.ST17.ModuleOk	Status of MG80-CM 16*See chapter 7.2.
133	0~7	SINT	IF1.ST2.CompResult	Frame A comparator result
134	0~7	SINT	IF1.ST2.OutKind	Frame A output mode
135	0~7	SINT	IF1.ST2.CompKumiNum	Frame A comparator group number
136	0~7	SINT	IF1.ST3.CompResult	Frame B comparator result
137	0~7	SINT	IF1.ST3.OutKind	Frame B output mode
138	0~7	SINT	IF1.ST3.CompKumiNum	Frame B comparator group number
139	0~7	SINT	IF1.ST4.CompResult	Frame C comparator result
140	0~7	SINT	IF1.ST4.OutKind	Frame C output mode
141	0~7	SINT	IF1.ST4.CompKumiNum	Frame C comparator group number
142	0~7	SINT	IF1.ST5.CompResult	Frame D comparator result
143	0~7	SINT	IF1.ST5.OutKind	Frame D output mode
144	0~7	SINT	IF1.ST5.CompKumiNum	Frame D comparator group number
145	0~7	SINT	IF1.ST6.CompResult	Frame E comparator result
146	0~7	SINT	IF1.ST6.OutKind	Frame E output mode
147	0~7	SINT	IF1.ST6.CompKumiNum	Frame E comparator group number
148	0~7	SINT	IF1.ST7.CompResult	Frame F comparator result
149	0~7	SINT	IF1.ST7.OutKind	Frame F output mode
150	0~7	SINT	IF1.ST7.CompKumiNum	Frame F comparator group number
151	0~7	SINT	IF1.ST8.CompResult	Frame G comparator result
152	0~7	SINT	IF1.ST8.OutKind	Frame G output mode
153	0~7	SINT	IF1.ST8.CompKumiNum	Frame G comparator group number

154	0~7	SINT	IF1.ST9.CompResult	Frame H comparator result
155	0~7	SINT	IF1.ST9.OutKind	Frame H output mode
156	0~7	SINT	IF1.ST9.CompKumiNum	Frame H comparator group number
157	0~7	SINT	IF1.ST10.CompResult	Frame I comparator result
158	0~7	SINT	IF1.ST10.OutKind	Frame I output mode
159	0~7	SINT	IF1.ST10.CompKumiNum	Frame I comparator group number
160	0~7	SINT	IF1.ST11.CompResult	Frame J comparator result
161	0~7	SINT	IF1.ST11.OutKind	Frame J output mode
162	0~7	SINT	IF1.ST11.CompKumiNum	Frame J comparator group number
163	0~7	SINT	IF1.ST12.CompResult	Frame K comparator result
164	0~7	SINT	IF1.ST12.OutKind	Frame K output mode
165	0~7	SINT	IF1.ST12.CompKumiNum	Frame K comparator group number
166	0~7	SINT	IF1.ST13.CompResult	Frame L comparator result
167	0~7	SINT	IF1.ST13.OutKind	Frame L output mode
168	0~7	SINT	IF1.ST13.CompKumiNum	Frame L comparator group number
169	0~7	SINT	IF1.ST14.CompResult	Frame M comparator result
170	0~7	SINT	IF1.ST14.OutKind	Frame M output mode
171	0~7	SINT	IF1.ST14.CompKumiNum	Frame M comparator group number
172	0~7	SINT	IF1.ST15.CompResult	Frame N comparator result
173	0~7	SINT	IF1.ST15.OutKind	Frame N output mode
174	0~7	SINT	IF1.ST15.CompKumiNum	Frame N comparator group number
175	0~7	SINT	IF1.ST16.CompResult	Frame O comparator result
176	0~7	SINT	IF1.ST16.OutKind	Frame O output mode
177	0~7	SINT	IF1.ST16.CompKumiNum	Frame O comparator group number
178	0~7	SINT	IF1.ST17.CompResult	Frame P comparator result
179	0~7	SINT	IF1.ST17.OutKind	Frame P output mode
180	0~7	SINT	IF1.ST17.CompKumiNum	Frame P comparator group number
181	0~7	SINT	IF1.STxx.IoIN1	Input signal of I/O module 1
182	0~7	SINT	IF1.STxx.IoOUT1	Output signal of I/O module 1
183	0~7	SINT	IF1.STxx.IoIN2	Input signal of I/O module 2
184	0~7	SINT	IF1.STxx.IoOUT2	Output signal of I/O module 2
185~ 188	0~7	DINT	IF1.ST5.LatchNum	Unused Outputs zero
189~ 192	0~7	DINT	IF1.ST5.EncCount	Unused Outputs zero
193	0~7	SINT	IF1.ST5.LatchStatus	Unused Outputs zero
194~ 197	0~7	DINT	Reserved	Unused Outputs zero
198~ 201	0~7	DINT	Reserved	Unused Outputs zero

## 6.1.2. CIP communication (Explicit message)

Use CIP communication (Explicit message) to send commands from scanner (PLC or EtherNet/IP device) to the MG80-EI at intended timing.

Commands such as parameter change, Reset, Preset Call, etc. are performed by CIP communication.

Communication with MG80-EI is done by Instance Class 0x4.

Instance 104 Output (Scanner : PLC→Adapter : MG80-EI) 16byte

Instance 105 Input (Adapter : MG80-EI→Scanner : PLC) 16byte

Use the following information for command with CIP communication.

### CIP information for command transmission

CIP information		Value	Description
Path	Class	4	CIP class 0x4
	Instance	104	CIP object instance 104
	Attribute	3	CIP attributes
Service		16	CIP service 0x10 : SetAttribute-Single
Transmission data		16Byte	16-byte transmission command data

The transmission command is 16 bytes including the dummy.

The data structure of the command is shown below.

### Data structure of command transmission

Offset	Label	Item	Description
0	INC	Transmission count	Set different value from the value used in previous command.
1	CMD	Command number	Set the command number (Hex value) to be sent. *Refer to the CIP communication command list for details.
2	RSV1	Reserved	Unused, it is set to zero.
3	RSV2	Reserved	Unused, it is set to zero.
4~15	DATA1 ~ DATA12	Transmission data	12 bytes data *The description of the transmission data changed due to the command to be transmitted. The dummy part is filled with zeros. For details, refer to 6.1.3. CIP communication command list.

When receiving a command response, execute the command according to the following CIP information.

#### CIP information of command response reception

CIP information		Value	Description
Path	Class	4	CIP class 0x4
	Instance	105	CIP object instance 105
	Attribute	3	CIP attributes
Service		14	CIP service 0xE : Get Attribute-Single
Transmission data		0Byte	No transmission data required

The response data is 8bytes of header information and 16bytes of response data. The following shows the data structure.

#### Response data structure

Offset	Label	Item	Description
0~7	HEAD	Header information	8-byte CIP header information
8~23	DATA	Response data	16-byte response data *The description of the transmission data changed due to the command to be transmitted. The dummy part is filled with zeros.

The procedure for sending a command is as follows.

- (1) Specify instance 104 and send the command.  
Receive the result.
- (2) Request response data by specifying instance 105.  
Receive the response data of the command

A wait time is required between each command transmission.

(1) -> (2)

The following commands require 200ms.

Command Number 8(0x08) Reference point position clear

Command Number 27(0x1B) Master preset call

Command Number 57(0x39) Unit setting

Command Number 62(0x3E) Parameter save

Other than the above commands, 2ms is required.

(2) -> (1) (when sending the next command in succession)

Always 2ms is required.

### 6.1.3. CIP communication command list

The following is a CIP communication command list.

**CIP communication command list**

Command number	Command	Overview
4(0x04)	Input resolution setting	[Axis number], [Sign], [Input resolution setting value]
5(0x05)	Input resolution acquisition	[Axis number]
6(0x06)	Reference point use setting	[Axis number], [Reference point use setting]
7(0x07)	Reference point use setting acquisition	[Axis number]
8(0x08)	Reference point clear	[Axis number]
9(0x09)	Axis calculation setting	[Frame number], [Sign], [Measurement value of measuring unit ① number], [Sign], [Measurement value of measuring unit ② number]
10(0x0A)	Axis calculation acquisition	[Frame number]
11(0x0B)	Output mode setting	[Frame number], [Output mode setting]
12(0x0C)	Output mode acquisition	[Frame number]
13(0x0D)	Comparator group number setting	[Frame number], [Comparator group number setting]
14(0x0E)	Comparator group number acquisition	[Frame number]
15(0x0F)	Comparator step number setting	[Frame number], [Comparator step number mode setting]
16(0x10)	Comparator step number acquisition	[Frame number]
17(0x11)	Comparator threshold setting	[Frame number], [Group number], [Step number], [Comparator threshold setting]
18(0x12)	Comparator threshold acquisition	[Frame number], [Group number], [Step number]
19(0x13)	I / O function assignment setting	[Target IO number], [Input/output identification], [Terminal number], [Input or output function setting]
20(0x14)	I / O function assignment acquisition	[Target IO number], [Input/output identification], [Terminal number]
21(0x15)	Reset	[Frame number]
22(0x16)	Preset value setting	[Frame number], [Preset value setting]
23(0x17)	Preset value acquisition	[Frame number]
24(0x18)	Preset call	[Frame number]
25(0x19)	Master preset value setting	[Axis number], [Master preset value setting]
26(0x1A)	Master preset value acquisition	[Axis number]
27(0x1B)	Master preset call	[Axis number]
31(0x1F)	Start	[Frame number]
32(0x20)	Pause ON / OFF setting	[Frame number], [Pause ON / OFF setting]
33(0x21)	Pause ON / OFF acquisition	[Frame number]
57(0x39)	Unit setting	[Unit setting]
58(0x3A)	Unit acquisition	–
62(0x3E)	Parameter save	–
63(0x3F)	Parameter initialization	–

The following shows the details of the CIP communication command.

(1) Input resolution setting command

Offset	Label	Setting value (Hex)														
0	INC	Enter an arbitrary value different from the value previously sent.														
1	CMD	0x04														
2	RSV1	0x00														
3	RSV2	0x00														
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46								
Axis number	Setting value (Hex)															
'1'~'10'	0x30~0x39															
'11'~'16'	0x41~0x46															
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Sign</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign	Setting value (Hex)	'+'	0x2B	'-'	0x2D								
Sign	Setting value (Hex)															
'+'	0x2B															
'-'	0x2D															
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Input resolution</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1' : 0.1μm</td> <td>0x31</td> </tr> <tr> <td>'2' : 0.5μm</td> <td>0x32</td> </tr> <tr> <td>'3' : 1.0μm</td> <td>0x33</td> </tr> <tr> <td>'4' : 2.0μm</td> <td>0x34</td> </tr> <tr> <td>'5' : 5.0μm</td> <td>0x35</td> </tr> <tr> <td>'6' : 10.0μm</td> <td>0x36</td> </tr> </tbody> </table>	Input resolution	Setting value (Hex)	'1' : 0.1μm	0x31	'2' : 0.5μm	0x32	'3' : 1.0μm	0x33	'4' : 2.0μm	0x34	'5' : 5.0μm	0x35	'6' : 10.0μm	0x36
Input resolution	Setting value (Hex)															
'1' : 0.1μm	0x31															
'2' : 0.5μm	0x32															
'3' : 1.0μm	0x33															
'4' : 2.0μm	0x34															
'5' : 5.0μm	0x35															
'6' : 10.0μm	0x36															
7~15	DATA4 ~ DATA12	Dummy 0x00														

## Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x04						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="501 607 1476 694"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(2) Input resolution acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x05						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)														
0~3	HEAD	CIP header information														
4	DATA1	INC : * *														
5	DATA2	CMD : 0x05														
6	DATA3	RSV1 : 0x00														
7	DATA4	RSV2 : 0x00														
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46								
Axis number	Setting value (Hex)															
'1'~'10'	0x30~0x39															
'11'~'16'	0x41~0x46															
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Sign</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign	Setting value (Hex)	'+'	0x2B	'-'	0x2D								
Sign	Setting value (Hex)															
'+'	0x2B															
'-'	0x2D															
10	DATA7	※ASCII code <table border="1"> <thead> <tr> <th>Input resolution</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1' : 0.1μm</td> <td>0x31</td> </tr> <tr> <td>'2' : 0.5μm</td> <td>0x32</td> </tr> <tr> <td>'3' : 1.0μm</td> <td>0x33</td> </tr> <tr> <td>'4' : 2.0μm</td> <td>0x34</td> </tr> <tr> <td>'5' : 5.0μm</td> <td>0x35</td> </tr> <tr> <td>'6' : 10.0μm</td> <td>0x36</td> </tr> </tbody> </table>	Input resolution	Setting value (Hex)	'1' : 0.1μm	0x31	'2' : 0.5μm	0x32	'3' : 1.0μm	0x33	'4' : 2.0μm	0x34	'5' : 5.0μm	0x35	'6' : 10.0μm	0x36
Input resolution	Setting value (Hex)															
'1' : 0.1μm	0x31															
'2' : 0.5μm	0x32															
'3' : 1.0μm	0x33															
'4' : 2.0μm	0x34															
'5' : 5.0μm	0x35															
'6' : 10.0μm	0x36															
11~19	DATA8 ~ DATA16	Dummy 0x00														

\*See chapter 6.1.4. for error information.

(3) Reference point use setting command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x06						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Use reference point</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Use reference point	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Use reference point	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
6~15	DATA3 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x06						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

#### (4) Reference point use acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x07						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

#### Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x07						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Reference point use</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Reference point use	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Reference point use	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
10~19	DATA7 ~ DATA16	ダミー 0x00						

\*See chapter 6.1.4. for error information.

(5) Reference position clear command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x08						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x08						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(6) Axis calculation setting command

Offset	Label	Setting value (Hex)								
0	INC	Enter an arbitrary value different from the value previously sent.								
1	CMD	0x09								
2	RSV1	0x00								
3	RSV2	0x00								
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Sign1</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign1	Setting value (Hex)	'+'	0x2B	'-'	0x2D		
Sign1	Setting value (Hex)									
'+'	0x2B									
'-'	0x2D									
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit Ⓐ</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit Ⓐ	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit Ⓐ	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
7	DATA4	※ASCII code <table border="1"> <thead> <tr> <th>Sign2</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> <tr> <td>' '</td> <td>0x20</td> </tr> </tbody> </table> <p>To set the measuring unit Ⓐ only (measuring unit Ⓑdisabled), leave the Sign 2 blank (0x20).</p>	Sign2	Setting value (Hex)	'+'	0x2B	'-'	0x2D	' '	0x20
Sign2	Setting value (Hex)									
'+'	0x2B									
'-'	0x2D									
' '	0x20									
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit Ⓑ</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit Ⓑ	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit Ⓑ	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
9~15	DATA6 ~ DATA12	Dummy 0x00								

## Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x09						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="501 607 1476 696"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(7) Axis calculation acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x0A						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

## Response data

Offset	Label	Response data (Hex)								
0~3	HEAD	CIP header information								
4	DATA1	INC : * *								
5	DATA2	CMD : 0x0A								
6	DATA3	RSV1 : 0x00								
7	DATA4	RSV2 : 0x00								
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Sign1</th> <th>Hex値</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign1	Hex値	'+'	0x2B	'-'	0x2D		
Sign1	Hex値									
'+'	0x2B									
'-'	0x2D									
10	DATA7	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit Ⓐ</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit Ⓐ	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit Ⓐ	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
11	DATA8	※ASCII code <table border="1"> <thead> <tr> <th>Sign2</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> <tr> <td>' '</td> <td>0x20</td> </tr> </tbody> </table> <p>To set the measuring unit Ⓐ only (measuring unit Ⓑ disabled), leave the Sign2 blank (0x20).</p>	Sign2	Setting value (Hex)	'+'	0x2B	'-'	0x2D	' '	0x20
Sign2	Setting value (Hex)									
'+'	0x2B									
'-'	0x2D									
' '	0x20									
12	DATA9	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit Ⓑ</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit Ⓑ	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit Ⓑ	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
13~19	DATA10 ~ DATA16	Dummy 0x00								

\*See chapter 6.1.4. for error information.

### (8) Output Mode setting command

Offset	Label	Setting value (Hex)										
0	INC	Enter an arbitrary value different from the value previously sent.										
1	CMD	0x0B										
2	RSV1	0x00										
3	RSV2	0x00										
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46				
Frame number	Setting value (Hex)											
'A'~'J'	0x30~0x39											
'K'~'P'	0x41~0x46											
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Output Mode</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Current values</td> <td>0x30</td> </tr> <tr> <td>'1' : Maximum values</td> <td>0x31</td> </tr> <tr> <td>'2' : Minimum values</td> <td>0x32</td> </tr> <tr> <td>'3' : Peak to peak values</td> <td>0x33</td> </tr> </tbody> </table> <p>The output data of the MG70-EI are number of pulses collected from the measuring unit. Calculation is needed in the program to convert those into measurement values.</p> <p>measurement values = number of pulses × sensor resolution</p> <p>Output data of the MG80-EI is measurement value in 0.1μm unit. It is necessary to remove the calculation program when replacing MG70-EI to MG80-EI.</p>	Output Mode	Setting value (Hex)	'0' : Current values	0x30	'1' : Maximum values	0x31	'2' : Minimum values	0x32	'3' : Peak to peak values	0x33
Output Mode	Setting value (Hex)											
'0' : Current values	0x30											
'1' : Maximum values	0x31											
'2' : Minimum values	0x32											
'3' : Peak to peak values	0x33											
6~15	DATA3 ~ DATA12	Dummy 0x00										

### Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x0B						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

### (9) Output mode acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x0C						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

### Response data

Offset	Label	Setting value (Hex)										
0~3	HEAD	CIP header information										
4	DATA1	INC : * *										
5	DATA2	CMD : 0x0C										
6	DATA3	RSV1 : 0x00										
7	DATA4	RSV2 : 0x00										
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46				
Frame number	Setting value (Hex)											
'A'~'J'	0x30~0x39											
'K'~'P'	0x41~0x46											
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Output Mode</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Current values</td> <td>0x30</td> </tr> <tr> <td>'1' : Maximum values</td> <td>0x31</td> </tr> <tr> <td>'2' : Minimum values</td> <td>0x32</td> </tr> <tr> <td>'3' : Peak to peak values</td> <td>0x33</td> </tr> </tbody> </table>	Output Mode	Setting value (Hex)	'0' : Current values	0x30	'1' : Maximum values	0x31	'2' : Minimum values	0x32	'3' : Peak to peak values	0x33
Output Mode	Setting value (Hex)											
'0' : Current values	0x30											
'1' : Maximum values	0x31											
'2' : Minimum values	0x32											
'3' : Peak to peak values	0x33											
10~19	DATA7 ~ DATA16	Dummy 0x00										

\*See chapter 6.1.4. for error information.

(10) Comparator group number setting command

Offset	Label	Setting value (Hex)																		
0	INC	Enter an arbitrary value different from the value previously sent.																		
1	CMD	0x0D																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
'5'	0x35																			
'6'	0x36																			
'7'	0x37																			
'8'	0x38																			
6~15	DATA3 ~ DATA12	Dummy 0x00																		

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x0D						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(11) Comparator group number acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x0E						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)																		
0~3	HEAD	CIP header information																		
4	DATA1	INC : * *																		
5	DATA2	CMD : 0x0E																		
6	DATA3	RSV1 : 0x00																		
7	DATA4	RSV2 : 0x00																		
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
'5'	0x35																			
'6'	0x36																			
'7'	0x37																			
'8'	0x38																			
10~19	DATA7 ~ DATA16	Dummy 0x00																		

\*See chapter 6.1.4. for error information.

(12) Comparator step number setting command

Offset	Label	Setting value (Hex)								
0	INC	Enter an arbitrary value different from the value previously sent.								
1	CMD	0x0F								
2	RSV1	0x00								
3	RSV2	0x00								
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number mode number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : 0 steps</td> <td>0x30</td> </tr> <tr> <td>'2' : 2 steps</td> <td>0x32</td> </tr> <tr> <td>'4' : 4 steps</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number mode number	Setting value (Hex)	'0' : 0 steps	0x30	'2' : 2 steps	0x32	'4' : 4 steps	0x34
Comparator step number mode number	Setting value (Hex)									
'0' : 0 steps	0x30									
'2' : 2 steps	0x32									
'4' : 4 steps	0x34									
6~15	DATA3 ~ DATA12	Dummy 0x00								

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x0F						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(13) Comparator step number acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x10						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)								
0~3	HEAD	CIP header information								
4	DATA1	INC : * *								
5	DATA2	CMD : 0x10								
6	DATA3	RSV1 : 0x00								
7	DATA4	RSV2 : 0x00								
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : 0 steps</td> <td>0x30</td> </tr> <tr> <td>'2' : 2 steps</td> <td>0x32</td> </tr> <tr> <td>'4' : 4 steps</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'0' : 0 steps	0x30	'2' : 2 steps	0x32	'4' : 4 steps	0x34
Comparator step number	Setting value (Hex)									
'0' : 0 steps	0x30									
'2' : 2 steps	0x32									
'4' : 4 steps	0x34									
10~19	DATA7 ~ DATA16	Dummy 0x00								

\*See chapter 6.1.4. for error information.

(14) Comparator threshold setting command

Offset	Label	Setting value (Hex)																		
0	INC	Enter an arbitrary value different from the value previously sent.																		
1	CMD	0x11																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
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'4'	0x34																			
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'6'	0x36																			
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'8'	0x38																			
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34								
Comparator step number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
7 ~ 10	DATA4 ~ DATA7	Comparator threshold ※ 0.1 $\mu$ m unit(4Byte integer)  (Example) +0.1 $\mu$ m → +1 (0x01) -0.1 $\mu$ m → -1 (0xFFFFFFFF)  +12.3456mm → +123456 (0x19C53) -12.3456mm → -123456 (0xFFFE1DC0)																		
11~15	DATA8 ~ DATA12	Dummy 0x00																		

## Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x11						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code						
		<table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
	Data	Value (Hex)	Contents					
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(15) Comparator threshold acquisition command

Offset	Label	Setting value (Hex)																		
0	INC	Enter an arbitrary value different from the value previously sent.																		
1	CMD	0x12																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
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'4'	0x34																			
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'8'	0x38																			
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34								
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'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
7~15	DATA4 ~ DATA12	Dummy 0x00																		

## Response data

Offset	Label	Response data (Hex)																		
0~3	HEAD	CIP header information																		
4	DATA1	INC : * *																		
5	DATA2	CMD : 0x12																		
6	DATA3	RSV1 : 0x00																		
7	DATA4	RSV2 : 0x00																		
8	DATA5	※ASCII code																		
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9	DATA6	※ASCII code																		
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10	DATA7	※ASCII code																		
		<table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34								
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'3'	0x33																			
'4'	0x34																			
11 ~ 14	DATA8 ~ DATA11	Comparator threshold value ※ 0.1μm unit(4Byte integer)																		
		(Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF)																		
15~19	DATA12 ~ DATA16	Dummy 0x00																		

\*See chapter 6.1.4. for error information.

(16) I/O function assignment setting command

Offset	Label	Setting value (Hex)																																		
0	INC	Enter an arbitrary value different from the value previously sent.																																		
1	CMD	0x13																																		
2	RSV1	0x00																																		
3	RSV2	0x00																																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Target I / O module number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : IO1</td> <td>0x30</td> </tr> <tr> <td>'1' : IO2</td> <td>0x31</td> </tr> </tbody> </table>	Target I / O module number	Setting value (Hex)	'0' : IO1	0x30	'1' : IO2	0x31																												
Target I / O module number	Setting value (Hex)																																			
'0' : IO1	0x30																																			
'1' : IO2	0x31																																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'I' : Input</td> <td>0x49</td> </tr> <tr> <td>'O' : Output</td> <td>0x4F</td> </tr> </tbody> </table>	Type	Setting value (Hex)	'I' : Input	0x49	'O' : Output	0x4F																												
Type	Setting value (Hex)																																			
'I' : Input	0x49																																			
'O' : Output	0x4F																																			
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Terminal number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0'</td> <td>0x30</td> </tr> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> </tbody> </table>	Terminal number	Setting value (Hex)	'0'	0x30	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37																
Terminal number	Setting value (Hex)																																			
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7	DATA4	※ASCII code <table border="1"> <thead> <tr> <th>Input function</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Addr0</td> <td>0x30</td> </tr> <tr> <td>'1' : Addr1</td> <td>0x31</td> </tr> <tr> <td>'2' : Addr2</td> <td>0x32</td> </tr> <tr> <td>'3' : Addr3</td> <td>0x33</td> </tr> <tr> <td>'4' : Dreq</td> <td>0x34</td> </tr> <tr> <td>'5' : Comp0</td> <td>0x35</td> </tr> <tr> <td>'6' : Comp1</td> <td>0x36</td> </tr> <tr> <td>'7' : Comp2</td> <td>0x37</td> </tr> <tr> <td>'8' : Reset</td> <td>0x38</td> </tr> <tr> <td>'9' : Preset</td> <td>0x39</td> </tr> <tr> <td>'A' : Reset_org</td> <td>0x41</td> </tr> <tr> <td>'B' : Mode0</td> <td>0x42</td> </tr> <tr> <td>'C' : Mode1</td> <td>0x43</td> </tr> <tr> <td>'D' : Start</td> <td>0x44</td> </tr> <tr> <td>'E' : Pause</td> <td>0x45</td> </tr> <tr> <td>'X' : No_Func</td> <td>0x58</td> </tr> </tbody> </table>	Input function	Setting value (Hex)	'0' : Addr0	0x30	'1' : Addr1	0x31	'2' : Addr2	0x32	'3' : Addr3	0x33	'4' : Dreq	0x34	'5' : Comp0	0x35	'6' : Comp1	0x36	'7' : Comp2	0x37	'8' : Reset	0x38	'9' : Preset	0x39	'A' : Reset_org	0x41	'B' : Mode0	0x42	'C' : Mode1	0x43	'D' : Start	0x44	'E' : Pause	0x45	'X' : No_Func	0x58
Input function	Setting value (Hex)																																			
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'5' : Comp0	0x35																																			
'6' : Comp1	0x36																																			
'7' : Comp2	0x37																																			
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		※ASCII code <table border="1"> <thead> <tr> <th>Output function</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Drdy</td> <td>0x30</td> </tr> <tr> <td>'1' : Comp_out0</td> <td>0x31</td> </tr> <tr> <td>'2' : Comp_out1</td> <td>0x32</td> </tr> <tr> <td>'3' : Comp_out2</td> <td>0x33</td> </tr> <tr> <td>'4' : Comp_out3</td> <td>0x34</td> </tr> <tr> <td>'5' : Comp_out4</td> <td>0x35</td> </tr> <tr> <td>'6' : Alarm</td> <td>0x36</td> </tr> <tr> <td>'7' : Org_pass</td> <td>0x37</td> </tr> <tr> <td>'X' : No_Func</td> <td>0x58</td> </tr> </tbody> </table>	Output function	Setting value (Hex)	'0' : Drdy	0x30	'1' : Comp_out0	0x31	'2' : Comp_out1	0x32	'3' : Comp_out2	0x33	'4' : Comp_out3	0x34	'5' : Comp_out4	0x35	'6' : Alarm	0x36	'7' : Org_pass	0x37	'X' : No_Func	0x58
Output function	Setting value (Hex)																					
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'2' : Comp_out1	0x32																					
'3' : Comp_out2	0x33																					
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'7' : Org_pass	0x37																					
'X' : No_Func	0x58																					
8~15	DATA5 ~ DATA12	Dummy 0x00																				

#### Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x13						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(17) I / O function assignment acquisition command

Offset	Label	Setting value (Hex)																		
0	INC	Enter an arbitrary value different from the value previously sent.																		
1	CMD	0x14																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>I / O module number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : IO1</td> <td>0x30</td> </tr> <tr> <td>'1' : IO2</td> <td>0x31</td> </tr> </tbody> </table>	I / O module number	Setting value (Hex)	'0' : IO1	0x30	'1' : IO2	0x31												
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5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'I' : Input type</td> <td>0x49</td> </tr> <tr> <td>'O' : Output type</td> <td>0x4F</td> </tr> </tbody> </table>	Type	Setting value (Hex)	'I' : Input type	0x49	'O' : Output type	0x4F												
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6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Terminal number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0'</td> <td>0x30</td> </tr> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> </tbody> </table>	Terminal number	Setting value (Hex)	'0'	0x30	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37
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7~15	DATA4 ~ DATA12	Dummy 0x00																		

## Response data

Offset	Label	Response data (Hex)																																		
0~3	HEAD	CIP header information																																		
4	DATA1	INC : * *																																		
5	DATA2	CMD : 0x14																																		
6	DATA3	RSV1 : 0x00																																		
7	DATA4	RSV2 : 0x00																																		
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Target I / O module number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : IO1</td> <td>0x30</td> </tr> <tr> <td>'1' : IO2</td> <td>0x31</td> </tr> </tbody> </table>	Target I / O module number	Setting value (Hex)	'0' : IO1	0x30	'1' : IO2	0x31																												
Target I / O module number	Setting value (Hex)																																			
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9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'I' : Input</td> <td>0x49</td> </tr> <tr> <td>'O' : Output</td> <td>0x4F</td> </tr> </tbody> </table>	Type	Setting value (Hex)	'I' : Input	0x49	'O' : Output	0x4F																												
Type	Setting value (Hex)																																			
'I' : Input	0x49																																			
'O' : Output	0x4F																																			
10	DATA7	※ASCII code <table border="1"> <thead> <tr> <th>Terminal number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0'</td> <td>0x30</td> </tr> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> </tbody> </table>	Terminal number	Setting value (Hex)	'0'	0x30	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37																
Terminal number	Setting value (Hex)																																			
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11	DATA8	※ASCII code <table border="1"> <thead> <tr> <th>Input function</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Addr0</td> <td>0x30</td> </tr> <tr> <td>'1' : Addr1</td> <td>0x31</td> </tr> <tr> <td>'2' : Addr2</td> <td>0x32</td> </tr> <tr> <td>'3' : Addr3</td> <td>0x33</td> </tr> <tr> <td>'4' : Dreq</td> <td>0x34</td> </tr> <tr> <td>'5' : Comp0</td> <td>0x35</td> </tr> <tr> <td>'6' : Comp1</td> <td>0x36</td> </tr> <tr> <td>'7' : Comp2</td> <td>0x37</td> </tr> <tr> <td>'8' : Reset</td> <td>0x38</td> </tr> <tr> <td>'9' : Preset</td> <td>0x39</td> </tr> <tr> <td>'A' : Reset_org</td> <td>0x41</td> </tr> <tr> <td>'B' : Mode0</td> <td>0x42</td> </tr> <tr> <td>'C' : Mode1</td> <td>0x43</td> </tr> <tr> <td>'D' : Start</td> <td>0x44</td> </tr> <tr> <td>'E' : Pause</td> <td>0x45</td> </tr> <tr> <td>'X' : No_Func</td> <td>0x58</td> </tr> </tbody> </table>	Input function	Setting value (Hex)	'0' : Addr0	0x30	'1' : Addr1	0x31	'2' : Addr2	0x32	'3' : Addr3	0x33	'4' : Dreq	0x34	'5' : Comp0	0x35	'6' : Comp1	0x36	'7' : Comp2	0x37	'8' : Reset	0x38	'9' : Preset	0x39	'A' : Reset_org	0x41	'B' : Mode0	0x42	'C' : Mode1	0x43	'D' : Start	0x44	'E' : Pause	0x45	'X' : No_Func	0x58
Input function	Setting value (Hex)																																			
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'3' : Addr3	0x33																																			
'4' : Dreq	0x34																																			
'5' : Comp0	0x35																																			
'6' : Comp1	0x36																																			
'7' : Comp2	0x37																																			
'8' : Reset	0x38																																			
'9' : Preset	0x39																																			
'A' : Reset_org	0x41																																			
'B' : Mode0	0x42																																			
'C' : Mode1	0x43																																			
'D' : Start	0x44																																			
'E' : Pause	0x45																																			
'X' : No_Func	0x58																																			

		※ASCII code <table border="1"> <thead> <tr> <th>Output function</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Drdy</td> <td>0x30</td> </tr> <tr> <td>'1' : Comp_out0</td> <td>0x31</td> </tr> <tr> <td>'2' : Comp_out1</td> <td>0x32</td> </tr> <tr> <td>'3' : Comp_out2</td> <td>0x33</td> </tr> <tr> <td>'4' : Comp_out3</td> <td>0x34</td> </tr> <tr> <td>'5' : Comp_out4</td> <td>0x35</td> </tr> <tr> <td>'6' : Alarm</td> <td>0x36</td> </tr> <tr> <td>'7' : Org_pass</td> <td>0x37</td> </tr> <tr> <td>'X' : No_Func</td> <td>0x58</td> </tr> </tbody> </table>	Output function	Setting value (Hex)	'0' : Drdy	0x30	'1' : Comp_out0	0x31	'2' : Comp_out1	0x32	'3' : Comp_out2	0x33	'4' : Comp_out3	0x34	'5' : Comp_out4	0x35	'6' : Alarm	0x36	'7' : Org_pass	0x37	'X' : No_Func	0x58
Output function	Setting value (Hex)																					
'0' : Drdy	0x30																					
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'2' : Comp_out1	0x32																					
'3' : Comp_out2	0x33																					
'4' : Comp_out3	0x34																					
'5' : Comp_out4	0x35																					
'6' : Alarm	0x36																					
'7' : Org_pass	0x37																					
'X' : No_Func	0x58																					
12~19	DATA9 ~ DATA16	Dummy 0x00																				

\*See chapter 6.1.4. for error information.

(18) Reset command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x15						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x15						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(19) Preset value setting command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x16						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5 ~ 8	DATA2 ~ DATA5	Preset value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF)  +12.3456mm → +123456 (0x19C53) -12.3456mm → -123456 (0xFFFE1DC0)						
9~15	DATA6 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x16						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(20) Preset value acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x17						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x17						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
9 ~ 12	DATA6 ~ DATA9	Preset value ※ 0.1 $\mu$ m unit(4Byte integer)  (例) +0.1 $\mu$ m → +1 (0x01) -0.1 $\mu$ m → -1 (0xFFFFFFFF)						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(21) Preset call command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x18						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x18						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(22) Master preset value setting command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x19						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5 ~ 8	DATA2 ~ DATA5	Master preset value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF)  +12.3456mm → +123456 (0x19C53) -12.3456mm → -123456 (0xFFFE1DC0)						
9~15	DATA6 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x19						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(23) Master preset value acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x1A						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x1A						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
9 ~ 12	DATA6 ~ DATA9	Master preset value ※ 0.1 $\mu$ m unit(4Byte integer)  (例) +0.1 $\mu$ m → +1 (0x01) -0.1 $\mu$ m → -1 (0xFFFFFFFF)						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(24) Master preset call command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x1B						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x1B						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
9 ~ 12	DATA6 ~ DATA9	Master preset value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF)						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(25) Start command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x1F						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※Code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x1F						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(26) Pause ON / OFF setting command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x20						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Pause ON/OFF</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Pause ON/OFF	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Pause ON/OFF	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
6~15	DATA3 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x20						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(27) Pause ON / OFF setting acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x21						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x21						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Pause ON/OFF</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Pause ON/OFF	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Pause ON/OFF	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
10~19	DATA7 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(28) Unit setting command

Offset	Label	Setting value (Hex)						
0	INC	Enter an arbitrary value different from the value previously sent.						
1	CMD	0x39						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Unit</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : mm</td> <td>0x30</td> </tr> <tr> <td>'1' : other</td> <td>0x31</td> </tr> </tbody> </table>	Unit	Setting value (Hex)	'0' : mm	0x30	'1' : other	0x31
Unit	Setting value (Hex)							
'0' : mm	0x30							
'1' : other	0x31							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x39						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(29) Unit acquisition command

Offset	Label	Setting value (Hex)
0	INC	Enter an arbitrary value different from the value previously sent.
1	CMD	0x3A
2	RSV1	0x00
3	RSV2	0x00
4~15	DATA1 ~ DATA12	Dummy 0x00

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x3A						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※アスキーコード <table border="1" data-bbox="501 938 1342 1104"> <thead> <tr> <th>Unit</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : 0.1μm</td> <td>0x30</td> </tr> <tr> <td>'1' : other 0.000001/25.4 mm</td> <td>0x31</td> </tr> </tbody> </table>	Unit	Setting value (Hex)	'0' : 0.1μm	0x30	'1' : other 0.000001/25.4 mm	0x31
Unit	Setting value (Hex)							
'0' : 0.1μm	0x30							
'1' : other 0.000001/25.4 mm	0x31							
9~19	DATA6 ~ DATA16	ダミー 0x00						

\*See chapter 6.1.4. for error information.

(30) Parameter save command

Offset	Label	Setting value (Hex)
0	INC	Enter an arbitrary value different from the value previously sent.
1	CMD	0x3E
2	RSV1	0x00
3	RSV2	0x00
4~15	DATA1 ~ DATA12	Dummy 0x00

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x3E						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="497 936 1474 1021"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

(31) Parameter initialization command

Offset	Label	Setting value (Hex)
0	INC	Enter an arbitrary value different from the value previously sent.
1	CMD	0x3F
2	RSV1	0x00
3	RSV2	0x00
4~15	DATA1 ~ DATA12	Dummy 0x00

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x3F						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="497 936 1474 1021"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

\*See chapter 6.1.4. for error information.

### 6.1.4. Command error in CIP communication

When an error occurs in the command, the following error code (ASCII code) will be stored in DATA5 to DATA9.

Data	Value (Hex)	Contents
"ERR01"	0x45 0x52 0x52 0x30 0x31	Installation mode error
"ERR02"	0x45 0x52 0x52 0x30 0x32	Command format error
"ERR03"	0x45 0x52 0x52 0x30 0x33	Parameter value error
"ERR04"	0x45 0x52 0x52 0x30 0x34	Time-out occurred
"ERR05"	0x45 0x52 0x52 0x30 0x35	Frame number error
"ERR06"	0x45 0x52 0x52 0x30 0x36	Checksum error
"ERR07"	0x45 0x52 0x52 0x30 0x37	Parameter save error
"ERR70"	0x45 0x52 0x52 0x37 0x30	Wait time insufficient error
"ERR80"	0x45 0x52 0x52 0x38 0x30	Command number error
"ERR99"	0x45 0x52 0x52 0x39 0x39	Errors other than the above

## 6.2. CIP object

The CIP (Common Industrial Protocol) object specifications of EtherNet/IP supported by MG80-EI are listed below.

### 6.2.1. Supported CIP object

CIP ID	Name
0x01	Identity object
0x04	Assembly object
0x06	Connection manager object
0xF5	TCP/IP interface object
0xF6	Ethernet link object
0x64	Vendor Specific Class (Bus controller)
0x65	Vendor Specific Class (I/O module)

### 6.2.2. CIP Class 0x01 Identity object

#### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	1
0x2	Get	UINT	Max instance	1
0x3	Get	UINT	Number of instances	1
0x6	Get	UDINT	Maximum ID Number Class Attributes	7
0x7	Get	UDINT	Maximum ID Number Instance Attributes	8

#### Class service

ID	Service
0x1	Get_Attributes_All
0xE	Get_Attribute_Single

### Instance attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Vendor ID	0x63A (1594)
0x2	Get	UINT	Device type	0x0C (12) " Communications Adapter "
0x3	Get	UINT	Product code	0x998 (2456)
0x4	Get	STRUCT of		
		USINT	Major revision	1
		USINT	Minor revision	1
0x5	Get	WORD	Status	
0x6	Get	UDINT	Serial number	
0x7	Get	SHORTSTRING	Product name	"MGS Interface module MG80-EI"
0x8	Get	USINT	Status	

### Instance service

ID	Service
0x1	Get_Attributes_All
0x5	Reset
0xE	Get_Attribute_Single

## 6.2.3. CIP Class 0x04 Assembly object

### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	2
0x2	Get	UINT	Max instance	199
0x3	Get	UINT	Number of instances	8
0x6	Get	UDINT	Maximum ID Number Class Attributes	7
0x7	Get	UDINT	Maximum ID Number Instance Attributes	3

### Class service

ID	Service
0xE	Get_Attribute_Single

#### Instance attribute

ID	Access	Data Type	Description	Default
0x3	Get/Set	Array of Byte	Data	

#### Instance service

ID	Services
0xE	Get_Attribute_Single
0x10	Set_Attribute_Single

### 6.2.4. CIP Class 0x06 Connection Manager object

#### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	1
0x2	Get	UINT	Max instance	1
0x3	Get	UINT	Number of instances	1
0x6	Get	UDINT	Maximum ID Number Class Attributes	7
0x7	Get	UDINT	Maximum ID Number Instance Attributes	8

#### Class service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

#### Instance attribute

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Open Requests	1
0x2	Get	UINT	Open Format Rejects	0
0x3	Get	UINT	Open Resource Rejects	0
0x4	Get	UINT	Open Other Rejects	0
0x5	Get	UINT	Close Requests	0
0x6	Get	UINT	Close Format Requests	0
0x7	Get	UINT	Close Other Requests	0
0x8	Get	UINT	Connection Timeouts	0

### Instance service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single
0x4E	Forward_Close
0x52	Unconnected_Send
0x54	Forward_Open

## 6.2.5. CIP Class 0xF5 TCP/IP Interface object

### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	4
0x2	Get	UINT	Max instance	1
0x3	Get	UINT	Number of instances	1
0x6	Get	UDINT	Maximum ID Number Class Attributes	7
0x7	Get	UDINT	Maximum ID Number Instance Attributes	8

### Class service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

### Instance attribute

ID	Access	Data Type	Description	Default
0x1	Get	DWORD	Status	0x00000002(2)
0x2	Get	DWORD	Configuration Capability	0x00000060(96)
0x3	Get	DWORD	Configuration Control	0x00000000(0)
0x4	Get	Struct of	Physical Link	020h F6h 24h 01h
0x5	Get	Struct of	Interface Configuration	IP Address:192.168.0.1 Network Mask:255.255.255.0 Gateway Address:192.168.0.254
0x6	Get	String	Host Name	
0xD	Get	UINT	Encapsulation_Inactivity_Timeout	120

### Instance service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

## 6.2.6. CIP Class 0xF6 Ethernet Link object

### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	4
0x2	Get	UINT	Max instance	1
0x3	Get	UINT	Number of instances	1
0x6	Get	UDINT	Maximum ID Number Class Attributes	7
0x7	Get	UDINT	Maximum ID Number Instance Attributes	11

### Class service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

### Instance attribute

ID	Access	Data Type	Description	Default
0x1	Get	UDINT	Interface Speed	100[Mbps]
0x2	Get	DWORD	Interface Flags	0x0000000F (15)
0x3	Get	Array of USINT	Physical Address	
0xB	Get	UINT	Interface Capability	0 : Auto-Nego , Auto-MDIX

### Instance service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

## 6.2.7. CIP Class 0x64 Vendor Specific Class (Bus controller)

### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	1
0x2	Get	UINT	Max instance	0xE5

### Class service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

### Instance attribute

ID	Access	Data Type	Description	Default
0x1	Get	UDINT	Adapter status	0
0x2	Get	UINT	Hardware major revision	1
0x3	Get	UINT	Hardware minor revision	1
0x4	Get	UINT	FPGA hardware revision	0
0x5	Get	UINT	Active boot block	1
0x6	Get	UINT	Default firmware major revision	1
0x7	Get	UINT	Default firmware minor revision	1
0x8	Get	UINT	Update firmware major revision	1
0x9	Get	UINT	Update firmware minor revision	1
0xA	Get	UINT	Default FPGA software revision	0
0xB	Get	UINT	Update FPGA software revision	0
0x20	Get	UINT	Number of modules	16 ※Fixed to 16 modules.
0x21	Get	UINT	Length of the analog input data in bytes	64 ※Total size of instance 120 16 frames x 4 bytes = 64 bytes fixed.
0x22	Get	UINT	Length of the analog output data in bytes	0 ※Total size of instance 110 0 bytes fixed.
0x23	Get	UINT	Length of the digital input data in bytes	52 ※Total size of instance 121 3Byte + (16 frames x 3Byte) + 1Byte = 52Byte.
0x24	Get	UINT	Length of the digital output data in bytes	34 ※Total size of instance 111 (16 frames x 2 bytes)+2 bytes= 34 bytes.

0x25	Get	UINT	Length of the X2X network status information in bytes	17 ※Total size of instance 122 (16 frames x 1Byte) + 1Byte = 17Byte
0x26	Get	UINT	Length of the output status information in bytes	69 ※Total size of instance 123 (16 frames x 3 bytes) + 4bytes +17 bytes = 69 bytes
0x27	Get	UINT	Highest X2X station number currently in use	0 0 FIXED.
0x40	Get	UINT	Size of the analog input assembly in bytes (AI)	64 ※Total size of instance 120=64Byte
0x41	Get	UINT	Size of the analog output assembly in bytes (AO)	0 ※Total size of instance 110=0Byte
0x42	Get	UINT	Size of the digital input assembly in bytes (DI)	52 ※Total size of instance 121 = 52Byte
0x43	Get	UINT	Size of the digital output assembly in bytes (DO)	34 ※Total size of instance 111 = 34Byte
0x44	Get	UINT	Size of the X2X network status assembly in bytes (NS)	17 ※Total size of instance 122 = 17Byte
0x45	Get	UINT	Size of the output status assembly in bytes (OS)	69 ※Total size of instance 123 = 69Byte
0x46	Get	UINT	Composition of the combination input assembly	202 ※Total size of instance 124 = Total size of instance 120 to123 = 202Byte
0x60	Get	UINT	Global action delay time [ms]	0 0 FIXED.
0x61	Get	UINT	Communication loss (timeout) action	1 ※1 FIXED.
0x62	Get	UINT	Communication loss (timeout) scope	1 ※1 FIXED.
0x63	Get	UINT	Communication loss (timeout) reset mode	1 ※1 FIXED.
0x64	Get	UINT	Program mode (idle) action	1 ※1 FIXED.
0x65	Get	UINT	Program mode (idle) scope	1 ※1 FIXED.
0x66	Get	UINT	Action for faulty or missing module in state "Operational"	1 ※1 FIXED.
0x67	Get	UINT	Action for missing module(s) during the boot phase	1 ※1 FIXED.
0x68	Get	UINT	Action for incorrect module type(s) during the boot phase	1 ※1 FIXED.
0x80	Get	UINT	X2X Link configuration	6 ※ 6 : 1[ms]
0x81	Get	UINT	X2X Link cable length [m]	0 0 FIXED.

0xE0	Get	UINT	Reading network address switches	※ IP address switch value (0x01~0xFF)
0xE1	Get	UINT	Module initialization delay [ms]	3000 ※ 3000[ms]
0xE2	Get	UINT	Enable/disable the Telnet password	0 0 : Password invalid
0xE3	Get	UINT	IP maximum transmission unit [bytes]	1500 ※ 1500 bytes
0xE4	Get	UINT	Current boot config assembly ID	0 0 FIXED.
0xE5	Get	UINT	Read the number of configured I/O modules	2 ※I / O module, 2 units

#### Instance service

ID	Services
0x1	Get_Attribute_All
0xE	Get_Attribute_Single

### 6.2.8. CIP Class 0x65Vendor Specific Class (I/O module)

#### Class attributes

ID	Access	Data Type	Description	Default
0x1	Get	UINT	Revision	1
0x2	Get	UINT	Max instance	0xFD

#### Class service

ID	Services
0xE	Get_Attribute_Single

#### Instance attribute

ID	Access	Data Type	Description	Default
0x1	Get	Array of Byte	Configured module hardware ID	0 0 FIXED
0x2	Get	Array of Byte	Current module hardware ID	0 0 FIXED
0x3	Get	USINT	Total length of input data	0 0 FIXED

0x5	Get	USINT	Total length of output data	0 0 FIXED
0xA0	Get	UINT	Read the number of I/O module registers	0 0 FIXED
0xA1	Get	Array of fUDINT	List of register addresses for an I/O module	0 0 FIXED
0xA2	Get	Array of fUDINT	List of register values for an I/O module	0 0 FIXED
0xE0	Get	UINT	Analog input data length in bytes (AI)	0 0 FIXED
0xE1	Get	UINT	Analog output data length in bytes (AO)	0 0 FIXED
0xE2	Get	UINT	Digital input data length in bytes (DI)	0 0 FIXED
0xE3	Get	UINT	Digital output data length in bytes (DO)	0 0 FIXED
0xE4	Get	UINT	Network status data length in bytes (NS)	0 0 FIXED
0xE5	Get	UINT	Output status data length in bytes (OS)	0 0 FIXED
0xFA	Get	UINT	Module firmware version	0 0 FIXED
0xFB	Get	UINT	Module hardware variant	0 0 FIXED
0xFC	Get	UDINT	Module serial number	0 0 FIXED
0xFD	Get	UINT	Module status	0 0 FIXED

### Instance service

ID	Services
0xE	Get_Attribute_Single

# 7. Appendix

## 7.1. Parameter list

Parameter list

Item		Set value (ASCII code)		Lower limit	Upper limit	Default	
Network information		IP address		0x00000000	0xFFFFFFFF	0xC0A86401	
		Subnet mask		0x00000000	0xFFFFFFFF	0xFFFFFFFF00	
		Default gateway		0x00000000	0xFFFFFFFF	0xC0A864FE	
		Reserved		-	-	-	
Input resolution	Measuring unit 1 ~ Measuring unit 16	Sign	+	Positive direction	+	-	+
			-	Minus direction			
	Resolution	1	0.1 $\mu$ m	1	6	1	
		2	0.5 $\mu$ m				
		3	1.0 $\mu$ m				
		4	2.0 $\mu$ m				
		5	5.0 $\mu$ m				
		6	10.0 $\mu$ m				
	Reference point	0	OFF	0	1	0	
		1	ON				
output	Frame A ~ Frame P	Output type	0	Current values	0	3	0
			1	Maximum values			
			2	Minimum values			
			3	Peak to peak values			

Item			Set value (ASCII code)		Lower limit	Upper limit	Default
Axis calculation	Flame A ~ Flame P	Sign of measuring unit ①	+	Plus sign	+	-	+
			-	Minus sign			
		measuring unit ① number	0	Measuring unit 1 value	0	F	Same value as frame number
			1	Measuring unit 2 value			
			2	Measuring unit 3 value			
			3	Measuring unit 4 value			
			4	Measuring unit 5 value			
			5	Measuring unit 6 value			
			6	Measuring unit 7 value			
			7	Measuring unit 8 value			
			8	Measuring unit 9 value			
			9	Measuring unit 10 value			
			A	Measuring unit 11 value			
			B	Measuring unit 12 value			
			C	Measuring unit 13 value			
			D	Measuring unit 14 value			
			E	Measuring unit 15 value			
			F	Measuring unit 16 value			
		Sign of measuring unit ②	+	Plus sign	+	-	+
			-	Minus sign			
		measuring unit ② number	0	Measuring unit 1 value	0	F	Blank
			1	Measuring unit 2 value			
			2	Measuring unit 3 value			
			3	Measuring unit 4 value			
			4	Measuring unit 5 value			
			5	Measuring unit 6 value			
			6	Measuring unit 7 value			
			7	Measuring unit 8 value			
			8	Measuring unit 9 value			
			9	Measuring unit 10 value			
			A	Measuring unit 11 value			
			B	Measuring unit 12 value			
C	Measuring unit 13 value						
D	Measuring unit 14 value						
E	Measuring unit 15 value						
F	Measuring unit 16 value						

Item		Set value(ASCII code)		Lower limit	Upper limit	Default	
Comparator setting	Flame A ~ Flame P	Comparator group number	1	Group 1	1	8	1
			2	Group 2			
			3	Group 3			
			4	Group 4			
			5	Group 5			
			6	Group 6			
			7	Group 7			
			8	Group 8			
		Mode	0	None	0	2	0
			1	Step 2			
			2	Step 4			
		Comparator thresholds for groups 1 to 8	Step 1	Compare threshold1	-99999999	99999999	0
			Step 2	Compare threshold2			
Step 3	Compare threshold3						
Step 4	Compare threshold4						
I/O	IO1~IO2	Input function for each bit Bit 0~7	0	Target ID(bit0)	0	X	X
			1	Target ID(bit1)			
			2	Target ID(bit2)			
			3	Target ID(bit3)			
			4	Data request signal			
			5	Comparator group (bit0)			
			6	Comparator group (bit1)			
			7	Comparator group (bit2)			
			8	Reset command			
			9	Preset call command			
			A	Reference point reacquisition			
			B	Output value mode (bit0)			
			C	Output value mode (bit1)			
		D	Start signal				
		E	Pause signal				
		X	None				
		Output function Bit 0~7	0	Data ready signal	0	7	X
			1	Comparator area 0			
			2	Comparator area 1			
			3	Comparator area 2			
4	Comparator area 3						
5	Comparator area 4						
6	Alarm output						
7	Reference point pass flag						
X	None						

Item			Set value(ASCII code)		Lower limit	Upper limit	Default
Preset	Flame A ~ Flame P	Presets for each frame	Preset value		-99999999	99999999	0
Master preset	Measuring unit 1 ~ Measuring unit16	Preset for each measuring unit	Master preset value		-99999999	99999999	0
Pause	Flame A ~ Flame P	Pause for each frame	0	Pause OFF	0	1	0
			1	Pause ON			

## 7.2. Status code

**Status code list**

bit number	Status
7	Communication error between modules (Error: 1, No error: 0)
6	Pause (ON:1, OFF:0)
5	Reservation
4	Reservation
3	Reference point information (Reference point detected:1, Reference point not detected:0)
2	Reservation
1	MG80-CM Error (Error: 1, No error: 0))
0	Error occurred (Error: 1, No error: 0)

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