

Magnescale

PROFINET Interface Module

MG80-PN

Read all the instructions in the manual carefully before use and strictly follow them.
Keep the manual for future references.

Operating Manual

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Revision history

Revision	Date	Description	Pages
1.00	2020/07/27		All
1.01	2020/10/28	Corrections of errors and additions	All
1.02	2022/04/27	Add Status code table Add response data for NRT communication command Corrections of errors and additions	All

1. Introduction

MG80-PN is an interface unit main module which enables acquisition of the multi-axis measurement data by connecting with a PC or PLC via PROFINET communication protocol. This manual explains the setup procedure and detail of the functions.

For MG80-PN, MG80-CM and LZ80, refer to the attached instruction manual of each device.

For basic information of PROFINET, refer to the manual of each PLC manufacturer.

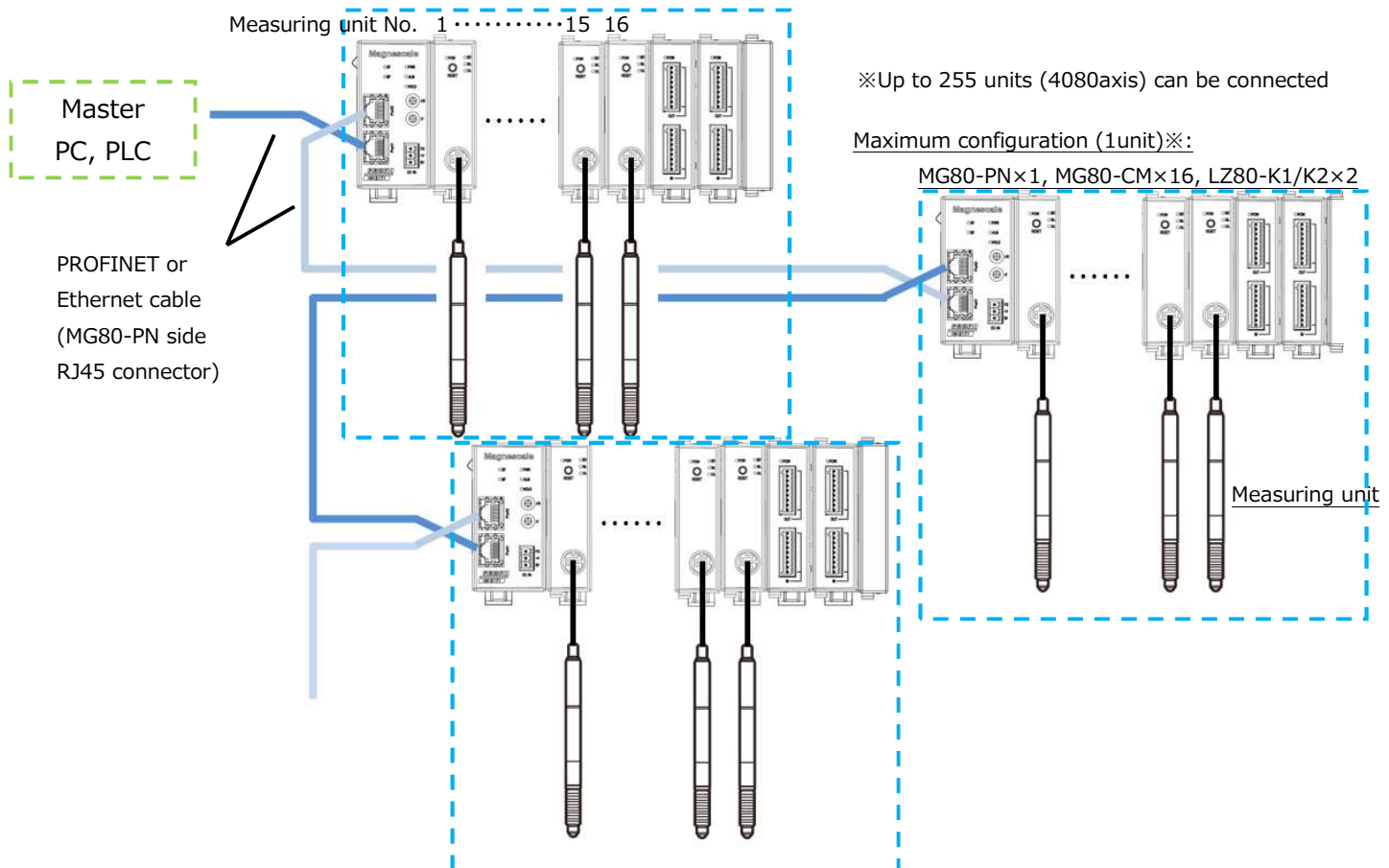
2. Basic information

In PROFINET, the master device is called a “IO controller” and the slave device is called an “IO devices”. MG80-PN belongs to IO Devices.

This section describes the connection configuration of MG80-PN and various connected devices.

2.1. System configuration

MG80-PN can be connected to a counter module MG80-CM for connecting a measuring unit, and an I/O module LZ80-K1/K2 that can control the operation of the constituent units and external signals.



- Up to 16 counter module MG80-CM can be connected to one MG80-PN.
 - Connect the measuring unit DK series to MG80-CM.
 - Measuring unit numbers are automatically assigned in order from 1 closest to MG80-PN.
 - For PROFINET or Ethernet connection, prepare a shielded cable with RJ45(8P8C) connector. (Both straight and cross cables can be used.)
 - The number of connectable units depends on the available number of 1(0x01)to 255(0xFF), in which the lower 1byte of the IP address can be set.
- If the IP address can use 1 to 255, maximum 255 units (4080 axes) can be connected.
- Be sure to use Port 1 for PROFINET connection with the master side and host side.

3. Setting

3.1. Download of setting application and GSDML file

1. Access Magnescale Website and download "Setting application for Windows PC" and "Setting file" (GSDML file). (<https://www.magnescale.com>)
GSDML file can be used regardless of the PLC manufacture and the number of axes used.
2. Save the file in an appropriate location and extract it with decompression software.

3.2. About IO data

When the GSDML file is imported into the development environment, the IO data is handled as Byte array data. Please refer to "6. Communication" page of the text for IO data mapping.

3.3. Setting various parameters

Various settings of MG80-PN can be performed from PC by using "Setting application for Windows PC"

3.3.1. Connection

1. Preparation of "setting application for Windows PC"
Please place the downloaded "MG80SettingTool.exe" file in an arbitrary location.
2. Make the following settings on the PC which "the setting application for Windows PC" is installed.

IP address : 192.168.100. XXX^{※1}
Subnet mask : 255.255.255.0

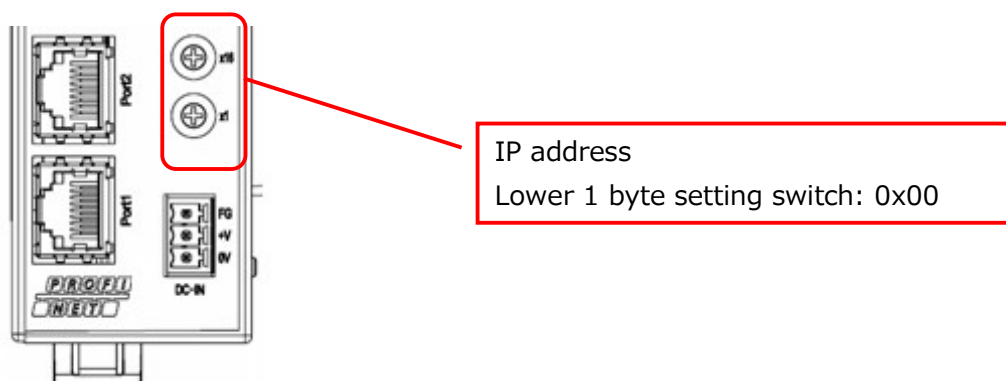
※1 Address that cannot be set to XXX

- "1" that is used when setting with the MG80-PN.
- Same address as other connected devices.

3. Set the setting switch to "0x00" to enter the setting mode and enable communication with the computer.

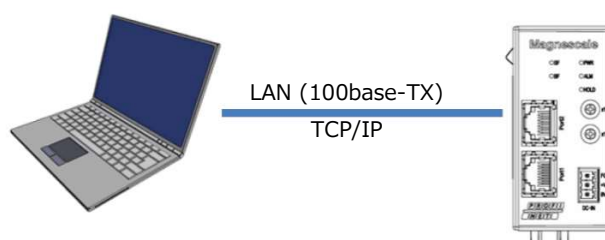
In this case, the IP address is fixed to the following.

IP address : 192.168.100.1
Subnet mask : 255.255.255.0



4. Connect the PC which "Setting application for Windows PC" is installed and MG80-PN directly with Ethernet cable.
Connect the power supply and turn on the MG80-PN.

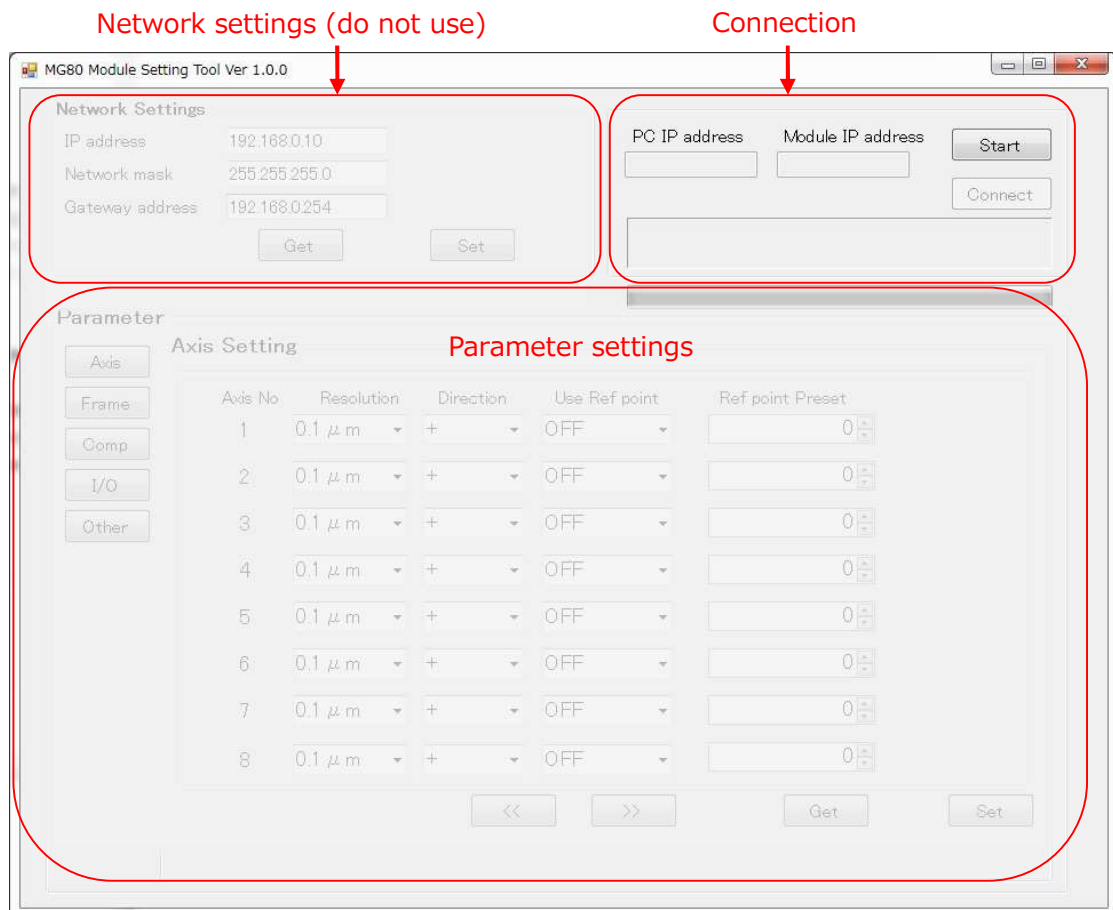
< Setting application for Windows PC >
Change IP address
ex): 192.168.100.10



5. Click "MG80SettingTool.exe" on the PC on which "Setting application for Windows PC" is installed to start the application.

3.3.2. Setting method

Set various operation parameters using the "Setting application for Windows PC".
"MG80ModuleSettingTool." installed on the PC is started, the following screen appears.



Follow the steps below to connect to the setting application for Windows PC.

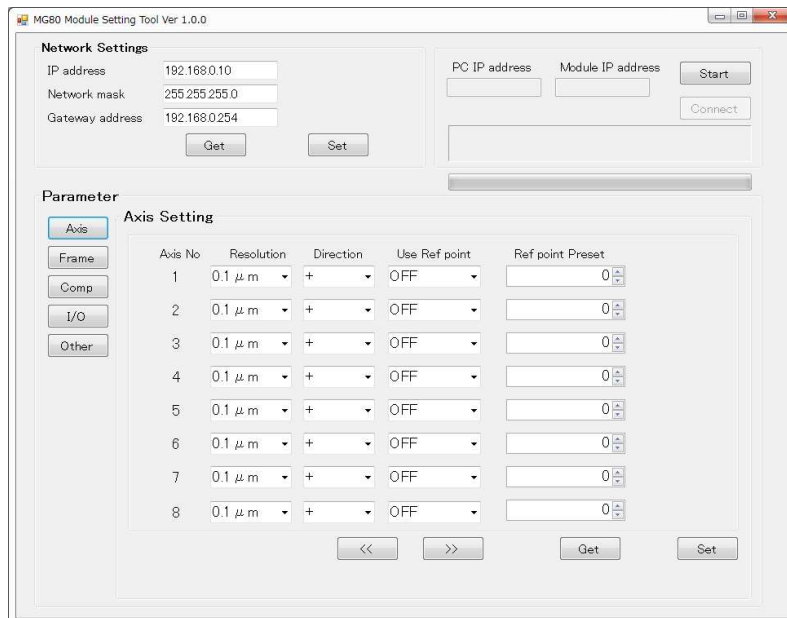
1. Click the Start button at the top right of the setting application.



2. Click the Connect button at the top right of the setting application.



3. If the connection is successful, the network setting field and parameter setting field become valid.

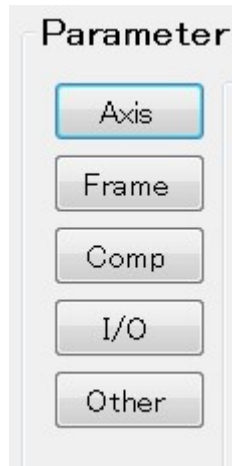


If the connection fails, turn off the power of the MG80-PN and start again from the setting application.

3.3.2.1. Measurement parameter setting

Check that the following parameter setting fields are active.

If not, redo the connection procedure described in the previous section.

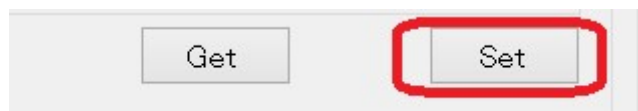


If there are multiple pages on each parameter screen, switch pages by pressing the page forward buttons.



After setting the parameters on each parameter screen, click the "Set" button at the bottom of the screen to send and save the parameters to MG80-PN

Note) Make sure to click the "Set" button in each screen, otherwise parameters will not be save in MG80-PN.



In order to get the parameters currently stored in the MG80-EI, press the "Get" button at the bottom of the screen on each parameter screen.



Setting items

No	Parameters (Parameter name)	Description
1	Axis (Axis Setting)	Setting for connected Measuring device. Enter Resolution, Direction, use of Reference point, and Master preset value of each axis here.
2	Frame (Frame Setting)	Setting for what data to carry in each Frames. Calculation (Addition, Subtraction) result of selected axis, Output mode, Preset value of each frame.
3	Comp (Comparator Setting)	Setting for Comparator. Enter Threshold, Steps, Group to apply on the frame.
4	I/O (I/O Setting)	Setting for I/O terminal function. Enter function to each of the output terminal.
5	Other (Other Setting)	Settings other than the above items.

(1) Axis Setting screen

The screenshot shows the 'Axis Setting' screen with a table of parameters for 8 axes. Callouts provide details for the 'Axis number', 'Resolution', 'Direction', 'Use Ref point', and 'Ref point Preset' fields.

Axis No	Resolution	Direction	Use Ref point	Ref point Preset
1	0.1 μm	+	OFF	1000
2	0.1 μm	+	OFF	2000
3	0.1 μm	+	OFF	3000
4	0.1 μm	+	OFF	5000
5	0.1 μm	+	OFF	1000
6	0.1 μm	+	OFF	2000
7	0.1 μm	+	OFF	5000
8	0.1 μm	+	OFF	10000

Reference point preset value (Unit: 0.1μm)

Axis number

Pull down to select
 Input resolution:(0.1, 0.5, 1.0, 2.0, 5.0, 10.0μm)
 Direction: Count direction of measuring unit
 Use Ref point: Valid or invalid of reference point

(2) Frame Setting screen

The screenshot shows the 'Frame Setting' screen with a table of parameters for frames A through H. Callouts provide details for the 'Frame number' and 'Preset value' fields.

Frame	Ope1	Main Axis No	Ope2	Sub Axis No	Mode	Preset
A	+	Axis1 val	+	Axis2 val	Real	0
B	+	Axis3 val	+	Axis4 val	Real	0
C	+	Axis1 val	nan	nan	Real	0
D	+	Axis1 val	nan	nan	Real	0
E	+	Axis1 val	nan	nan	Real	0
F	+	Axis1 val	nan	nan	Real	0
G	+	Axis1 val	nan	nan	Real	0
H	+	Axis1 val	nan	nan	Real	0

Preset value (Unit: 0.1μm)

Frame number

Pull down to select
 Ex.1: 1axis + 2axis Current value
 Ope1(+), Main Axis No. (Axis1 val), Ope2(+), Sub Axis No. (Axis2 val), Mode (Real)
 Ex.2: 3axis + 4axis Current value
 Ope1(+), Main Axis No. (Axis3 val), Ope2(+), Sub Axis No. (Axis4 val), Mode (Real)

(3) Comparator Setting screen

The screenshot shows the 'Comparator Setting' interface. On the left, there are navigation buttons: 'Axis', 'Frame', 'Comp', 'I/O', and 'Other'. The main area is titled 'Comparator Setting' and contains several controls:

- Select the frame to set:** A dropdown menu currently showing 'Frame A'.
- Step setting (2step/4step):** A dropdown menu currently showing 'Steps 4'.
- Select the group number to be set in the selected frame:** A dropdown menu currently showing 'Select Group Number 3'.
- Group number of comparator settings:** A vertical list of numbers from 1 to 8, with '3' selected.
- Comparator setting:** A grid of 8 rows and 4 columns (C1, C2, C3, C4) of numeric input fields. Each field has a small up/down arrow icon. The values are:

Group	C1	C2	C3	C4
1	100000	200000	300000	400000
2	120000	220000	320000	420000
3	123456	234567	345678	456789
4	156789	256789	356789	456789
5	111111	222222	333333	444444
6	150000	180000	180500	200000
7	200000	200500	201000	201500
8	200	1000	2000	5000
- Comparator setting:** A callout box stating 'Click up or down or enter key figures. (Unit: 0.1μm)'.
- Navigation:** '<<' and '>>' buttons are located below the grid, and 'Get' and 'Set' buttons are at the bottom right.

(4) I/O Setting screen

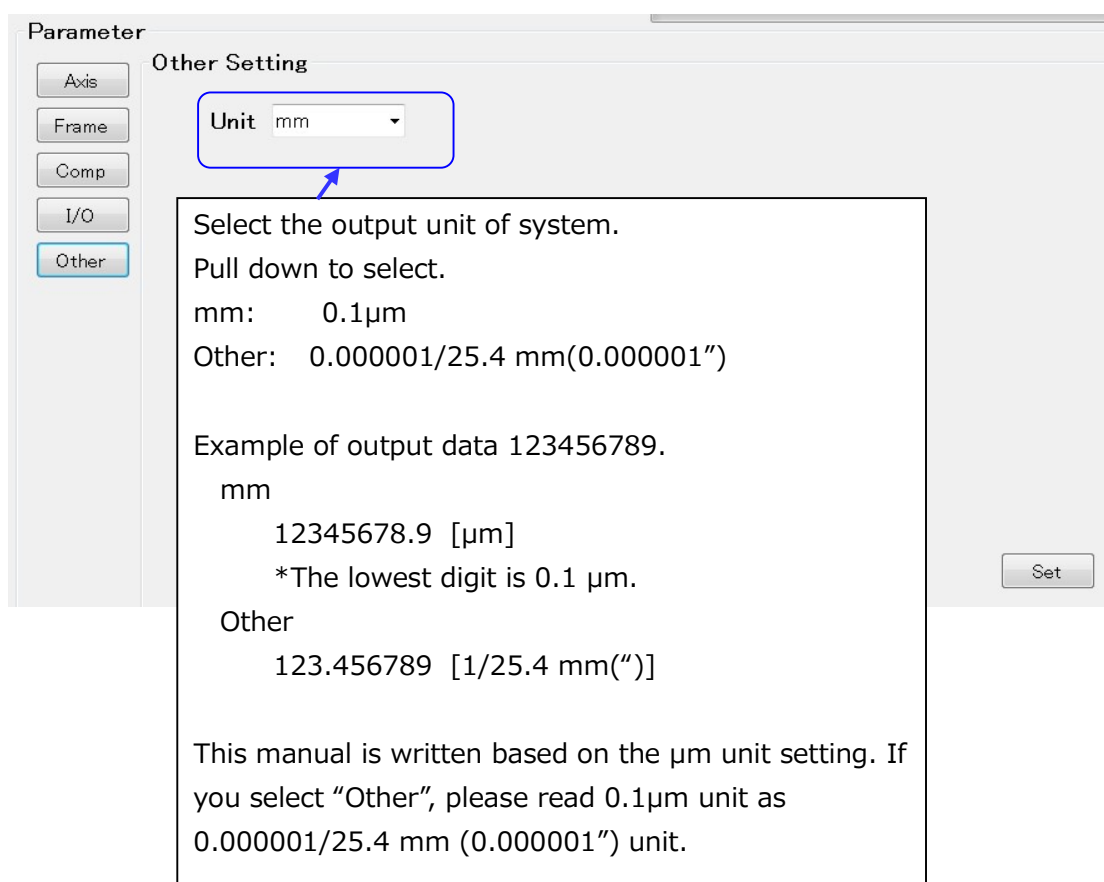
The screenshot shows the 'I/O Setting' interface under the 'Parameter' menu. On the left, there are navigation buttons: 'Axis', 'Frame', 'Comp', 'I/O', and 'Other'. The main area is titled 'I/O Setting' and contains two modules, IO1 and IO2:

- IO1:** A table with two columns: 'Input' and 'Output'. Each row has a bit identifier (b7 to b0) and a pull-down menu.

Bit	Input	Output
b7	0:Addr0	0:Drdy
b6	1:Addr1	6:Alarm
b5	2:Addr2	1:CompOut0
b4	3:Addr3	2:CompOut1
b3	4:Dreq	3:CompOut2
b2	8:Reset	4:CompOut3
b1	D:Start	5:CompOut4
b0	E:Pause	7:OrgPass
- IO2:** A table with two columns: 'Input' and 'Output'. Each row has a bit identifier (b7 to b0) and a pull-down menu.

Bit	Input	Output
b7	X:NoFunc	X:NoFunc
b6	X:NoFunc	X:NoFunc
b5	X:NoFunc	X:NoFunc
b4	X:NoFunc	X:NoFunc
b3	X:NoFunc	X:NoFunc
b2	X:NoFunc	X:NoFunc
b1	X:NoFunc	X:NoFunc
b0	X:NoFunc	X:NoFunc
- Input/output setting of the first I/O module:** A callout box stating 'Select from the pull-down.' pointing to the IO1 table.
- Input/output setting of the second I/O module:** A callout box stating 'Select from the pull-down.' pointing to the IO2 table.
- Navigation:** A 'Set' button is located at the bottom right.

(5) Other Setting screen



3.3.3. Restart MG80-PN

1. After setting and saving all parameters, turn off the power.
2. The IP address used in the actual measurement is set from the PLC, so set a value other than 0x00 with the setting switch on the MG80-PN.
3. Restart the power to operate with the set parameters.

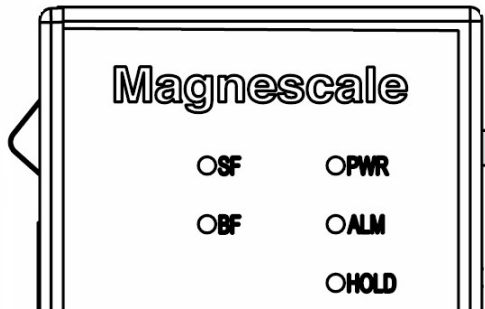
4. Specifications

4.1. Interface specifications

Item			Specifications						
Switch and Indication	Switch	IP address setting	Setting switch×2 pcs. (Hexadecimal output 8bit) <table border="1" style="margin-left: 20px;"> <tr> <td>Setting value</td> <td></td> </tr> <tr> <td>0x00</td> <td>「Setting mode」 IP address is fixed to 192.168.100.1</td> </tr> <tr> <td>0x01 ~ 0xFF</td> <td>"IP address setting at the time of easurement" is set by PLC etc., so set either 0x01 to 0xFF.</td> </tr> </table>	Setting value		0x00	「Setting mode」 IP address is fixed to 192.168.100.1	0x01 ~ 0xFF	"IP address setting at the time of easurement" is set by PLC etc., so set either 0x01 to 0xFF.
	Setting value								
0x00	「Setting mode」 IP address is fixed to 192.168.100.1								
0x01 ~ 0xFF	"IP address setting at the time of easurement" is set by PLC etc., so set either 0x01 to 0xFF.								
Indication	LED lamp status	Refer to 4.2 LED indicator							
Communication I/F	LAN connector		RJ-45×2 (100BASE-TX) Shielded cable.						
		PROFINET communication	<ul style="list-style-type: none"> •Transmits the count value, error status, and calculation result obtained from the measuring unit. •Receives commands from the host device. •The communication standard is the PROFINET specification. 						
		TCP/IP communication	<ul style="list-style-type: none"> •When the setting switch is set to "0x00", the IP address is fixed at 192.168.100.1, and the mode becomes the "Setting mode" for communication by TCP/IP. In "Setting mode", it can be set the operation parameters using the setting application for Windows PC. 						
Power	FG ×1 +V ×1 0V ×1	Terminal ×1 (3 pole)	All modules and measuring units connected to MG80-PN are supplied from this power supply terminal.						

4.2. LED indicator

The definition of LED display is described below.



[PWR] Power LED : Displays the operation status of this module

Color	Status	Contents
Green	Turns off	Power off
	Lights up	Ready for operation after power on

[ALM] Alarm LED : Displays the alarm status of all modules.

Color	Status	Contents
Red	Turns off	Normal operation
	Lights up	Lights when an alarm occurs on any module.

[HOLD] Hold LED : Displays Hold status

Color	Status	Contents
Orange	Turns off	All count data is released from hold.
	Lights up	Any count data is in hold status.

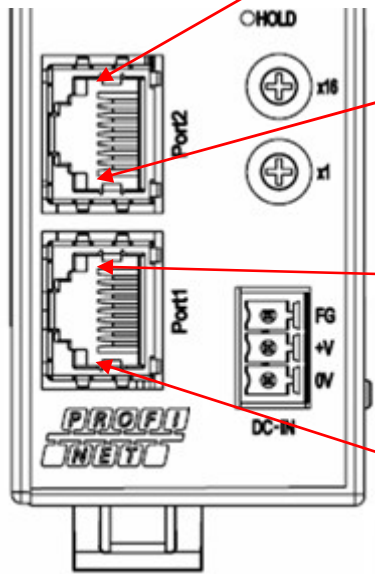
[SF] System Failure LED : Displays the connection status according to the PROFINET standard.

Color	Status	Contents
–	Turns off	Power off or communication is not connected
Green	Lights up	Communication connection status.

[BF] Bus Failure LED : Displays the error status according to the PROFINET standard.

Color	Status	Contents
–	Turns off	Power off or no communication error
Red	Lights up	Communication error occurred.

Communication port status confirmation LED



The diagram shows a PROFIBUS DP interface with two communication ports, Port 1 and Port 2. Each port has a status LED. The interface also includes a HOLD button, two status LEDs (x16 and x1), a DC-IN terminal block with FG, +V, and 0V terminals, and a connector at the bottom.

Displays the link status of communication port 2

Color	Status	Description
Green	Turns off	Link not established
	Lights up	Link established

Displays the link speed of communication port 2

Color	Status	Description
Orange	Turns off	Abnormal communication speed
	Lights up	Communication speed is normal

Displays the link status of communication port 1

Color	Status	Description
Green	Turns off	Link not established
	Lights up	Link established

Displays the link speed of communication port 1

Color	Status	Description
Orange	Turns off	Abnormal communication speed
	Lights up	Communication speed is normal

5. Function

5.1. Functions list

Item		Contents
Condition		
Module configuration		
Whole system		MG80-PN can be expanded to 255 units via PROFINET network (total 4080axes)
Number of connectable modules		Counter module MG80-CM : From 1 to 16units (Measuring unit 1 to 16 axes) I/O module LZ80-K1/K2 : Max. 2units
Resolution		
Measuring unit Input resolution		0.1 μ m/0.5 μ m/1 μ m/2 μ m/5 μ m/10 μ m
Data capture capability		
		Max. 8000 data/sec.
Data format		Integer type 9 digits ※ μ m mode: 5 digits for the integer part, 4 digits for the decimal part Other mode : 4 digits for the integer part, 6 digits for the decimal part
Peak hold function		Calculate maximum value, minimum value, peak to peak value of each frame Hold updating peak value during pause period Start recalculation of peak value by start
Output data type		
Single axis		Current value, maximum value, minimum value, peak to peak value of each axis
Addition and subtraction function		Current value, maximum value, minimum value, peak to peak value of 2-axis add/sub
Comparator		Compare the measurement data of each frame [※] and output the comparator result.
Number of steps		2 steps/4 steps
Number of groups		8 groups
Reset		Reset count value to zero
Reference point		When using the reference point of the measuring unit, set the reference point position is use as the reference value
Preset		Preset to set value
Master preset		Master preset to set value
I/O module		The specified function can be assigned to each terminal of the I/O module. Perform the operation according to the assigned terminal function.

※ **“Frame”** is a function that sets the measured and calculated values of the measuring unit in a frame, prepared in advance and can be called up with a command. The details are described in 5.2 on the next page.

5.2. Frame definition

A frame is a constituent unit that can be used as an output value by freely selecting the calculated value, current value, peak to peak value, maximum value, and minimum value.

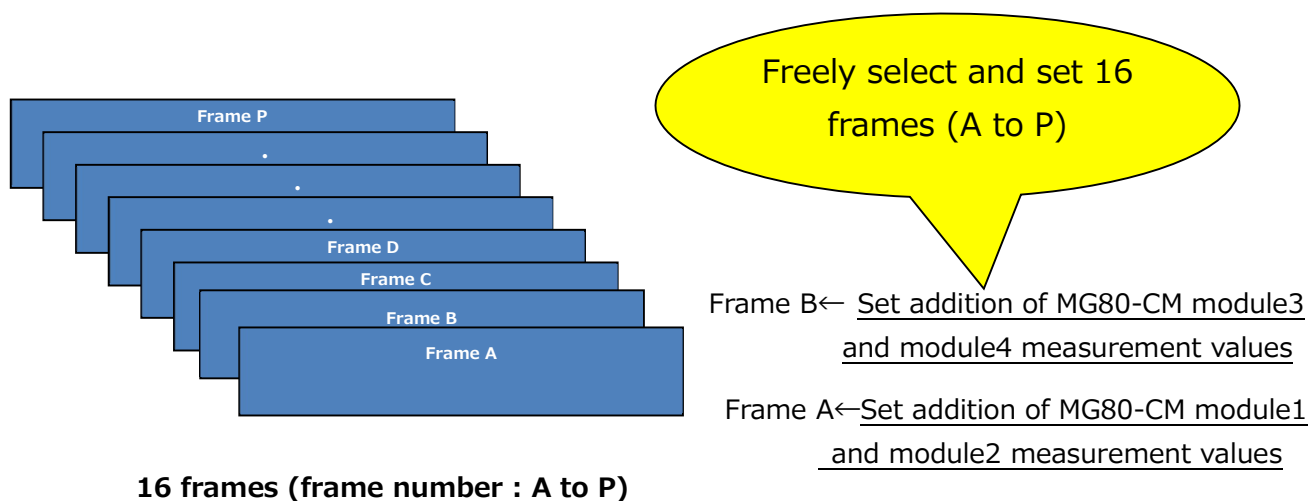
Up to 16 frames can be set for each unit (maximum connection configuration: MG80-PN x1, MG80-CM x 16, LZ80-K1/K2 x2).

Each of the 16 frames is called a frame number from A to P.

Each frame can be read as RT communication of PROFINET.

By setting the output value for each frame in advance, it can be read at any time during measurement.

The following is a setting example.



The contents to be output can be freely selected and set in one frame.

The frame setting method can be set as various operation parameters in the Setting application for Windows PC.

The frame can be set freely from 1 to 16 regardless of the number of MG80-CM connections.

For example, the same set contents can be set in multiple frames.

(Note)

- Calculations between different frames, such as adding frame A and frame B, cannot be performed.
- The calculation function can be used only in one unit (MG80-CM connected to MG80-PN).

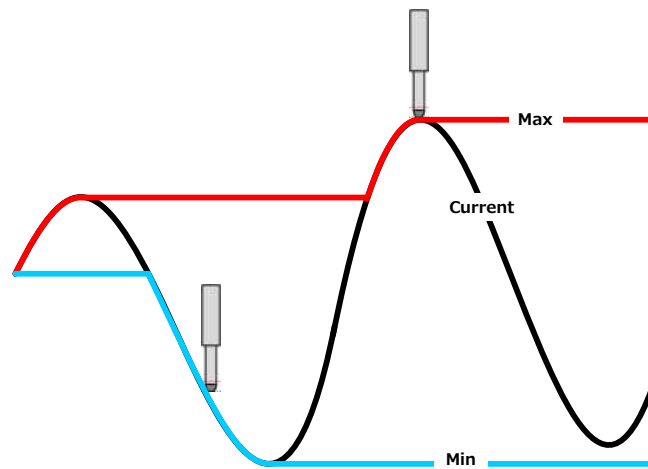
5.3. Detail of function

5.3.1. Peak hold

The peak value (maximum value, minimum value, peak to peak value) of each frame is always retained.

An example of calculating the peak value is shown below.

When the measuring unit moves from left to right as shown below, the black line is the current value, red line is max. value and blue line is min. value.



Operation examples of Peak hold

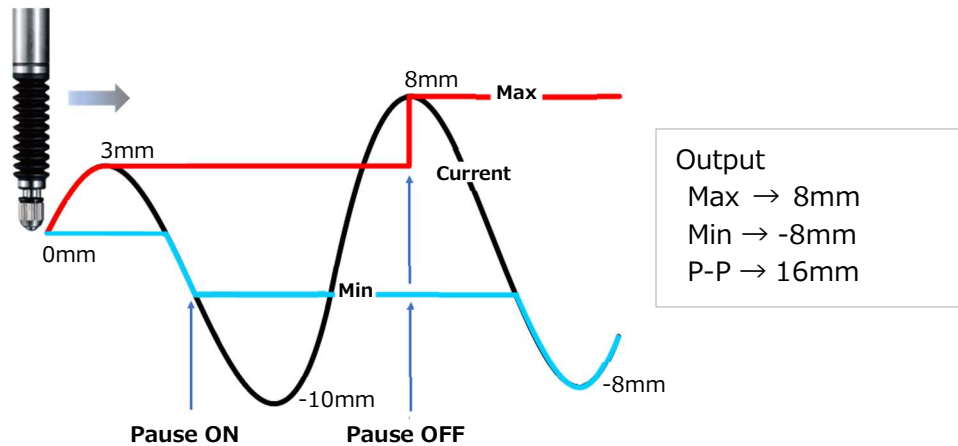
Each time the current value is obtained, the value is updated to satisfy the following conditions and stored in RAM.

$$\text{Minimum value} \leq \text{Current value} \leq \text{Maximum value}$$

$$\text{Peak to peak value} = \text{Maximum value} - \text{Minimum value}$$

5.3.2. Pause

Stops updating the comparator and peak value calculation of a frame with pause function ON. Transition of the pause function of ON/OFF are shown below.



Example of using Pause function

5.3.3. Start

Starts measuring the peak value of the specified frame.

(Set the current value for the maximum and minimum values, and set zero for the peak to peak value)

5.3.4. Reset

Set the measurement value of the specified frame to zero.

5.3.5. Preset

Preset the set value.

5.3.6. Master preset

By using the reference point of the measuring unit, the position can be reproduced as an absolute value when the power is restarted.

The procedure for master preset is as follows.

1. Turn on the master preset function in advance.
2. Turn on the power and pass through the reference point of the measuring unit.
3. Align the measuring unit with the master work to be measured
4. Set the master value using the master value setting command.

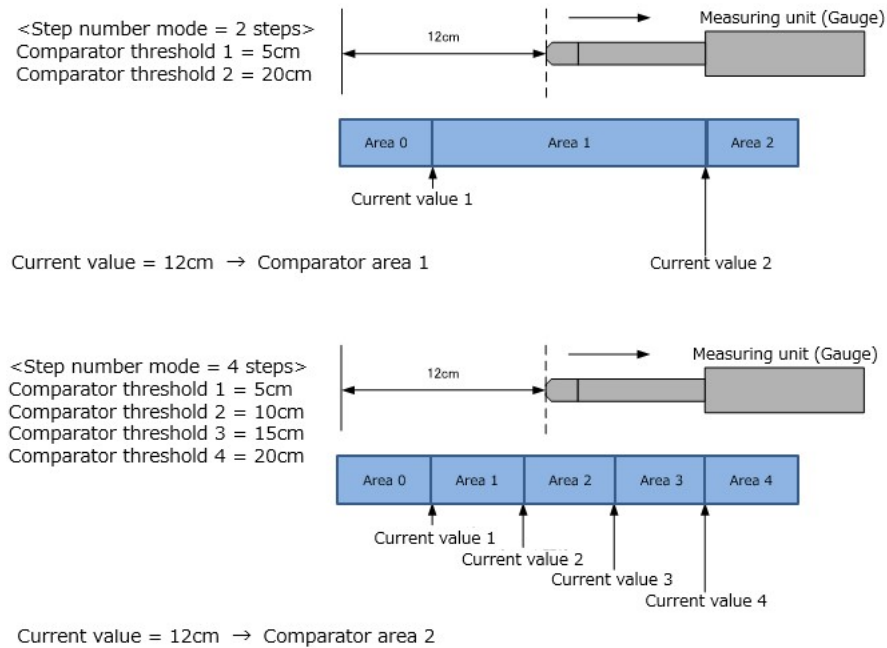
Once this value is set, the reference point will be set automatically after the power is next turned on when move the spindle of the measuring unit and pass through the reference point.

5.3.7. Comparator

Up to 8 thresholds can be set for 2 or 4(2 steps / 4 steps) for each set frame. Outputs the judgment value for each set area.

The set can be specified by the comparator group number setting command.

The following is an example of comparator judgment when setting the number of steps.



Example of comparator judgment

5.3.8. Add/Sub function

Addition and subtraction of measured values of two measuring units are possible. The calculation result is output as measurement data (current value) for each frame. Up to 16 frames can be set.

The calculation formula is shown below.

Axis calculation result (current value)

$$= \text{<Sing1> Measurement value of measuring unit } \textcircled{A} + \text{<Sing2> Measurement value of measuring unit } \textcircled{B}$$

(Example)

Measurement value of measuring unit \textcircled{A} = 10[μm]

Measurement value of measuring unit \textcircled{B} = 5[μm]

Calculation setting : Sign1 = +, Sign2 = -

Measured value after calculation(Current value) = (+10) + (-5) = 5[μm]

5.3.9. I/O module control

Functions can be assigned to the input and output terminals of the connected I/O module.

According to the signal status of the assigned input terminal, the operation status such as the comparator judgment of the main module can be changed, and the signal output of the output terminal can be controlled.

The function and detailed description are described below.

Function assignment of input of I/O terminal

Function	Contents
Target frame number (4bits:Addr0 to Addr3)	Specify the target frame number with the assigned 4 bits. * Target frame number = A to P(4 bits: 0000b to 1111b)
Data request input signal (1bit:Dreq)	When this signal is at Low level, the functions assigned to the bits corresponding to each input terminal are executed.
Comparator group number (3bits:Comp0 to Comp3)	Specify the comparator group number with the assigned 3 bits. * Comparator group number =1 to 8 (The 3 bits to be set are 000b to 111b)
Reset (1bit:Reset)	When this signal and the data request input signal are both Low level, the frame specified by the target frame number (Addr0 to Addr3) is reset.
Preset (1bit:Preset)	When this signal and the data request input signal are both Low level, preset call is executed for the frame specified by the target frame number (Addr0 to Addr3).
Reference point clear (1bit:ResetOrg)	When the digital gauge of the frame indicated by the target frame number is set to use the reference point, the reference point position clear is executed when this signal and the data request input signal are at Low level.
Output mode (2bits:Mode0 to Mode1)	Specify the output mode with the assigned 2 bits. * Output mode 00b: Current value 01b: Maximum value 10b: Minimum value 11b: Peak-to-peak value

Start (1bit:Start)	When this signal and the data request input signal are both Low level, the frame specified by the target frame number is started.
Pause (1bit:Pause)	When this signal and the data request input signal are both Low level, pause ON is executed for the frame specified by the target frame number. Also, when the data request input signal becomes Low level while this signal is High level, pause OFF is executed for the frame specified by the target frame number.
No function (No_Func)	The terminal assigned to this function does not perform any operation.

Function assignment of I/O output terminal

Function	Contents
Data ready output signal (1bit:Drdy)	When this signal is Low level, the output information assigned to each output terminal is output.
Comparator area number (5bits:Comp_Out0 to Comp_Out4)	The comparator area number is indicated by the assigned 5 bits. When the above Data ready output signal becomes Low level, the comparator area number is output to the output terminal assigned to this function.
Alarm occurrence (1bit:Alarm)	The alarm occurrence status is indicated by the assigned 1bit. When the above Data ready output signal becomes Low level, the comparator area number is output to the output terminal assigned to this function.
Reference point pass (1bit:Org_pass)	The reference point pass status is indicated by the assigned 1 bit. When the above Data ready output signal becomes Low level, the comparator area number is output to the output terminal assigned to this function.
No function (No_Func)	The terminal assigned to this function does not perform any operation.

* Output signal are output when the data request input signal is Low level.

6. Communication

6.1. Communication with PROFINET device (IO controller)

MG80-PN supports PROFINET standard communication, and has the following RT communication (real time) and NRT communication (Non Real-time) service functions.

6.1.1. RT communication (Real-time communication)

MG80-PN supports RT communication of PROFINET standard and performs Real-time communication with the IO controller (PROFINET master PLC). The communication cycle should be set to a value of 2 ms or more.

IO data (Output) structure details (34 byte)

Type	Offset		Variable type	Label	Remarks
	byte	bit			
Output	0	0	BOOL	IF1.ST2.BW_QuitChannel_A	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
		1	BOOL	IF1.ST2.BW_QuitChannel_B	
		2	BOOL	IF1.ST2.BW_QuitChannel_R	
		3~7	-	-	
	1	0	BOOL	IF1.ST2.Encoder01Reset	
		1~7	-	-	
	2	0	BOOL	IF1.ST3.BW_QuitChannel_A	
		1	BOOL	IF1.ST3.BW_QuitChannel_B	
		2	BOOL	IF1.ST3.BW_QuitChannel_R	
		3~7	-	-	
	3	0	BOOL	IF1.ST3.Encoder01Reset	
		1~7	-	-	
	4	0	BOOL	IF1.ST4.BW_QuitChannel_A	
		1	BOOL	IF1.ST4.BW_QuitChannel_B	
		2	BOOL	IF1.ST4.BW_QuitChannel_R	
		3~7	-	-	
	5	0	BOOL	IF1.ST4.Encoder01Reset	
		1~7	-	-	
	6	0	BOOL	IF1.ST5.BW_QuitChannel_A	
		1	BOOL	IF1.ST5.BW_QuitChannel_B	
		2	BOOL	IF1.ST5.BW_QuitChannel_R	
		3~7	-	-	
	7	0	BOOL	IF1.ST5.Encoder01Reset	
		1~7	-	-	
	8	0	BOOL	IF1.ST6.BW_QuitChannel_A	

	1	BOOL	IF1.ST6.BW_QuitChannel_B
	2	BOOL	IF1.ST6.BW_QuitChannel_R
	3~7	-	-
9	0	BOOL	IF1.ST6.Encoder01Reset
	1~7	-	-
10	0	BOOL	IF1.ST7.BW_QuitChannel_A
	1	BOOL	IF1.ST7.BW_QuitChannel_B
	2	BOOL	IF1.ST7.BW_QuitChannel_R
	3~7	-	-
11	0	BOOL	IF1.ST7.Encoder01Reset
	1~7	-	-
12	0	BOOL	IF1.ST8.BW_QuitChannel_A
	1	BOOL	IF1.ST8.BW_QuitChannel_B
	2	BOOL	IF1.ST8.BW_QuitChannel_R
	3~7	-	-
13	0	BOOL	IF1.ST8.Encoder01Reset
	1~7	-	-
14	0	BOOL	IF1.ST9.BW_QuitChannel_A
	1	BOOL	IF1.ST9.BW_QuitChannel_B
	2	BOOL	IF1.ST9.BW_QuitChannel_R
	3~7	-	-
15	0	BOOL	IF1.ST9.Encoder01Reset
	1~7	-	-
16	0	BOOL	IF1.ST10.BW_QuitChannel_A
	1	BOOL	IF1.ST10.BW_QuitChannel_B
	2	BOOL	IF1.ST10.BW_QuitChannel_R
	3~7	-	-
17	0	BOOL	IF1.ST10.Encoder01Reset
	1~7	-	-
18	0	BOOL	IF1.ST11.BW_QuitChannel_A
	1	BOOL	IF1.ST11.BW_QuitChannel_B
	2	BOOL	IF1.ST11.BW_QuitChannel_R
	3~7	-	-
19	0	BOOL	IF1.ST11.Encoder01Reset
	1~7	-	-
20	0	BOOL	IF1.ST12.BW_QuitChannel_A
	1	BOOL	IF1.ST12.BW_QuitChannel_B
	2	BOOL	IF1.ST12.BW_QuitChannel_R
	3~7	-	-
21	0	BOOL	IF1.ST12.Encoder01Reset

	1~7	-	-	
22	0	BOOL	IF1.ST13.BW_QuitChannel_A	
	1	BOOL	IF1.ST13.BW_QuitChannel_B	
	2	BOOL	IF1.ST13.BW_QuitChannel_R	
	3~7	-	-	
23	0	BOOL	IF1.ST13.Encoder01Reset	
	1~7	-	-	
24	0	BOOL	IF1.ST14.BW_QuitChannel_A	
	1	BOOL	IF1.ST14.BW_QuitChannel_B	
	2	BOOL	IF1.ST14.BW_QuitChannel_R	
	3~7	-	-	
25	0	BOOL	IF1.ST14.Encoder01Reset	
	1~7	-	-	
26	0	BOOL	IF1.ST15.BW_QuitChannel_A	
	1	BOOL	IF1.ST15.BW_QuitChannel_B	
	2	BOOL	IF1.ST15.BW_QuitChannel_R	
	3~7	-	-	
27	0	BOOL	IF1.ST15.Encoder01Reset	
	1~7	-	-	
28	0	BOOL	IF1.ST16.BW_QuitChannel_A	
	1	BOOL	IF1.ST16.BW_QuitChannel_B	
	2	BOOL	IF1.ST16.BW_QuitChannel_R	
	3~7	-	-	
29	0	BOOL	IF1.ST16.Encoder01Reset	
	1~7	-	Reserved	
30	0	BOOL	IF1.ST17.BW_QuitChannel_A	
	1	BOOL	IF1.ST17.BW_QuitChannel_B	
	2	BOOL	IF1.ST17.BW_QuitChannel_R	
	3~7	-	-	
31	0	BOOL	IF1.ST17.Encoder01Reset	
	1~7	-	-	
32	0	BOOL	IF1.STxx.Ref	
	1	BOOL	IF1.STxx.Preset	
	2	BOOL	IF1.STxx.Trig	
	3	BOOL	IF1.STxx.Start	
	4	BOOL	IF1.STxx.Pause	
	5	BOOL	IF1.STxx.Rsv1	Reserve 1. Outputs zero
	6	BOOL	IF1.STxx.Rsv2	Reserve 2. Outputs zero
	7	BOOL	IF1.STxx.Rsv3	Reserve 3. Outputs zero
33	0	BOOL	IF1.STxx.Rsv4	Reserve 4. Outputs zero
	1~7	-	-	Unused. Outputs zero

IO data (Input) structure details (202 byte)

Type	Offset		Variable type	Label	Remarks
	Byte	Bit			
Input	0~3	0~7	DINT	IF1.ST2.Encoder01	Frame A measured value
	4~7	0~7	DINT	IF1.ST3.Encoder01	Frame B measured value
	8~11	0~7	DINT	IF1.ST4.Encoder01	Frame C measured value
	12~15	0~7	DINT	IF1.ST5.Encoder01	Frame D measured value
	16~19	0~7	DINT	IF1.ST6.Encoder01	Frame E measured value
	20~23	0~7	DINT	IF1.ST7.Encoder01	Frame F measured value
	24~27	0~7	DINT	IF1.ST8.Encoder01	Frame G measured value
	28~31	0~7	DINT	IF1.ST9.Encoder01	Frame H measured value
	32~35	0~7	DINT	IF1.ST10.Encoder01	Frame I measured value
	36~39	0~7	DINT	IF1.ST11.Encoder01	Frame J measured value
	40~43	0~7	DINT	IF1.ST12.Encoder01	Frame K measured value
	44~47	0~7	DINT	IF1.ST13.Encoder01	Frame L measured value
	48~51	0~7	DINT	IF1.ST14.Encoder01	Frame M measured value
	52~55	0~7	DINT	IF1.ST15.Encoder01	Frame N measured value
	56~59	0~7	DINT	IF1.ST16.Encoder01	Frame O measured value
	60~63	0~7	DINT	IF1.ST17.Encoder01	Frame P measured value
	64	0	BOOL	IF1.ST1.StatusInput01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
1		BOOL	IF1.ST1.StatusInput02		
2~7		-	-		
65	0~7	SINT	IF1.ST1.SupplyCurrent		
66	0~7	SINT	IF1.ST1.SupplyVoltage		
67	0	BOOL	IF1.ST2.PowerSupply01		
	1	BOOL	IF1.ST2.PowerSupply02		
	2~7	-	-		
68	0	BOOL	IF1.ST2.BW_Channel_A	A signal of axis 1	
	1	BOOL	IF1.ST2.BW_Channel_B	B signal of axis 1	
	2	BOOL	IF1.ST2.BW_Channel_R	Z signal of axis 1	
	3~7	-	-	Unused Outputs zero	
69	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.	
	4	BOOL	IF1.ST2.DigitalInput01		
	5	BOOL	IF1.ST2.DigitalInput02		
	6~7	-	-		
70	0	BOOL	IF1.ST3.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.	
	1	BOOL	IF1.ST3.PowerSupply02		
	2~7	-	-		
71	0	BOOL	IF1.ST3.BW_Channel_A	A signal of axis 2	
	1	BOOL	IF1.ST3.BW_Channel_B	B signal of axis 2	

	2	BOOL	IF1.ST3.BW_Channel_R	Z signal of axis 2
	3~7	–	–	Unused Outputs zero
72	0~3	–	–	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST3.DigitalInput01	
	5	BOOL	IF1.ST3.DigitalInput02	
	6~7	–	–	
73	0	BOOL	IF1.ST4.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST4.PowerSupply02	
	2~7	–	–	
74	0	BOOL	IF1.ST4.BW_Channel_A	A signal of axis 3
	1	BOOL	IF1.ST4.BW_Channel_B	B signal of axis 3
	2	BOOL	IF1.ST4.BW_Channel_R	Z signal of axis 3
	3~7	–	–	Unused Outputs zero
75	0~3	–	–	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST4.DigitalInput01	
	5	BOOL	IF1.ST4.DigitalInput02	
	6~7	–	–	
76	0	BOOL	IF1.ST5.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST5.PowerSupply02	
	2~7	–	–	
77	0	BOOL	IF1.ST5.BW_Channel_A	A signal of axis 4
	1	BOOL	IF1.ST5.BW_Channel_B	B signal of axis 4
	2	BOOL	IF1.ST5.BW_Channel_R	Z signal of axis 4
	3~7	–	–	Unused Outputs zero
78	0~3	–	–	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST5.DigitalInput01	
	5	BOOL	IF1.ST5.DigitalInput02	
	6~7	–	–	
79	0	BOOL	IF1.ST6.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST6.PowerSupply02	
	2~7	–	–	
80	0	BOOL	IF1.ST6.BW_Channel_A	A signal of axis 5
	1	BOOL	IF1.ST6.BW_Channel_B	B signal of axis 5
	2	BOOL	IF1.ST6.BW_Channel_R	Z signal of axis 5
	3~7	–	–	Unused Outputs zero
81	0~3	–	–	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST6.DigitalInput01	
	5	BOOL	IF1.ST6.DigitalInput02	
	6~7	–	–	
82	0	BOOL	IF1.ST7.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST7.PowerSupply02	

	2~7	-	-	
83	0	BOOL	IF1.ST7.BW_Channel_A	A signal of axis 6
	1	BOOL	IF1.ST7.BW_Channel_B	B signal of axis 6
	2	BOOL	IF1.ST7.BW_Channel_R	Z signal of axis 6
	3~7	-	-	Unused Outputs zero
84	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST7.DigitalInput01	
	5	BOOL	IF1.ST7.DigitalInput02	
	6~7	-	-	
85	0	BOOL	IF1.ST8.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST8.PowerSupply02	
	2~7	-	-	
86	0	BOOL	IF1.ST8.BW_Channel_A	A signal of axis 7
	1	BOOL	IF1.ST8.BW_Channel_B	B signal of axis 7
	2	BOOL	IF1.ST8.BW_Channel_R	Z signal of axis 7
	3~7	-	-	Unused Outputs zero
87	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST8.DigitalInput01	
	5	BOOL	IF1.ST8.DigitalInput02	
	6~7	-	-	
88	0	BOOL	IF1.ST9.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST9.PowerSupply02	
	2~7	-	-	
89	0	BOOL	IF1.ST9.BW_Channel_A	A signal of axis 8
	1	BOOL	IF1.ST9.BW_Channel_B	B signal of axis 8
	2	BOOL	IF1.ST9.BW_Channel_R	Z signal of axis 8
	3~7	-	-	Unused Outputs zero
90	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST9.DigitalInput01	
	5	BOOL	IF1.ST9.DigitalInput02	
	6~7	-	-	
91	0	BOOL	IF1.ST10.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST10.PowerSupply02	
	2~7	-	-	
92	0	BOOL	IF1.ST10.BW_Channel_A	A signal of axis 9
	1	BOOL	IF1.ST10.BW_Channel_B	B signal of axis 9
	2	BOOL	IF1.ST10.BW_Channel_R	Z signal of axis 9
	3~7	-	-	Unused Outputs zero
93	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST10.DigitalInput01	

	5	BOOL	IF1.ST10.DigitalInput02	
	6~7	-	-	
94	0	BOOL	IF1.ST11.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST11.PowerSupply02	
	2~7	-	-	
95	0	BOOL	IF1.ST11.BW_Channel_A	A signal of axis 10
	1	BOOL	IF1.ST11.BW_Channel_B	B signal of axis 10
	2	BOOL	IF1.ST11.BW_Channel_R	Z signal of axis 10
	3~7	-	-	Unused Outputs zero
96	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST11.DigitalInput01	
	5	BOOL	IF1.ST11.DigitalInput02	
	6~7	-	-	
97	0	BOOL	IF1.ST12.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST12.PowerSupply02	
	2~7	-	-	
98	0	BOOL	IF1.ST12.BW_Channel_A	A signal of axis 11
	1	BOOL	IF1.ST12.BW_Channel_B	B signal of axis 11
	2	BOOL	IF1.ST12.BW_Channel_R	Z signal of axis 11
	3~7	-	-	Unused Outputs zero
99	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST12.DigitalInput01	
	5	BOOL	IF1.ST12.DigitalInput02	
	6~7	-	-	
100	0	BOOL	IF1.ST13.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST13.PowerSupply02	
	2~7	-	-	
101	0	BOOL	IF1.ST13.BW_Channel_A	A signal of axis 12
	1	BOOL	IF1.ST13.BW_Channel_B	B signal of axis 12
	2	BOOL	IF1.ST13.BW_Channel_R	Z signal of axis 12
	3~7	-	-	Unused Outputs zero
102	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST13.DigitalInput01	
	5	BOOL	IF1.ST13.DigitalInput02	
	6~7	-	-	
103	0	BOOL	IF1.ST14.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST14.PowerSupply02	
	2~7	-	-	
104	0	BOOL	IF1.ST14.BW_Channel_A	A signal of axis 13
	1	BOOL	IF1.ST14.BW_Channel_B	B signal of axis 13

	2	BOOL	IF1.ST14.BW_Channel_R	Z signal of axis 13
	3~7	-	-	Unused Outputs zero
105	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST14.DigitalInput01	
	5	BOOL	IF1.ST14.DigitalInput02	
	6~7	-	-	
106	0	BOOL	IF1.ST15.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST15.PowerSupply02	
	2~7	-	-	
107	0	BOOL	IF1.ST15.BW_Channel_A	A signal of axis 14
	1	BOOL	IF1.ST15.BW_Channel_B	B signal of axis 14
	2	BOOL	IF1.ST15.BW_Channel_R	Z signal of axis 14
	3~7	-	-	Unused Outputs zero
108	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST15.DigitalInput01	
	5	BOOL	IF1.ST15.DigitalInput02	
	6~7	-	-	
109	0	BOOL	IF1.ST16.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST16.PowerSupply02	
	2~7	-	-	
110	0	BOOL	IF1.ST16.BW_Channel_A	A signal of axis 15
	1	BOOL	IF1.ST16.BW_Channel_B	B signal of axis 15
	2	BOOL	IF1.ST16.BW_Channel_R	Z signal of axis 15
	3~7	-	-	Unused Outputs zero
111	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST16.DigitalInput01	
	5	BOOL	IF1.ST16.DigitalInput02	
	6~7	-	-	
112	0	BOOL	IF1.ST17.PowerSupply01	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	1	BOOL	IF1.ST17.PowerSupply02	
	2~7	-	-	
113	0	BOOL	IF1.ST17.BW_Channel_A	A signal of axis 16
	1	BOOL	IF1.ST17.BW_Channel_B	B signal of axis 16
	2	BOOL	IF1.ST17.BW_Channel_R	Z signal of axis 16
	3~7	-	-	Unused Outputs zero
114	0~3	-	-	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
	4	BOOL	IF1.ST17.DigitalInput01	
	5	BOOL	IF1.ST17.DigitalInput02	
	6~7	-	-	
115	0~7	-	-	Unused Outputs zero

116	0~7	SINT	IF1.ST1.ModuleOk	MG70-PN used it, but the MG80-PN outputs zero because it is not used.
117	0~7	SINT	IF1.ST2.ModuleOk	Status of MG80-CM 1 *See chapter 7.2.
118	0~7	SINT	IF1.ST3.ModuleOk	Status of MG80-CM 2 *See chapter 7.2.
119	0~7	SINT	IF1.ST4.ModuleOk	Status of MG80-CM 3 *See chapter 7.2.
120	0~7	SINT	IF1.ST5.ModuleOk	Status of MG80-CM 4 *See chapter 7.2.
121	0~7	SINT	IF1.ST6.ModuleOk	Status of MG80-CM 5 *See chapter 7.2.
122	0~7	SINT	IF1.ST7.ModuleOk	Status of MG80-CM 6 *See chapter 7.2.
123	0~7	SINT	IF1.ST8.ModuleOk	Status of MG80-CM 7 *See chapter 7.2.
124	0~7	SINT	IF1.ST9.ModuleOk	Status of MG80-CM 8 *See chapter 7.2.
125	0~7	SINT	IF1.ST10.ModuleOk	Status of MG80-CM 9 *See chapter 7.2.
126	0~7	SINT	IF1.ST11.ModuleOk	Status of MG80-CM 10*See chapter 7.2.
127	0~7	SINT	IF1.ST12.ModuleOk	Status of MG80-CM 11*See chapter 7.2.
128	0~7	SINT	IF1.ST13.ModuleOk	Status of MG80-CM 12*See chapter 7.2.
129	0~7	SINT	IF1.ST14.ModuleOk	Status of MG80-CM 13*See chapter 7.2.
130	0~7	SINT	IF1.ST15.ModuleOk	Status of MG80-CM 14*See chapter 7.2.
131	0~7	SINT	IF1.ST16.ModuleOk	Status of MG80-CM 15*See chapter 7.2.
132	0~7	SINT	IF1.ST17.ModuleOk	Status of MG80-CM 16*See chapter 7.2.
133	0~7	SINT	IF1.ST2.CompResult	Frame A comparator result
134	0~7	SINT	IF1.ST2.OutKind	Frame A output type
135	0~7	SINT	IF1.ST2.CompKumiNum	Frame A comparator group number
136	0~7	SINT	IF1.ST3.CompResult	Frame B comparator result
137	0~7	SINT	IF1.ST3.OutKind	Frame B output type
138	0~7	SINT	IF1.ST3.CompKumiNum	Frame B comparator group number
139	0~7	SINT	IF1.ST4.CompResult	Frame C comparator result
140	0~7	SINT	IF1.ST4.OutKind	Frame C output type
141	0~7	SINT	IF1.ST4.CompKumiNum	Frame C comparator group number
142	0~7	SINT	IF1.ST5.CompResult	Frame D comparator result
143	0~7	SINT	IF1.ST5.OutKind	Frame D output type
144	0~7	SINT	IF1.ST5.CompKumiNum	Frame D comparator group number
145	0~7	SINT	IF1.ST6.CompResult	Frame E comparator result
146	0~7	SINT	IF1.ST6.OutKind	Frame E output type
147	0~7	SINT	IF1.ST6.CompKumiNum	Frame E comparator group number
148	0~7	SINT	IF1.ST7.CompResult	Frame F comparator result
149	0~7	SINT	IF1.ST7.OutKind	Frame F output type
150	0~7	SINT	IF1.ST7.CompKumiNum	Frame F comparator group number
151	0~7	SINT	IF1.ST8.CompResult	Frame G comparator result
152	0~7	SINT	IF1.ST8.OutKind	Frame G output type
153	0~7	SINT	IF1.ST8.CompKumiNum	Frame G comparator group number
154	0~7	SINT	IF1.ST9.CompResult	Frame H comparator result
155	0~7	SINT	IF1.ST9.OutKind	Frame H output type

156	0~7	SINT	IF1.ST9.CompKumiNum	Frame H comparator group number
157	0~7	SINT	IF1.ST10.CompResult	Frame I comparator result
158	0~7	SINT	IF1.ST10.OutKind	Frame I output type
159	0~7	SINT	IF1.ST10.CompKumiNum	Frame I comparator group number
160	0~7	SINT	IF1.ST11.CompResult	Frame J comparator result
161	0~7	SINT	IF1.ST11.OutKind	Frame J output type
162	0~7	SINT	IF1.ST11.CompKumiNum	Frame J comparator group number
163	0~7	SINT	IF1.ST12.CompResult	Frame K comparator result
164	0~7	SINT	IF1.ST12.OutKind	Frame K output type
165	0~7	SINT	IF1.ST12.CompKumiNum	Frame K comparator group number
166	0~7	SINT	IF1.ST13.CompResult	Frame L comparator result
167	0~7	SINT	IF1.ST13.OutKind	Frame L output type
168	0~7	SINT	IF1.ST13.CompKumiNum	Frame L comparator group number
169	0~7	SINT	IF1.ST14.CompResult	Frame M comparator result
170	0~7	SINT	IF1.ST14.OutKind	Frame M output type
171	0~7	SINT	IF1.ST14.CompKumiNum	Frame M comparator group number
172	0~7	SINT	IF1.ST15.CompResult	Frame N comparator result
173	0~7	SINT	IF1.ST15.OutKind	Frame N output type
174	0~7	SINT	IF1.ST15.CompKumiNum	Frame N comparator group number
175	0~7	SINT	IF1.ST16.CompResult	Frame O comparator result
176	0~7	SINT	IF1.ST16.OutKind	Frame O output type
177	0~7	SINT	IF1.ST16.CompKumiNum	Frame O comparator group number
178	0~7	SINT	IF1.ST17.CompResult	Frame P comparator result
179	0~7	SINT	IF1.ST17.OutKind	Frame P output type
180	0~7	SINT	IF1.ST17.CompKumiNum	Frame P comparator group number
181	0~7	SINT	IF1.STxx.IoIN1	Input signal of I/O module 1
182	0~7	SINT	IF1.STxx.IoOUT1	Output signal of I/O module 1
183	0~7	SINT	IF1.STxx.IoIN2	Input signal of I/O module 2
184	0~7	SINT	IF1.STxx.IoOUT2	Output signal of I/O module 2
185~ 188	0~7	DINT	IF1.ST5.LatchNum	Unused Outputs zero
189~ 192	0~7	DINT	IF1.ST5.EncCount	Unused Outputs zero
193	0~7	SINT	IF1.ST5.LatchStatus	Unused Outputs zero
194~ 197	0~7	DINT	Reserved	Unused Outputs zero
198~ 201	0~7	DINT	Reserved	Unused Outputs zero

6.1.2. NRT communication (Non Real-time communication)

MG80-PN can perform NRT command communication (Non Real-time communication) with a master (PLC or PROFINET device) at any timing. Commands such as measurement parameter change and reset are performed by NRT command communication.

The index number for NRT communication is "16".

The `WRREC` and `RDREC` instructions can be used to perform NRT communication in the `Step7` PLC programming tool from Siemens. In this product, the `INDEX: data record number` of the WRREC or RDREC instruction should be set to "16".

The data structure of the send command is shown below.

Data structure of command transmission

Offset	Label	Item	Description
0	INC	Transmission count	Each time a command is sent, a value of +1 is set.
1	CMD	Command number	Set the command number (Hex value) to be sent. *Refer to the NRT communication command list for details.
2	RSV1	Reserved	Unused, it is set to zero.
3	RSV2	Reserved	Unused, it is set to zero.
4~15	DATA1 ~ DATA12	Transmission data	12 byte of transmission data *The description of the transmission data changed due to the command to be transmitted. The dummy part is filled with zeros. For details, refer to 6.1.3. NRT communication command list.

The response data is 4 bytes of header information plus 16 bytes of response data.

The following shows the response data structure.

Response data structure

Offset	Label	Item	Description
0~3	HEAD	Header information	4-byte NRT header information
4~19	DATA1 ~ DATA16	Response data	16-byte response data *The description of the transmission data changed due to the command to be transmitted. The dummy part is filled with zeros.

The procedure for sending a command is as follows.

- (1) Send the command
- (2) Read the response data of the command

A wait time is required between each command transmission.

(1) -> (2)

The following commands require 200ms.

Command Number 8(0x08) Reference point position clear instruction

Command Number 27(0x1B) Master preset call instruction

Command Number 57(0x39) Unit setting

Command Number 62(0x3E) Parameter save instruction

Other than the above commands, 2ms is required.

(2) -> (1) (when sending the next command in succession)

Always 2ms is required.

6.1.3. NRT communication command list

The following is a NRT communication command list.

NRT communication command list

Command number	Command	Overview
4(0x04)	Input resolution setting	[Axis number], [Sign], [Input resolution setting value]
5(0x05)	Input resolution acquisition	[Axis number]
6(0x06)	Reference point use setting	[Axis number], [Reference point use setting]
7(0x07)	Reference point use setting acquisition	[Axis number]
8(0x08)	Reference point clear instruction	[Axis number]
9(0x09)	Axis calculation setting	[Frame number], [Sign], [Measurement value of measuring unit Ⓐ number], [Sign], [Measurement value of measuring unit Ⓑnumber]
10(0x0A)	Axis calculation acquisition	[Frame number]
11(0x0B)	Output type setting	[Frame number], [Output type setting]
12(0x0C)	Output type acquisition	[Frame number]
13(0x0D)	Comparator group number setting	[Frame number], [Comparator group number setting]
14(0x0E)	Comparator group number acquisition	[Frame number]
15(0x0F)	Comparator step number mode setting	[Frame number], [Comparator step number mode setting]
16(0x10)	Comparator step number mode acquisition	[Frame number]
17(0x11)	Comparator threshold setting	[Frame number], [Group number], [Step number], [Comparator threshold setting]
18(0x12)	Comparator threshold acquisition	[Frame number], [Group number], [Step number]
19(0x13)	I / O function assignment setting	[Target IO number], [Input/output identification], [Terminal number], [Input or output function setting]
20(0x14)	I / O function assignment acquisition	[Target IO number], [Input/output identification], [Terminal number]
21(0x15)	Reset instruction	[Frame number]
22(0x16)	Preset value setting	[Frame number], [Preset value setting]
23(0x17)	Preset value acquisition	[Frame number]
24(0x18)	Preset call instruction	[Frame number]
25(0x19)	Master preset value setting	[Axis number], [Master preset value setting]
26(0x1A)	Master preset value acquisition	[Axis number]
27(0x1B)	Master preset call instruction	[Axis number]
31(0x1F)	Start instruction	[Frame number]
32(0x20)	Pause ON / OFF setting	[Frame number], [Pause ON / OFF setting]
33(0x21)	Pause ON / OFF acquisition	[Frame number]
57(0x39)	Unit setting	[Unit setting]
58(0x3A)	Unit acquisition	—
62(0x3E)	Parameter save instruction	—
63(0x3F)	Parameter initialization instruction	—

The following shows the details of the NRT communication command.

(1) Input resolution setting command

Offset	Label	Setting value (Hex)														
0	INC	Please enter an arbitrary value different from the value previously sent.														
1	CMD	0x04														
2	RSV1	0x00														
3	RSV2	0x00														
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46								
Axis number	Setting value (Hex)															
'1'~'10'	0x30~0x39															
'11'~'16'	0x41~0x46															
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Sign</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign	Setting value (Hex)	'+'	0x2B	'-'	0x2D								
Sign	Setting value (Hex)															
'+'	0x2B															
'-'	0x2D															
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Input resolution</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1' : 0.1μm</td> <td>0x31</td> </tr> <tr> <td>'2' : 0.5μm</td> <td>0x32</td> </tr> <tr> <td>'3' : 1.0μm</td> <td>0x33</td> </tr> <tr> <td>'4' : 2.0μm</td> <td>0x34</td> </tr> <tr> <td>'5' : 5.0μm</td> <td>0x35</td> </tr> <tr> <td>'6' : 10.0μm</td> <td>0x36</td> </tr> </tbody> </table>	Input resolution	Setting value (Hex)	'1' : 0.1μm	0x31	'2' : 0.5μm	0x32	'3' : 1.0μm	0x33	'4' : 2.0μm	0x34	'5' : 5.0μm	0x35	'6' : 10.0μm	0x36
Input resolution	Setting value (Hex)															
'1' : 0.1μm	0x31															
'2' : 0.5μm	0x32															
'3' : 1.0μm	0x33															
'4' : 2.0μm	0x34															
'5' : 5.0μm	0x35															
'6' : 10.0μm	0x36															
7~15	DATA4 ~ DATA12	Dummy 0x00														

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x04						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="501 607 1474 694"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(2) Input resolution acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x05						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)														
0~3	HEAD	Header information														
4	DATA1	INC : * *														
5	DATA2	CMD : 0x05														
6	DATA3	RSV1 : 0x00														
7	DATA4	RSV2 : 0x00														
8	DATA5	Axis number ※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46								
Axis number	Setting value (Hex)															
'1'~'10'	0x30~0x39															
'11'~'16'	0x41~0x46															
9	DATA6	Sign ※ASCII code <table border="1"> <thead> <tr> <th>Setting</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Setting	Setting value (Hex)	'+'	0x2B	'-'	0x2D								
Setting	Setting value (Hex)															
'+'	0x2B															
'-'	0x2D															
10	DATA7	Input resolution ※ASCII code <table border="1"> <thead> <tr> <th>Setting</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1' : 0.1μm</td> <td>0x31</td> </tr> <tr> <td>'2' : 0.5μm</td> <td>0x32</td> </tr> <tr> <td>'3' : 1.0μm</td> <td>0x33</td> </tr> <tr> <td>'4' : 2.0μm</td> <td>0x34</td> </tr> <tr> <td>'5' : 5.0μm</td> <td>0x35</td> </tr> <tr> <td>'6' : 10.0μm</td> <td>0x36</td> </tr> </tbody> </table>	Setting	Setting value (Hex)	'1' : 0.1μm	0x31	'2' : 0.5μm	0x32	'3' : 1.0μm	0x33	'4' : 2.0μm	0x34	'5' : 5.0μm	0x35	'6' : 10.0μm	0x36
Setting	Setting value (Hex)															
'1' : 0.1μm	0x31															
'2' : 0.5μm	0x32															
'3' : 1.0μm	0x33															
'4' : 2.0μm	0x34															
'5' : 5.0μm	0x35															
'6' : 10.0μm	0x36															
11~19	DATA8 ~ DATA16	Dummy 0x00														

*See chapter 6.1.4. for error information.

(3) Reference point use setting command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x06						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Use reference point</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Use reference point	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Use reference point	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
6~15	DATA3 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x06						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(4) Reference point use acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x07						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x07						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Reference point use</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Reference point use	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Reference point use	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
10~19	DATA7 ~ DATA16	ダミー 0x00						

*See chapter 6.1.4. for error information.

(5) Reference position clear instruction command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x08						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	Axis number※ASCII code <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x08						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" style="margin-left: 20px;"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(6) Axis calculation setting command

Offset	Label	Setting value (Hex)								
0	INC	Please enter an arbitrary value different from the value previously sent.								
1	CMD	0x09								
2	RSV1	0x00								
3	RSV2	0x00								
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Sign1</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign1	Setting value (Hex)	'+'	0x2B	'-'	0x2D		
Sign1	Setting value (Hex)									
'+'	0x2B									
'-'	0x2D									
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit ①</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit ①	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit ①	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
7	DATA4	※ASCII code <table border="1"> <thead> <tr> <th>Sign2</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> <tr> <td>' '</td> <td>0x20</td> </tr> </tbody> </table> <p>To set the measuring unit ① only (measuring unit ② disabled), leave the Sign2 blank (0x20).</p>	Sign2	Setting value (Hex)	'+'	0x2B	'-'	0x2D	' '	0x20
Sign2	Setting value (Hex)									
'+'	0x2B									
'-'	0x2D									
' '	0x20									
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit ②</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit ②	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit ②	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
9~15	DATA6 ~ DATA12	Dummy 0x00								

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x09						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="501 607 1474 692"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(7) Axis calculation acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x0A						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)								
0~3	HEAD	Header information								
4	DATA1	INC : * *								
5	DATA2	CMD : 0x0A								
6	DATA3	RSV1 : 0x00								
7	DATA4	RSV2 : 0x00								
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Sign1</th> <th>Hex値</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> </tbody> </table>	Sign1	Hex値	'+'	0x2B	'-'	0x2D		
Sign1	Hex値									
'+'	0x2B									
'-'	0x2D									
10	DATA7	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit Ⓐ</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit Ⓐ	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit Ⓐ	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
11	DATA8	※ASCII code <table border="1"> <thead> <tr> <th>Sign2</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'+'</td> <td>0x2B</td> </tr> <tr> <td>'-'</td> <td>0x2D</td> </tr> <tr> <td>' '</td> <td>0x20</td> </tr> </tbody> </table> <p>To set the measuring unit Ⓐ only (measuring unit Ⓑ disabled), leave the Sign2 blank (0x20).</p>	Sign2	Setting value (Hex)	'+'	0x2B	'-'	0x2D	' '	0x20
Sign2	Setting value (Hex)									
'+'	0x2B									
'-'	0x2D									
' '	0x20									
12	DATA9	※ASCII code <table border="1"> <thead> <tr> <th>Measurement value of measuring unit Ⓑ</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Measurement value of measuring unit Ⓑ	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46		
Measurement value of measuring unit Ⓑ	Setting value (Hex)									
'1'~'10'	0x30~0x39									
'11'~'16'	0x41~0x46									
13~19	DATA10 ~ DATA16	Dummy 0x00								

*See chapter 6.1.4. for error information.

(8) Output type setting command

Offset	Label	Setting value (Hex)										
0	INC	Please enter an arbitrary value different from the value previously sent.										
1	CMD	0x0B										
2	RSV1	0x00										
3	RSV2	0x00										
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46				
Frame number	Setting value (Hex)											
'A'~'J'	0x30~0x39											
'K'~'P'	0x41~0x46											
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Output type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Current values</td> <td>0x30</td> </tr> <tr> <td>'1' : Maximum values</td> <td>0x31</td> </tr> <tr> <td>'2' : Minimum values</td> <td>0x32</td> </tr> <tr> <td>'3' : Peak to peak values</td> <td>0x33</td> </tr> </tbody> </table> <p>The output data of the MG70-PN are number of pulses collected from the measuring unit. In order to convert those into current values, calculation was needed in the program. Current values = number of pulses× sensor resolution Output from MG80-PN is measurement value. It is necessary to remove the calculation program when replacing MG70-PN to MG80-PN.</p>	Output type	Setting value (Hex)	'0' : Current values	0x30	'1' : Maximum values	0x31	'2' : Minimum values	0x32	'3' : Peak to peak values	0x33
Output type	Setting value (Hex)											
'0' : Current values	0x30											
'1' : Maximum values	0x31											
'2' : Minimum values	0x32											
'3' : Peak to peak values	0x33											
6~15	DATA3 ~ DATA12	Dummy 0x00										

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x0B						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="501 607 1474 692"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(9) Output type acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x0C						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Setting value (Hex)										
0~3	HEAD	Header information										
4	DATA1	INC : * *										
5	DATA2	CMD : 0x0C										
6	DATA3	RSV1 : 0x00										
7	DATA4	RSV2 : 0x00										
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46				
Frame number	Setting value (Hex)											
'A'~'J'	0x30~0x39											
'K'~'P'	0x41~0x46											
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Output Mode</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Current values</td> <td>0x30</td> </tr> <tr> <td>'1' : Maximum values</td> <td>0x31</td> </tr> <tr> <td>'2' : Minimum values</td> <td>0x32</td> </tr> <tr> <td>'3' : Peak to peak values</td> <td>0x33</td> </tr> </tbody> </table>	Output Mode	Setting value (Hex)	'0' : Current values	0x30	'1' : Maximum values	0x31	'2' : Minimum values	0x32	'3' : Peak to peak values	0x33
Output Mode	Setting value (Hex)											
'0' : Current values	0x30											
'1' : Maximum values	0x31											
'2' : Minimum values	0x32											
'3' : Peak to peak values	0x33											
10~19	DATA7 ~ DATA16	Dummy 0x00										

*See chapter 6.1.4. for error information.

(10) Comparator group number setting command

Offset	Label	Setting value (Hex)																		
0	INC	Please enter an arbitrary value different from the value previously sent.																		
1	CMD	0x0D																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
'5'	0x35																			
'6'	0x36																			
'7'	0x37																			
'8'	0x38																			
6~15	DATA3 ~ DATA12	Dummy 0x00																		

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x0D						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(11) Comparator group number acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x0E						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)																		
0~3	HEAD	Header information																		
4	DATA1	INC : * *																		
5	DATA2	CMD : 0x0E																		
6	DATA3	RSV1 : 0x00																		
7	DATA4	RSV2 : 0x00																		
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
'5'	0x35																			
'6'	0x36																			
'7'	0x37																			
'8'	0x38																			
10~19	DATA7 ~ DATA16	Dummy 0x00																		

*See chapter 6.1.4. for error information.

(12) Comparator step number mode setting command

Offset	Label	Setting value (Hex)								
0	INC	Please enter an arbitrary value different from the value previously sent.								
1	CMD	0x0F								
2	RSV1	0x00								
3	RSV2	0x00								
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number mode number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : 0 steps</td> <td>0x30</td> </tr> <tr> <td>'2' : 2 steps</td> <td>0x32</td> </tr> <tr> <td>'4' : 4 steps</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number mode number	Setting value (Hex)	'0' : 0 steps	0x30	'2' : 2 steps	0x32	'4' : 4 steps	0x34
Comparator step number mode number	Setting value (Hex)									
'0' : 0 steps	0x30									
'2' : 2 steps	0x32									
'4' : 4 steps	0x34									
6~15	DATA3 ~ DATA12	Dummy 0x00								

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x0F						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(13) Comparator step number mode acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x10						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)								
0~3	HEAD	Header information								
4	DATA1	INC : * *								
5	DATA2	CMD : 0x10								
6	DATA3	RSV1 : 0x00								
7	DATA4	RSV2 : 0x00								
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46		
Frame number	Setting value (Hex)									
'A'~'J'	0x30~0x39									
'K'~'P'	0x41~0x46									
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : 0 steps</td> <td>0x30</td> </tr> <tr> <td>'2' : 2 steps</td> <td>0x32</td> </tr> <tr> <td>'4' : 4 steps</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'0' : 0 steps	0x30	'2' : 2 steps	0x32	'4' : 4 steps	0x34
Comparator step number	Setting value (Hex)									
'0' : 0 steps	0x30									
'2' : 2 steps	0x32									
'4' : 4 steps	0x34									
10~19	DATA7 ~ DATA16	Dummy 0x00								

*See chapter 6.1.4. for error information.

(14) Comparator threshold setting command

Offset	Label	Setting value (Hex)																		
0	INC	Please enter an arbitrary value different from the value previously sent.																		
1	CMD	0x11																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
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'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
'5'	0x35																			
'6'	0x36																			
'7'	0x37																			
'8'	0x38																			
6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34								
Comparator step number	Setting value (Hex)																			
'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
7 ~ 10	DATA4 ~ DATA7	Comparator threshold ※0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF) +12.3456mm → +123456 (0x19C53) -12.3456mm → -123456 (0xFFFE1DC0)																		
11~15	DATA8 ~ DATA12	Dummy 0x00																		

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x11						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="501 607 1474 689"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(15) Comparator threshold acquisition command

Offset	Label	Setting value (Hex)																		
0	INC	Please enter an arbitrary value different from the value previously sent.																		
1	CMD	0x12																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46												
Frame number	Setting value (Hex)																			
'A'~'J'	0x30~0x39																			
'K'~'P'	0x41~0x46																			
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Comparator group number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> <tr> <td>'8'</td> <td>0x38</td> </tr> </tbody> </table>	Comparator group number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37	'8'	0x38
Comparator group number	Setting value (Hex)																			
'1'	0x31																			
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6	DATA3	※ASCII code <table border="1"> <thead> <tr> <th>Comparator step number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> </tbody> </table>	Comparator step number	Setting value (Hex)	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34								
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'1'	0x31																			
'2'	0x32																			
'3'	0x33																			
'4'	0x34																			
7~15	DATA4 ~ DATA12	Dummy 0x00																		

Response data

Offset	Label	Response data (Hex)	
0~3	HEAD	Header information	
4	DATA1	INC : * *	
5	DATA2	CMD : 0x12	
6	DATA3	RSV1 : 0x00	
7	DATA4	RSV2 : 0x00	
8	DATA5	※ASCII code	
		Frame number	Setting value (Hex)
		'A'~'J'	0x30~0x39
		'K'~'P'	0x41~0x46
9	DATA6	※ASCII code	
		Comparator group number	Setting value (Hex)
		'1'	0x31
		'2'	0x32
		'3'	0x33
		'4'	0x34
		'5'	0x35
		'6'	0x36
		'7'	0x37
		'8'	0x38
10	DATA7	※ASCII code	
		Comparator step number	Setting value (Hex)
		'1'	0x31
		'2'	0x32
		'4'	0x34
11~14	DATA8 ~ DATA11	Comparator threshold value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF)	
15~19	DATA12 ~ DATA16	Dummy 0x00	

*See chapter 6.1.4. for error information.

(16) I/O function assignment setting command

Offset	Label	Setting value (Hex)																																		
0	INC	Please enter an arbitrary value different from the value previously sent.																																		
1	CMD	0x13																																		
2	RSV1	0x00																																		
3	RSV2	0x00																																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Target I / O module number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : IO1</td> <td>0x30</td> </tr> <tr> <td>'1' : IO2</td> <td>0x31</td> </tr> </tbody> </table>	Target I / O module number	Setting value (Hex)	'0' : IO1	0x30	'1' : IO2	0x31																												
Target I / O module number	Setting value (Hex)																																			
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5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Input / output type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'I' : Input</td> <td>0x49</td> </tr> <tr> <td>'O' : Output</td> <td>0x4F</td> </tr> </tbody> </table>	Input / output type	Setting value (Hex)	'I' : Input	0x49	'O' : Output	0x4F																												
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7	DATA4	※ASCII code <table border="1"> <thead> <tr> <th>Input function type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Addr0</td> <td>0x30</td> </tr> <tr> <td>'1' : Addr1</td> <td>0x31</td> </tr> <tr> <td>'2' : Addr2</td> <td>0x32</td> </tr> <tr> <td>'3' : Addr3</td> <td>0x33</td> </tr> <tr> <td>'4' : Dreq</td> <td>0x34</td> </tr> <tr> <td>'5' : Comp0</td> <td>0x35</td> </tr> <tr> <td>'6' : Comp1</td> <td>0x36</td> </tr> <tr> <td>'7' : Comp2</td> <td>0x37</td> </tr> <tr> <td>'8' : Reset</td> <td>0x38</td> </tr> <tr> <td>'9' : Preset</td> <td>0x39</td> </tr> <tr> <td>'A' : Reset_org</td> <td>0x41</td> </tr> <tr> <td>'B' : Mode0</td> <td>0x42</td> </tr> <tr> <td>'C' : Mode1</td> <td>0x43</td> </tr> <tr> <td>'D' : Start</td> <td>0x44</td> </tr> <tr> <td>'E' : Pause</td> <td>0x45</td> </tr> <tr> <td>'X' : No_Func</td> <td>0x58</td> </tr> </tbody> </table>	Input function type	Setting value (Hex)	'0' : Addr0	0x30	'1' : Addr1	0x31	'2' : Addr2	0x32	'3' : Addr3	0x33	'4' : Dreq	0x34	'5' : Comp0	0x35	'6' : Comp1	0x36	'7' : Comp2	0x37	'8' : Reset	0x38	'9' : Preset	0x39	'A' : Reset_org	0x41	'B' : Mode0	0x42	'C' : Mode1	0x43	'D' : Start	0x44	'E' : Pause	0x45	'X' : No_Func	0x58
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8~15	DATA5 ~ DATA12	Dummy 0x00																				

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x13						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(17) I / O function assignment acquisition command

Offset	Label	Setting value (Hex)																		
0	INC	Please enter an arbitrary value different from the value previously sent.																		
1	CMD	0x14																		
2	RSV1	0x00																		
3	RSV2	0x00																		
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>I / O module number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : IO1</td> <td>0x30</td> </tr> <tr> <td>'1' : IO2</td> <td>0x31</td> </tr> </tbody> </table>	I / O module number	Setting value (Hex)	'0' : IO1	0x30	'1' : IO2	0x31												
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5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Input / output type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'I' : Input type</td> <td>0x49</td> </tr> <tr> <td>'O' : Output type</td> <td>0x4F</td> </tr> </tbody> </table>	Input / output type	Setting value (Hex)	'I' : Input type	0x49	'O' : Output type	0x4F												
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Response data

Offset	Label	Response data (Hex)																																		
0~3	HEAD	Header information																																		
4	DATA1	INC : * *																																		
5	DATA2	CMD : 0x14																																		
6	DATA3	RSV1 : 0x00																																		
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8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Target I / O module number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : IO1</td> <td>0x30</td> </tr> <tr> <td>'1' : IO2</td> <td>0x31</td> </tr> </tbody> </table>	Target I / O module number	Setting value (Hex)	'0' : IO1	0x30	'1' : IO2	0x31																												
Target I / O module number	Setting value (Hex)																																			
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9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Type</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'I' : Input</td> <td>0x49</td> </tr> <tr> <td>'O' : Output</td> <td>0x4F</td> </tr> </tbody> </table>	Type	Setting value (Hex)	'I' : Input	0x49	'O' : Output	0x4F																												
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10	DATA7	※ASCII code <table border="1"> <thead> <tr> <th>Terminal number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0'</td> <td>0x30</td> </tr> <tr> <td>'1'</td> <td>0x31</td> </tr> <tr> <td>'2'</td> <td>0x32</td> </tr> <tr> <td>'3'</td> <td>0x33</td> </tr> <tr> <td>'4'</td> <td>0x34</td> </tr> <tr> <td>'5'</td> <td>0x35</td> </tr> <tr> <td>'6'</td> <td>0x36</td> </tr> <tr> <td>'7'</td> <td>0x37</td> </tr> </tbody> </table>	Terminal number	Setting value (Hex)	'0'	0x30	'1'	0x31	'2'	0x32	'3'	0x33	'4'	0x34	'5'	0x35	'6'	0x36	'7'	0x37																
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11	DATA8	※ASCII code <table border="1"> <thead> <tr> <th>Input function</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : Addr0</td> <td>0x30</td> </tr> <tr> <td>'1' : Addr1</td> <td>0x31</td> </tr> <tr> <td>'2' : Addr2</td> <td>0x32</td> </tr> <tr> <td>'3' : Addr3</td> <td>0x33</td> </tr> <tr> <td>'4' : Dreq</td> <td>0x34</td> </tr> <tr> <td>'5' : Comp0</td> <td>0x35</td> </tr> <tr> <td>'6' : Comp1</td> <td>0x36</td> </tr> <tr> <td>'7' : Comp2</td> <td>0x37</td> </tr> <tr> <td>'8' : Reset</td> <td>0x38</td> </tr> <tr> <td>'9' : Preset</td> <td>0x39</td> </tr> <tr> <td>'A' : Reset_org</td> <td>0x41</td> </tr> <tr> <td>'B' : Mode0</td> <td>0x42</td> </tr> <tr> <td>'C' : Mode1</td> <td>0x43</td> </tr> <tr> <td>'D' : Start</td> <td>0x44</td> </tr> <tr> <td>'E' : Pause</td> <td>0x45</td> </tr> <tr> <td>'X' : No_Func</td> <td>0x58</td> </tr> </tbody> </table>	Input function	Setting value (Hex)	'0' : Addr0	0x30	'1' : Addr1	0x31	'2' : Addr2	0x32	'3' : Addr3	0x33	'4' : Dreq	0x34	'5' : Comp0	0x35	'6' : Comp1	0x36	'7' : Comp2	0x37	'8' : Reset	0x38	'9' : Preset	0x39	'A' : Reset_org	0x41	'B' : Mode0	0x42	'C' : Mode1	0x43	'D' : Start	0x44	'E' : Pause	0x45	'X' : No_Func	0x58
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'5' : Comp_out4	0x35																					
'6' : Alarm	0x36																					
'7' : Org_pass	0x37																					
'X' : No_Func	0x58																					
12~19	DATA9 ~ DATA16	Dummy 0x00																				

*See chapter 6.1.4. for error information.

(18) Reset instruction command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x15						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x15						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(19) Preset value setting command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x16						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5 ~ 8	DATA2 ~ DATA5	Preset value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF) +12.3456mm → +123456 (0x19C53) -12.3456mm → -123456 (0xFFFE1DC0)						
9~15	DATA6 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x16						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(20) Preset value acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x17						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	CIP header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x17						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
9 ~ 12	DATA6 ~ DATA9	Preset value ※ 0.1 μ m unit(4Byte integer) (例) +0.1 μ m → +1 (0x01) -0.1 μ m → -1 (0xFFFFFFFF)						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(21) Preset call instruction command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x18						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x18						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(22) Master preset value setting command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x19						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5 ~ 8	DATA2 ~ DATA5	Master preset value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF) +12.3456mm → +123456 (0x19C53) -12.3456mm → -123456 (0xFFFE1DC0)						
9~15	DATA6 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x19						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(23) Master preset value acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x1A						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x1A						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
9 ~ 12	DATA6 ~ DATA9	Master preset value ※ 0.1 μ m unit(4Byte integer) (例) +0.1 μ m → +1 (0x01) -0.1 μ m → -1 (0xFFFFFFFF)						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(24) Master preset call instruction command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x1B						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x1B						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Axis number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'1'~'10'</td> <td>0x30~0x39</td> </tr> <tr> <td>'11'~'16'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Axis number	Setting value (Hex)	'1'~'10'	0x30~0x39	'11'~'16'	0x41~0x46
Axis number	Setting value (Hex)							
'1'~'10'	0x30~0x39							
'11'~'16'	0x41~0x46							
9 ~ 12	DATA6 ~ DATA9	Master preset value ※ 0.1μm unit(4Byte integer) (Example) +0.1μm → +1 (0x01) -0.1μm → -1 (0xFFFFFFFF)						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(25) Start instruction command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x1F						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x1F						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(26) Pause ON / OFF setting command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x20						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5	DATA2	※ASCII code <table border="1"> <thead> <tr> <th>Pause ON/OFF</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Pause ON/OFF	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Pause ON/OFF	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
6~15	DATA3 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x20						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(27) Pause ON / OFF setting acquisition command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x21						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x21						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※ASCII code <table border="1"> <thead> <tr> <th>Frame number</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'A'~'J'</td> <td>0x30~0x39</td> </tr> <tr> <td>'K'~'P'</td> <td>0x41~0x46</td> </tr> </tbody> </table>	Frame number	Setting value (Hex)	'A'~'J'	0x30~0x39	'K'~'P'	0x41~0x46
Frame number	Setting value (Hex)							
'A'~'J'	0x30~0x39							
'K'~'P'	0x41~0x46							
9	DATA6	※ASCII code <table border="1"> <thead> <tr> <th>Pause ON/OFF</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : OFF</td> <td>0x30</td> </tr> <tr> <td>'1' : ON</td> <td>0x31</td> </tr> </tbody> </table>	Pause ON/OFF	Setting value (Hex)	'0' : OFF	0x30	'1' : ON	0x31
Pause ON/OFF	Setting value (Hex)							
'0' : OFF	0x30							
'1' : ON	0x31							
10~19	DATA7 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(28) Unit setting command

Offset	Label	Setting value (Hex)						
0	INC	Please enter an arbitrary value different from the value previously sent.						
1	CMD	0x39						
2	RSV1	0x00						
3	RSV2	0x00						
4	DATA1	※ASCII code <table border="1"> <thead> <tr> <th>Unit</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : mm</td> <td>0x30</td> </tr> <tr> <td>'1' : other</td> <td>0x31</td> </tr> </tbody> </table>	Unit	Setting value (Hex)	'0' : mm	0x30	'1' : other	0x31
Unit	Setting value (Hex)							
'0' : mm	0x30							
'1' : other	0x31							
5~15	DATA2 ~ DATA12	Dummy 0x00						

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x39						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(29) Unit acquisition command

Offset	Label	Setting value (Hex)
0	INC	Please enter an arbitrary value different from the value previously sent.
1	CMD	0x3A
2	RSV1	0x00
3	RSV2	0x00
4~15	DATA1 ~ DATA12	Dummy 0x00

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x3A						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8	DATA5	※アスキーコード <table border="1" data-bbox="501 981 1343 1144"> <thead> <tr> <th>Unit</th> <th>Setting value (Hex)</th> </tr> </thead> <tbody> <tr> <td>'0' : 0.1μm</td> <td>0x30</td> </tr> <tr> <td>'1' : other 0.000001/25.4 mm</td> <td>0x31</td> </tr> </tbody> </table>	Unit	Setting value (Hex)	'0' : 0.1μm	0x30	'1' : other 0.000001/25.4 mm	0x31
Unit	Setting value (Hex)							
'0' : 0.1μm	0x30							
'1' : other 0.000001/25.4 mm	0x31							
9~19	DATA6 ~ DATA16	ダミー 0x00						

*See chapter 6.1.4. for error information.

(30) Parameter save instruction command

Offset	Label	Setting value (Hex)
0	INC	Please enter an arbitrary value different from the value previously sent.
1	CMD	0x3E
2	RSV1	0x00
3	RSV2	0x00
4~15	DATA1 ~ DATA12	Dummy 0x00

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x3E						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="497 936 1474 1021"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

(31) Parameter initialization instruction command

Offset	Label	Setting value (Hex)
0	INC	Please enter an arbitrary value different from the value previously sent.
1	CMD	0x3F
2	RSV1	0x00
3	RSV2	0x00
4~15	DATA1 ~ DATA12	Dummy 0x00

Response data

Offset	Label	Response data (Hex)						
0~3	HEAD	Header information						
4	DATA1	INC : * *						
5	DATA2	CMD : 0x3F						
6	DATA3	RSV1 : 0x00						
7	DATA4	RSV2 : 0x00						
8~12	DATA5 ~ DATA9	Success or failure of setting ※ASCII code <table border="1" data-bbox="497 974 1474 1059"> <thead> <tr> <th>Data</th> <th>Value (Hex)</th> <th>Contents</th> </tr> </thead> <tbody> <tr> <td>"OK000"</td> <td>0x4F 0x4B 0x30 0x30 0x30</td> <td>Successful termination</td> </tr> </tbody> </table>	Data	Value (Hex)	Contents	"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination
Data	Value (Hex)	Contents						
"OK000"	0x4F 0x4B 0x30 0x30 0x30	Successful termination						
13~19	DATA10 ~ DATA16	Dummy 0x00						

*See chapter 6.1.4. for error information.

6.1.4. Command error in NRT communication

When an error occurs in the command, the following error code (ASCII code) will be stored in DATA5 to DATA9.

Data	Value (Hex)	Contents
"ERR01"	0x45 0x52 0x52 0x30 0x31	Installation mode error
"ERR02"	0x45 0x52 0x52 0x30 0x32	Command format error
"ERR03"	0x45 0x52 0x52 0x30 0x33	Parameter value error
"ERR04"	0x45 0x52 0x52 0x30 0x34	Time-out occurred
"ERR05"	0x45 0x52 0x52 0x30 0x35	Frame number error
"ERR06"	0x45 0x52 0x52 0x30 0x36	Checksum error
"ERR07"	0x45 0x52 0x52 0x30 0x37	Parameter save error
"ERR70"	0x45 0x52 0x52 0x37 0x30	Wait time insufficient error
"ERR80"	0x45 0x52 0x52 0x38 0x30	Command number error
"ERR99"	0x45 0x52 0x52 0x39 0x39	Errors other than the above

7. Appendix

7.1. Parameter list

Parameter list

Item		Set value(ASCII code)		Lower limit	Upper limit	Default	
Network information		IP address		0x00000000	0xFFFFFFFF	0xC0A86401	
		Subnet mask		0x00000000	0xFFFFFFFF	0xFFFFFFFF00	
		Default gateway		0x00000000	0xFFFFFFFF	0xC0A864FE	
		Reserved		-	-	-	
Input resolution	Measuring unit 1 ~ Measuring unit 16	Sign	+	Positive direction	+	-	+
			-	Minus direction			
	Resolution	1	0.1um	1	6	1	
		2	0.5um				
		3	1.0um				
		4	2.0um				
		5	5.0um				
		6	10.0um				
	Reference point	0	OFF	0	1	0	
		1	ON				
output	Frame A ~ Frame P	Output type	0	Current values	0	3	0
			1	Maximum values			
			2	Minimum values			
			3	Peak to peak values			

Item			Set value(ASCII code)		Lower limit	Upper limit	Default
Axis calculation	Flame A ~ Flame P	Sign of measuring unit ㉠	+	Plus sign	+	-	+
			-	Minus sign			
		Measuring unit ㉠ number	0	Measuring unit 1 value	0	F	Same value as frame number
			1	Measuring unit 2 value			
			2	Measuring unit 3 value			
			3	Measuring unit 4 value			
			4	Measuring unit 5 value			
			5	Measuring unit 6 value			
			6	Measuring unit 7 value			
			7	Measuring unit 8 value			
			8	Measuring unit 9 value			
			9	Measuring unit 10 value			
			A	Measuring unit 11 value			
			B	Measuring unit 12 value			
			C	Measuring unit 13 value			
			D	Measuring unit 14 value			
			E	Measuring unit 15 value			
			F	Measuring unit 16 value			
		Sign of measuring unit ㉡	+	Plus sign	+	-	+
			-	Minus sign			
		Measuring unit ㉡ number	0	Measuring unit 1 value	0	F	Blank
			1	Measuring unit 2 value			
			2	Measuring unit 3 value			
			3	Measuring unit 4 value			
			4	Measuring unit 5 value			
			5	Measuring unit 6 value			
			6	Measuring unit 7 value			
			7	Measuring unit 8 value			
8	Measuring unit 9 value						
9	Measuring unit 10 value						
A	Measuring unit 11 value						
B	Measuring unit 12 value						
C	Measuring unit 13 value						
D	Measuring unit 14 value						
E	Measuring unit 15 value						
F	Measuring unit 16 value						

Item		Set value(ASCII code)		Lower limit	Upper limit	Default	
Comparator setting	Flame A ~ Flame P	Comparator group number	1	Group 1	1	8	1
			2	Group 2			
			3	Group 3			
			4	Group 4			
			5	Group 5			
			6	Group 6			
			7	Group 7			
			8	Group 8			
		Mode	0	None	0	2	0
			1	Step 2			
			2	Step 4			
		Comparator thresholds for groups 1 to 8	Step 1	Compare threshold1	-99999999	99999999	0
			Step 2	Compare threshold2			
			Step 3	Compare threshold3			
Step 4	Compare threshold4						
I/O	IO1~IO2	Input function for each bit Bit 0~7	0	Target ID(bit0)	0	X	X
			1	Target ID(bit1)			
			2	Target ID(bit2)			
			3	Target ID(bit3)			
			4	Data request signal			
			5	Comparator group (bit0)			
			6	Comparator group (bit1)			
			7	Comparator group (bit2)			
			8	Reset command			
			9	Preset call command			
			A	Reference point reacquisition			
			B	Output value mode (bit0)			
			C	Output value mode (bit1)			
			D	Start signal			
		E	Pause signal				
		X	None				
		Output function Bit 0~7	0	Data ready signal	0	7	X
			1	Comparator area 0			
			2	Comparator area 1			
			3	Comparator area 2			
4	Comparator area 3						
5	Comparator area 4						
6	Alarm output						
7	Reference point pass flag						
X	None						

Item			Set value(ASCII code)		Lower limit	Upper limit	Default
Preset	Flame A ~ Flame P	Presets for each frame	Preset value		-99999999	99999999	0
Master preset	Measuring unit 1 ~ Measuring unit 16	Preset for each measuring unit	Master preset value		-99999999	99999999	0
Pause	Flame A ~ Flame P	Pause for each frame	0	Pause OFF	0	1	0
			1	Pause ON			

7.2. Status code

Status code list

bit number	Status
7	Communication error between modules (Error: 1, No error: 0)
6	Pause (ON:1, OFF:0)
5	Reservation
4	Reservation
3	Reference point information (Reference point detected:1, Reference point not detected:0)
2	Reservation
1	MG80-CM Error (Error: 1, No error: 0))
0	Error occurred (Error: 1, No error: 0)

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